

The background is a solid red color with several white, wavy, concentric lines that curve from the top left towards the bottom right, creating a sense of motion or depth.

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Vue.js
Advanced
Concepts

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WHY AN IN-DEPTH BOOK ON VUE.JS?

Lots of books deal with Vue.js, but in our opinion too superficial. Business projects are often complex projects, which require a technical environment with databases, external or internal APIs, etc.

Vue.js allows you to approach these areas, sometimes by coupling it with other libraries such as Axios to communicate in Ajax with a server, or Vuex to centralize the state of the application.

Also, in order to build more robust and maintainable projects, Vue.js can extend by creating new features such as components, directives and filters.

All these new features, and more, are studied in the following pages, certainly in depth, but above all gradually in order to allow you to carry out complete projects.

We will therefore talk about the following topics:

- The development of Vue components,
- The creation of directives and filters,

- Using Vue CLI,
- The use of Ajax,
- Using Vuex and Vue Router,
- The creation of mixins and plugins.

READING GUIDE

The order in which the chapters are written seems to us the right way to begin reading and learning this book.

Please note that Vue.js basics are not covered here.

These are in particular:

- The notion of reactive variable;
- The notions of one-way and two-way binding;
- Event management;
- The use of calculated properties and watchers.

These concepts are necessary to understand the elements exposed here. If necessary, please refer to the *Vue.js Basic Concepts* book by the same author, which explains these basics.

1 – INTRODUCTION

This chapter introduces the basic tools to use Vue.js (also called Vue in a simpler way).

For this we use a basic `index.html` file, which will be enriched as we learn.

Basic index.html file

```
<html>
<head>
  <script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
  <div id="root"> Here will be displayed the HTML code generated by Vue
</div>
</body>
</html>
```

The HTML code for the Vue library is inserted using the `vue.js` JavaScript file located on the specified CDN server. The `dist` version shown here allows you to use the version of Vue for development mode, which displays error messages in the browser console if needed.

The `<body>` part includes a `<div>` element which will

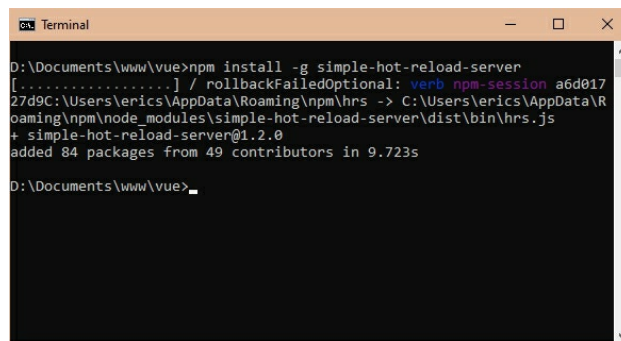
contain the HTML code generated by Vue, as we will see in the following sections.

Install a Hot Reload Server (allowing the automatic redisplay of the page)

First of all, let's install a server so that we don't have to refresh the HTML page displayed in the browser each time the page source is modified. There are many servers available on the Internet, and we will be using one of them, the *Hot Reload Server*. We install it from the following **npm** command:

Install the Hot Reload Server

```
npm install -g simple-hot-reload-server
```



```
Terminal
D:\Documents\www\vue>npm install -g simple-hot-reload-server
[.....] / rollbackFailedOptional: verb npm-session a6d017
27d9c:\Users\erics\AppData\Roaming\npm\hrs -> C:\Users\erics\AppData\Roaming\npm\node_modules\simple-hot-reload-server\dist\bin\hrs.js
+ simple-hot-reload-server@1.2.0
added 84 packages from 49 contributors in 9.723s
D:\Documents\www\vue>
```

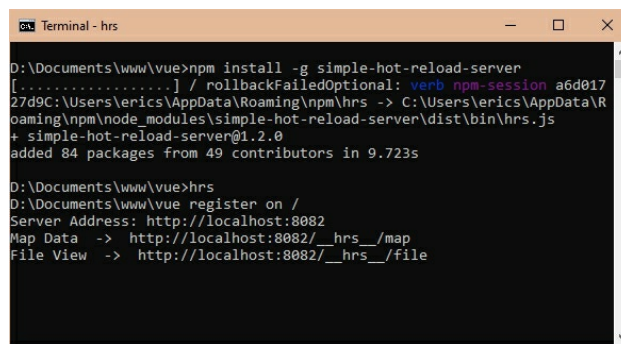
Once the server is installed, it can be started with the **hrs** command. The **hrs -h** command displays help for the command. The default port is 8082, which can be changed using the **-p** option in the command. The

directory used by default for the server is the one from which the command is launched, otherwise it suffices to indicate its path in the **path** parameter of the command (as indicated in the displayed help).

Let's start the server from the current **vue** directory, using the default options (port 8082).

Start the server that will use the files from the current vue directory

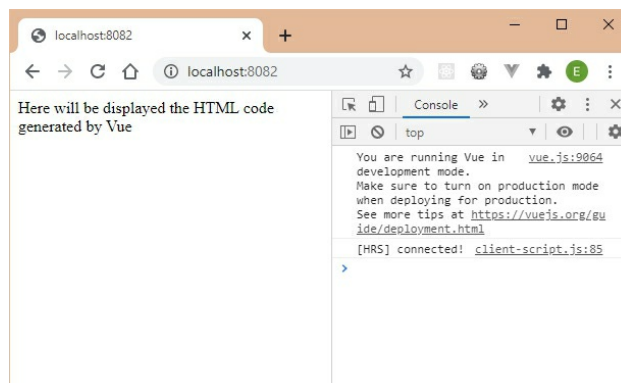
```
hrs
```



```
Terminal - hrs
D:\Documents\www\vue>npm install -g simple-hot-reload-server
[.....] / rollbackFailedOptional: verb npm-session a6d017
27d9c:\Users\erics\AppData\Roaming\npm\hrs -> C:\Users\erics\AppData\Roaming\npm\node_modules\simple-hot-reload-server\dist\bin\hrs.js
+ simple-hot-reload-server@1.2.0
added 84 packages from 49 contributors in 9.723s

D:\Documents\www\vue>hrs
D:\Documents\www\vue register on /
Server Address: http://localhost:8082
Map Data -> http://localhost:8082/_hrs_/map
File View -> http://localhost:8082/_hrs_/file
```

As noted, the server is available at the URL <http://localhost:8082>. Let's enter this URL in a browser, here Chrome.



Because of the use of a server allowing to

automatically reload the displayed page, any modification of the `index.html` file causes the page to be redisplayed in the browser without having to refresh the displayed page.

Install the Vue Devtools utility

This utility is an extension of Chrome or Firefox. Install it from your browser (here Chrome).

Pressing the `F12` key displays the console and the `Vue` tab allowing you to debug the Vue application.

2 - CREATE COMPONENTS

Vue allows you to break down a global application into a set of components, which are then assembled to form the application. The advantage is to be able to split the application into several subsets managed independently.

The components created can also be reused in other parts of the application, or even in other applications.

We use the following structure of the HTML page, in which we create the `div#root` element which will contain the HTML elements of the template associated with the `Vue` object.

Basic index.html file

```
<html>
<head>
<script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
<div id="root"></div>
</body>
<script>
var vm = new Vue({
  el : "#root",
```

```
template : `  
  <div>  
  </div>  
  ,  
});  
</script>  
</html>
```

Create a Timer component with Vue.component()

A Vue component is created using the `Vue.component(name, options)` method:

- The `name` parameter is a character string corresponding to the name of the component,
- The `options` parameter is an object describing the options for creating the component. We will see that many of these options are the ones used when creating the `Vue` object (by `new Vue()`).

Let's create a `Timer` component to display the remaining time, in the form MM:SS. It is assumed that this timer is initialized at 10 seconds, that is to say 00:10.

Create a Timer component displaying 00:10

```
Vue.component("Timer", {  
  data() {  
    return {  
      min : 0,
```

```

    sec : 10
  }
},
computed : {
  time() {
    var min = this.min;
    var sec = this.sec;
    if (min < 10) min = "0" + min;
    if (sec < 10) sec = "0" + sec;
    return min + ":" + sec;
  }
},
template : `
  <div>
    Remaining time {{time}}
  </div>
`
,
});

```

The `Vue.component()` method uses almost the same options that were used when creating the `Vue` object:

- The `data` property is replaced by a function that returns reactive variables. This makes it possible to use the `Timer` component several times without these reactive variables being the same for all the components. Thanks to the `data()` function, each variable defined (here `min` and `sec`) will be specific to each component.
- Use the computed `time` property to display the time as MM:SS.
- The `template` property represents the template

that will be displayed when using this component.

We can therefore see that the creation of a Vue component is very similar to what we did previously (see the *Vue.js Basic Concepts* book from same author). The only difference for now is:

- The **data** property which is used as a function which returns the reactive variables,
- The non-use of the **el** property in the component. Indeed, this property is used when creating the **Vue** object, which we will see below.

We have seen the definition of the **Timer** component using the **Vue.component()** method. It remains to use this component in an HTML page.

Use the Timer component

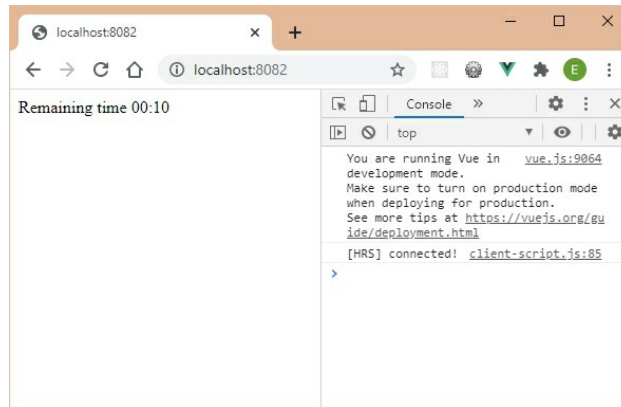
```
<html>
<head>
<script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
<div id="root"></div>
</body>
<script>
Vue.component("Timer", {
  data() {
    return {
      min : 0,
      sec : 10
    }
  }
})
```

```

    },
    computed : {
      time() {
        var min = this.min;
        var sec = this.sec;
        if (min < 10) min = "0" + min;
        if (sec < 10) sec = "0" + sec;
        return min + ":" + sec;
      }
    },
    template : `
      <div>
        Remaining time {{time}}
      </div>
    `
  });
  var vm = new Vue({
    el : "#root",
    template : `
      <div>
        <Timer />
      </div>
    `
  });
</script>
</html>

```

The **Vue** object is created as before, by indicating in the **el** property the DOM element of the page in which we will insert the indicated template. The template integrates the component by using it in XML form, here **<Timer />** or also **<Timer></Timer>**.



Bring the component to life

The previous **Timer** component remains frozen at the initial values, therefore at 00:10. The seconds and minutes should be reduced until 00:00.

To do this, all you have to do is trigger a timer with the **setInterval()** function of JavaScript. This function can be integrated into the **created()** method called during the creation of each component.

Use the created() method in the component

```
Vue.component("Timer", {
  data() {
    return {
      min : 0,
      sec : 10
    }
  },
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
```

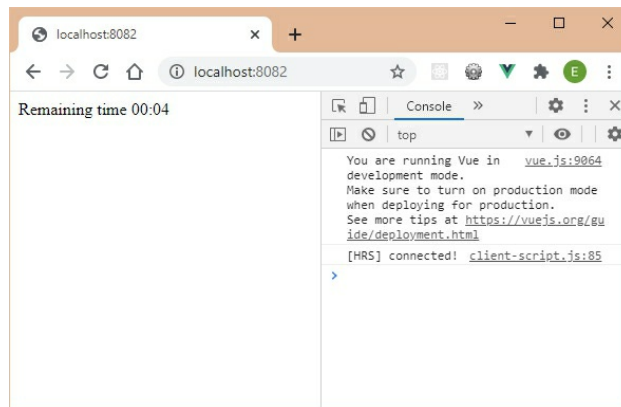
```

    if (sec < 10) sec = "0" + sec;
    return min + ":" + sec;
  }
},
created() {
  var timer = setInterval(() => {
    this.sec -= 1;
    if (this.sec < 0) {
      this.min -= 1;
      if (this.min < 0) {
        this.min = 0;
        this.sec = 0;
        clearInterval(timer);
      }
      else this.sec = 59;
    }
  }, 1000);
},
template : `
  <div>
    Remaining time {{time}}
  </div>
`,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer />
    </div>
  `,
});

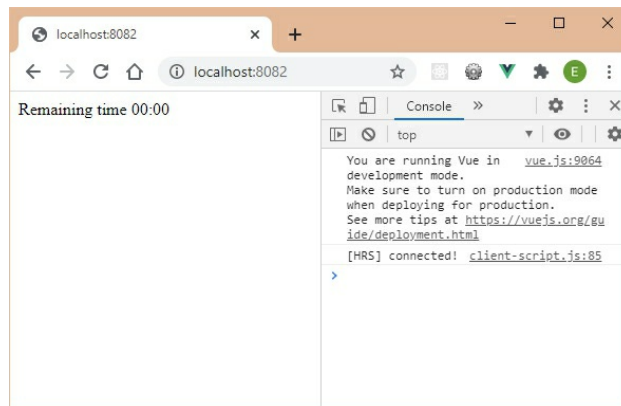
```

The `created()` method calls the callback function specified in `setInterval (callback)` every second. The

processing of the callback function consists in decrementing the variable **sec** then, if necessary, the variable **min**, until reaching 0 for both. In this case, the timer is stopped by the **clearInterval()** function.



The timer starts and the seconds decrease until it reaches 00:00.



Pass properties to the component

The **Timer** component is currently initialized at 00:10. It would be good to be able to indicate in parameters the minutes and seconds that you want to count down.

The **Timer** component would then be used in the following form:

Use the Timer component by initializing the starting minutes and seconds

```
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer minutes="1" seconds="10" />
    </div>
  `
});
```

We now indicate in the attributes of the **Timer** component:

- The **minutes** attribute to indicate the initial number of minutes,
- The **seconds** attribute to indicate the initial number of seconds.

Pay attention to the names of the attributes! If we use **min** and **sec** for the attribute names, Vue will confuse them with the names of the reactive **min** and **sec** variables, which will cause an error.

The attributes of a component are called the properties of the component. In short, we also say "props".

The **Timer** component must now use these two attributes. We indicate them in the **props** section of the

component. This **props** section is used to describe the names of the component attributes, in the form of an array of strings.

Describe the props in the component's props section

```
Vue.component("Timer", {
  data() {
    return {
      min : 0,
      sec : 10
    }
  },
  props : [
    "minutes",
    "seconds"
],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  created() {
    var timer = setInterval(() => {
      this.sec -= 1;
      if (this.sec < 0) {
        this.min -= 1;
        if (this.min < 0) {
          this.min = 0;
          this.sec = 0;
        }
      }
      clearInterval(timer);
    }, 1000);
  }
});
```

```

    }
    else this.sec = 59;
  }
}, 1000);
},
template : `
  <div>
    Remaining time {{time}}
  </div>
`
,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer minutes="1" seconds="10" />
    </div>
`
,
});

```

Once the names of the props are indicated in the **props** section, our component should use the values that are passed to it (it currently uses the values indicated in the **data** section). The **min** and **sec** variables should therefore no longer be initialized with the values 0 and 10, but rather with the values of the props transmitted.

Vue allows you to know the values transmitted in the props using **this.minutes** and **this.seconds**. One thus initializes the reactive variables **min** and **sec** with these values.

Use the values of the props in the component

```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  created() {
    var timer = setInterval(() => {
      this.sec -= 1;
      if (this.sec < 0) {
        this.min -= 1;
        if (this.min < 0) {
          this.min = 0;
          this.sec = 0;
          clearInterval(timer);
        }
        else this.sec = 59;
      }
    }, 1000);
  },
  template : `
    <div>
```

```

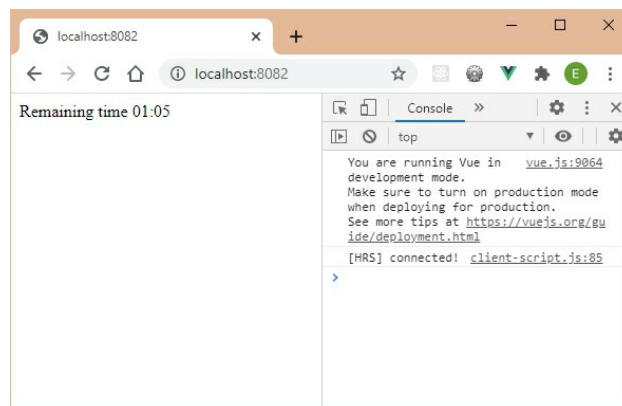
    Remaining time {{time}}
  </div>
  ,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer minutes="1" seconds="10" />
    </div>
  `
});

```

The reactive variables **min** and **sec** are now initialized with the values of the transmitted props.

We see here why the names of the props should not be the same as those of the reactive variables defined in the **data** section. Indeed they are both used by prefixing them with **this**, hence the confusion if they are the same names.

The timer is decremented from the values indicated in the props.



Display a message when the timer has reached 00:00

Rather than leaving the display at 00:00 when the timer has expired, let's display the message "End of timer" when this is the case.

The component template is modified using the **v-if** and **v-else** directives.

Display an "End of timer" message

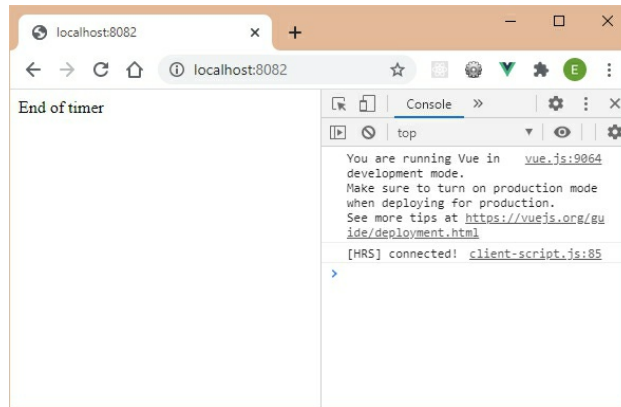
```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  created() {
    var timer = setInterval(() => {
```

```

    this.sec -= 1;
    if (this.sec < 0) {
      this.min -= 1;
      if (this.min < 0) {
        this.min = 0;
        this.sec = 0;
        clearInterval(timer);
      }
      else this.sec = 59;
    }
  }, 1000);
},
template : `
  <div>
    <div v-if="sec||min"> Remaining time {{time}} </div>
    <div v-else>End of timer</div>
  </div>
  `
,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer minutes="0" seconds="5" />
    </div>
  `
,
});

```

When the **sec** and **min** variables are both at 0, the message is displayed, otherwise the remaining time is displayed.



Nesting components

Consider the previous **Timer** component. We want to associate it with a **Start** button to start the timer:

- The **Start** button turns into a **Stop** button as soon as the timer is started, so that it can be stopped at any time.
- If you press **Stop**, the button redisplayes **Start** so that it can be restarted.

To explain the operating principle more easily, it is assumed that the timer displays for the moment "00:10", without the possibility of modifying the time remaining every second. The code of the **Timer** component is kept to a minimum, with only the template showing the result!

Timer component (minimized)

```
Vue.component("Timer", {  
  template : `  
    <div>
```

```
    00:10
  </div>
  ,
});
```

The **Timer** component therefore displays 00:10 continuously.

Now let's write the **StartStop** component corresponding to the **Start** button becoming **Stop** when it is clicked (and vice versa).

StartStop component corresponding to the Start / Stop button

```
Vue.component("StartStop", {
  data() {
    return {
      stopped : false
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-
on:click="stopped=!stopped">Start</button>
      <button v-else v-on:click="stopped=!stopped">Stop</button>
    </div>
  `
});
```

The **StartStop** component has a reactive **stopped** variable indicating whether the timer is stopped (**true**) or not (**false**). This variable is modified by clicking on the button, which thus allows the button caption to be modified.

It now remains to use the two components **Timer** and **StartStop**. We create the two components in the template of the final **Vue** object:

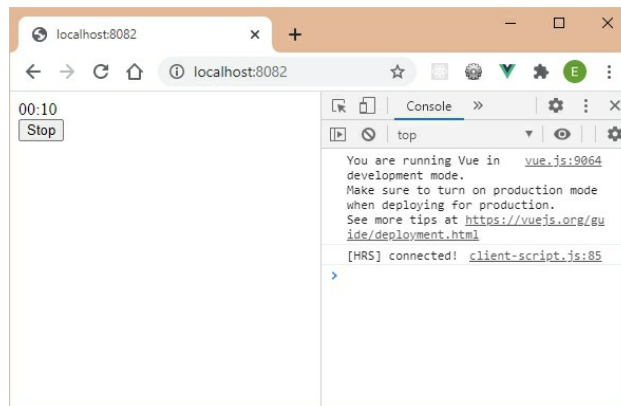
Use the Timer and StartStop components

```
<html>
<head>
<script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
<div id="root"></div>
</body>
<script>
Vue.component("StartStop", {
  data() {
    return {
      stopped : false
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="stopped=!stopped">Start</button>
      <button v-else v-on:click="stopped=!stopped">Stop</button>
    </div>
  `
});
Vue.component("Timer", {
  template : `
    <div>
      00:10
    </div>
  `
});
var vm = new Vue({
```

```

el : "#root",
template : `
  <div>
    <Timer />
    <StartStop />
  </div>
`
,
});
</script>
</html>

```



We check by clicking on the **Start** button that it becomes **Stop**, then **Start**, etc. Everything seems to work (except that the timer does not start, but this is normal given the minimal code we wrote).

Let's use another timer below the first one. The code of the **Vue** object becomes:

Use two timers in the page

```

var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer />

```

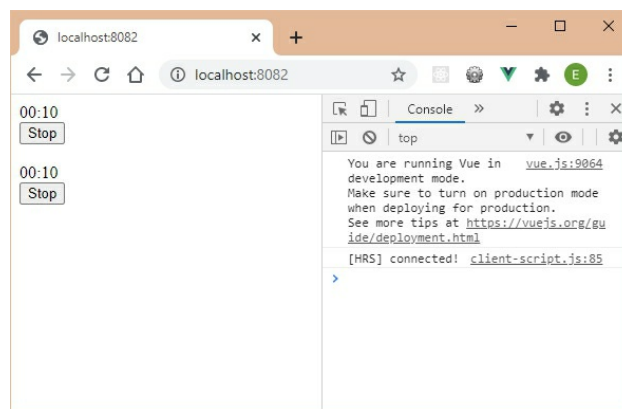
```

    <StartStop />
    <br>
    <Timer />
    <StartStop />
  </div>
  ,
});

```

We use two **Timer** components and two **StartStop** components, each associated with the one with which it is contiguous in the template.

We now display:



The problem, even if for the moment everything is going well, is that we have to explain the use of these two components **Timer** and **StartStop**, by explaining that the **StartStop** component manages the **Timer** component which precedes it (and especially not the one following it!).

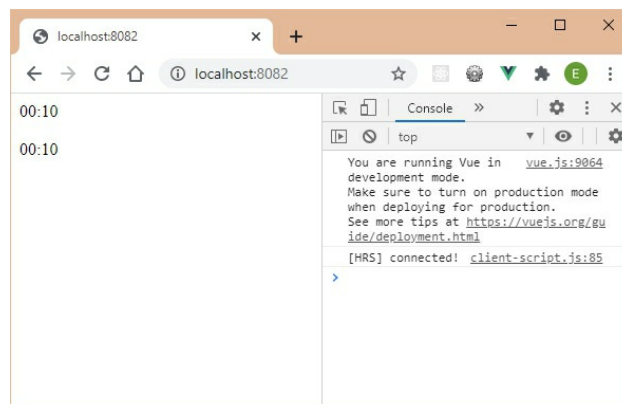
In fact it would have been better to write the final template in the following form, nesting the components:

Nesting of the Timer and StartStop components

```
var vm = new Vue({
  el: "#root",
  template: `
    <div>
      <Timer>
        <StartStop />
      </Timer>
      <br>
      <Timer>
        <StartStop />
      </Timer>
    </div>
  `
});
```

Each **Timer** component includes a **StartStop** component in its body. So there is no longer any possible ambiguity. Each button manages the timer in which it is registered.

The page display is then as follows:



The **Timer** components are displayed, but not the buttons associated with the **StartStop** ...

In fact this is normal, because the **Timer** component is not planned (for the moment) to integrate a body inside it.

Vue proposes in this case to use an HTML element named `<slot>`, which we study in detail in the following section.

Use slots

A slot will allow you to create a body in a Vue component. A slot can be used in different ways to adapt to all situations:

- Using the slot minimally,
- By indicating a default content (if the component that uses it has not mentioned a body).
- You can also pass parameters to the slot.

Let us see below these different forms of use of the slot.

Minimal use of a slot

A slot used in its minimal form is used in the form `<slot />`, which can also be written in the form `<slot></slot>`.

This HTML element (`<slot>`) is used in the component which is supposed to receive content, here the **Timer** component which will effectively contain the

`<StartStop>` content.

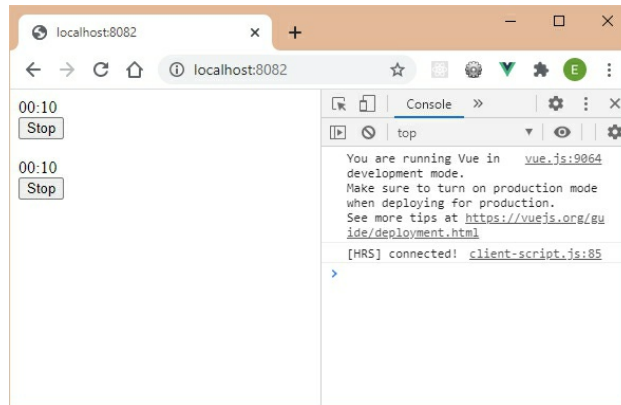
We could have done the opposite, namely that it is the `StartStop` component which contains the `Timer` component. In this case, the slot should have been nested in the `StartStop` component.

The `Timer` component is therefore modified to indicate to it that it can receive any content by means of the slot.

Indicate a slot in the Timer component

```
Vue.component("Timer", {
  template : `
    <div>
      00:10
      <slot/>
    </div>
  `,
});
```

Indeed, when we display the HTML page using the same code for the `Vue` object template as before (two `Timer` components each including a `StartStop` component), we obtain a display that now meets our expectations:



The slot is well taken into account. Note that the function of the slot is just being replaced by the body specified in the component that uses it. We could have several different bodies for the use of the **Timer** component. For example :

Use different bodies for the Timer component

```
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer>
        Timer component using a StartStop component
      <StartStop />
    </Timer>
    <br>
    <Timer>
    </Timer>
  </div>
  `
});
```

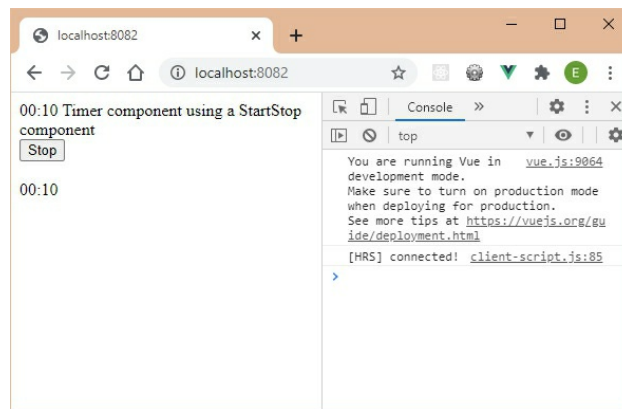
The preceding code shows that:

- The first **Timer** component includes a text and a

StartStop component: the text and the **StartStop** component will therefore be displayed after the **Timer** component.

- While the second **Timer** component does not integrate anything: only the **Timer** component will therefore be displayed.

The display therefore becomes:



It is therefore clear that the principle of the slot is to integrate any content into the body of the component that uses it. This content can be empty, or different depending on the uses you want to make of the component.

Indicate default content in a slot

Since a component does not necessarily have content when it is used (for example the second use of the previous **Timer** component), it may be interesting to indicate one by default.

Suppose the rule here is to integrate a **StartStop** component into the **Timer** component if the content of the **Timer** component is empty during its use. The **StartStop** component therefore becomes a default content of the **Timer** component when the latter is used in the form `<Timer />` (or `<Timer></Timer>`).

The code for the **Timer** and **StartStop** components, as well as their use, becomes:

Use default content in the body of the Timer component

```
Vue.component("Timer", {
  template : `
    <div>
      00:10
      <slot><StartStop/></slot>
    </div>
  `
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : false
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="stopped=!stopped">Start</button>
      <button v-else v-on:click="stopped=!stopped">Stop</button>
    </div>
  `
});
var vm = new Vue({
```

```
el : "#root",
template : `
  <div>
    <Timer>
      <StartStop />
    </Timer>
    <br>
    <Timer>
    </Timer>
  </div>
`
,
});
```

The slot indicated in the **Timer** component is now written with content that will be displayed if the **Timer** component is used without a body (as is the case when it is used the second time in the example above).

The general form for writing default content in a slot is as follows:

Indicate default content in a slot

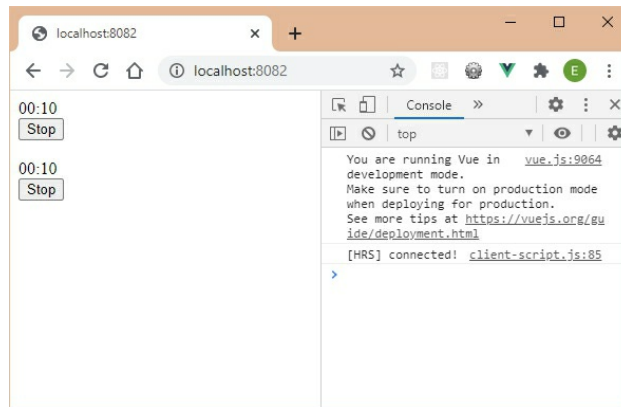
```
<slot>
  Default content that will be used if the component is used without a body
  This can be text, HTML, or even Vue components.
</slot>
```

The default content of the slot is therefore written in the body of the **<slot>** tag itself.

The default content of the slot will be used if the component that integrates the slot is used without a body. If no default content was specified, the component body would be left empty if no body was

specified during use.

We now get two **Timer** components with associated **StartStop** components even if the **Timer** component is empty:



Transmission of information to a slot

We want the **Timer** component to transmit information to the **StartStop** component using the props (attributes) that can be specified in the slots.

For example, each **Timer** component has a name, and that name can then be used in the **StartStop** component. This would allow for example:

- In the first **Timer** component, we indicate the props name equal to "Timer 1". This timer is therefore called "Timer 1".
- This props is then used in the associated **StartStop** component by indicating on the corresponding button "Start Timer 1" or "Stop Timer 1" (instead of "Start" / "Stop" as

previously).

- Of course, for the second timer we would have the props name which would be equal to "Timer 2", with the corresponding display on the **StartStop** button ("Start Timer 2" or "Stop Timer 2").

This therefore makes it possible to show how to exchange information between a component and the slot included in it.

To achieve this, we will modify:

- The **Timer** component, so that it now includes the props **name** which must be used in the slot in order to be used in the **StartStop** component.
- The **StartStop** component, which now receives a new props associated with the **name** property passed from the slot.
- Finally the template for using the **Timer** and **StartStop** components in the **Vue** object, in order to indicate the values of the **name** property for each of the timers. We will see that the way of using the components is a little different from that used previously.

Here are the changes made in each section. Let's start with the **Timer** component.

Edit the Timer component

```
Vue.component("Timer", {  
  props : [  
    "name"  
  ],  
  template : `  
    <div>  
      <b>{{name}}</b> : 00:10  
      <slot v-bind:timerSlot="name"></slot>  
    </div>  
  `,  
});
```

We have seen that the **Timer** component will be used in the form `<Timer name="Timer 1">`. This means that we pass it in the props the **name** property, which can be used in the template in the form `{{name}}`, or indicated as a parameter in the slot in the form `<slot v-bind:timerSlot="name "></slot>`. This form of slot writing means that we create a **timerSlot** props which will have the value of the **name** props transmitted to the **Timer** component.

The name **timerSlot** is used here so that we understand where the exchanged parameters go. But it would have been possible to call this new props **name** instead of **timerSlot**.

The **StartStop** component is also modified, in order to integrate the new **timerSlot** props received from the slot.

Modify the StartStop component

```
Vue.component("StartStop", {
  data() {
    return {
      stopped : true
    }
  },
  props : [
    "timerStartStop"
],
  methods : {
    start_stop() {
      this.stopped = !this.stopped;
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timerStartStop}}
      </button>
      <button v-else v-on:click="start_stop">
        Stop {{timerStartStop}}
      </button>
    </div>
  `
});
```

The **StartStop** component receives the **timerStartStop** props which is then used in the component's template. This prop corresponds to the name of the timer that is indicated in the slot (the **timerSlot** prop).

We therefore see that we will have to make the correspondence between the name of the props in the

slot (which is **timerSlot**) and the name used in the **StartStop** component (which is **timerStartStop**). This correspondence occurs during the final use of the components in the **Vue** object.

Use components in the Vue object

```
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer name="Timer 1">
        <template slot-scope="{timerSlot}">
          <StartStop v-bind:timerStartStop="timerSlot"/>
        </template>
      </Timer>
      <br>
      <Timer name="Timer 2">
        <template slot-scope="{timerSlot}">
          <StartStop v-bind:timerStartStop="timerSlot"/>
        </template>
      </Timer>
    </div>
  `
});
```

Let's analyze the elements of the previous template:

- The **Timer** component is used in the form **<Timer name="Timer 1">**, which is what we wanted.
- The **StartStop** component is used in the form **<StartStop v-bind:timerStartStop="timerSlot" />**, which means passing a prop named

`timerStartStop` which will have the value of the `timerSlot` props. The `timerStartStop` prop is indeed the one used in the `StartStop` component, which we wrote above.

On the other hand, the `timerSlot` property seems to come out of nowhere! So that Vue knows how to link these two properties, it uses the `<template>` tag with the `slot-scope` attribute of value `"{timerSlot}"`:

- The `<template>` element is an HTML element that allows it not to be integrated into the DOM tree, but still allows to encapsulate other HTML elements. This allows you to specify the `slot-scope` attribute here. The `<template>` element could here be replaced by a `<div>` element for example, but in this case this `<div>` element would be integrated in the DOM, unlike the `<template>` element which is not. .
- The `slot-scope` attribute indicated in the form `"{timerSlot}"` makes it possible here to retrieve the value of the `timerSlot` property (hence the braces), which is the one indicated in the `<slot>`, namely the value of the props `name` (so the strings "Timer 1" or "Timer 2" depending on the `Timer` component used). If we had simply indicated `"timerSlot"` (without the braces), we would have

obtained the string `"{timerSlot:'Timer 1'}"` for the first timer, hence the use of braces to access the value of the `timerSlot` property.

The general program that encompasses these components and the `Vue` object is therefore the following (it is the simple assembly of the three pieces of previous programs):

Timer and StartStop components and use in the Vue object

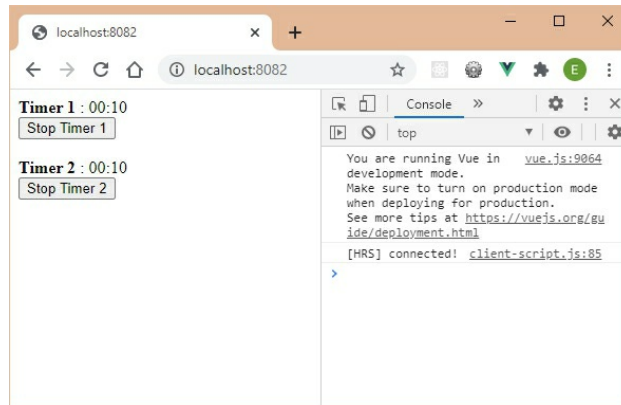
```
Vue.component("Timer", {
  props : [
    "name"
  ],
  template : `
    <div>
      <b>{{name}}</b> : 00:10
      <slot v-bind:timerSlot="name"></slot>
    </div>
  `
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : true
    }
  },
  props : [
    "timerStartStop"
  ],
  methods : {
    start_stop() {
      this.stopped = !this.stopped;
    }
  }
});
```

```

    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timerStartStop}}
      </button>
      <button v-else v-on:click="start_stop">
        Stop {{timerStartStop}}
      </button>
    </div>
  `
,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer name="Timer 1">
        <template slot-scope="{timerSlot}">
          <StartStop v-bind:timerStartStop="timerSlot"/>
        </template>
      </Timer>
      <br>
      <Timer name="Timer 2">
        <template slot-scope="{timerSlot}">
          <StartStop v-bind:timerStartStop="timerSlot"/>
        </template>
      </Timer>
    </div>
  `
,
});

```

Let's see if we get the expected result in the browser:



The name of the timer is now integrated into the label of the button (which is itself integrated into the StartStop component).

Writing simpler for the previous program

When writing the previous program, we wanted to show the use of each of the variables used (for this reason, none of the variables or props has a name that we could find elsewhere):

- The **name** props is used to retrieve the name of the timer in the **Timer** component,
- The **timerSlot** props is used to transfer the name of the timer to a child component, and thus to make the link between parent and child,
- The **timerStartStop** props are used to retrieve the name of the timer in the **StartStop** component.

That's a lot of different property names that ultimately

serve to convey the name of the timer. Would it be possible to simplify all this by keeping, for example, the name **timername** wherever possible?

Replace the name, timerSlot and timerStartStop props with timername

```
Vue.component("Timer", {
  props : [
    "timername"
  ],
  template : `
    <div>
      <b>{{timername}}</b> : 00:10
      <slot v-bind:timername="timername"></slot>
    </div>
  `
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : true
    }
  },
  props : [
    "timername"
  ],
  methods : {
    start_stop() {
      this.stopped = !this.stopped;
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">

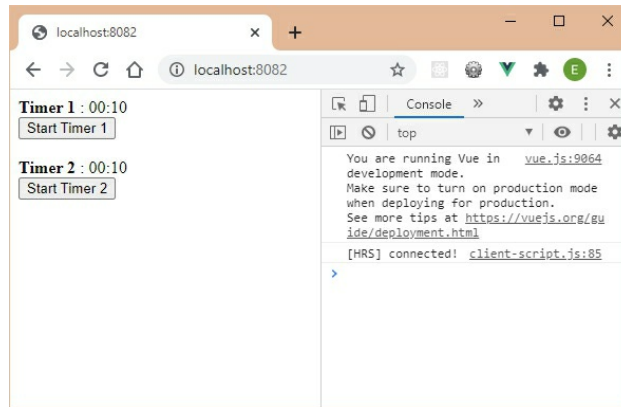
```

```

        Start {{timername}}
    </button>
    <button v-else v-on:click="start_stop">
        Stop {{timername}}
    </button>
</div>
,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer timername="Timer 1">
        <template slot-scope="{timername}">
          <StartStop v-bind:timername="timername"/>
        </template>
      </Timer>
      <br>
      <Timer timername="Timer 2">
        <template slot-scope="{timername}">
          <StartStop v-bind:timername="timername"/>
        </template>
      </Timer>
    </div>
    ,
  `
});

```

Let's check that the operation is identical:



Communication from the child component to its parent

We saw previously that the communication from the parent component (here **Timer**) to the child component (here **StartStop**) was carried out via the props. We now want to show how a child component can communicate with its parent.

Let's improve our program so that the click on the **Start** / **Stop** button is taken into account. For the moment, only the text on the button is modified when the button is clicked (thanks to the reactive **stopped** variable updated in the **StartStop** component).

We therefore want the **Timer** component to react when clicking on the button, by displaying (for the moment) in the console the name of the timer clicked and its state (stopped or in progress).

The interest here will therefore be to show how an

internal component (here the **StartStop** component) can communicate with a parent component (here the **Timer** component). Communication from the child to the parent will take place through events.

Two steps are necessary to perform this treatment:

- We must first modify the **StartStop** component (the child, which manages the click on the button) by sending an event (here called **startstop**) to the **Timer** component (the parent).
- We must then retrieve in the **Timer** component (the parent) the event transmitted by the **StartStop** component (the child) in order to process it (by displaying the button state here: stopped or in progress).

Now let's see these two steps.

StartStop child component that sends a startstop message to the Timer parent component

```
Vue.component("StartStop", {
  data() {
    return {
      stopped : true
    }
  },
  props : [
    "timename"
  ],
  methods : {
```

```

start_stop() {
  this.stopped = !this.stopped;
  this.$parent.$emit("startstop", this.stopped);
}
},
template : `
  <div>
    <button v-if="stopped" v-on:click="start_stop">
      Start {{timename}}
    </button>
    <button v-else v-on:click="start_stop">
      Stop {{timename}}
    </button>
  </div>
`
});

```

Only the `start_stop()` method is affected here. The `this` object here symbolizes the `StartStop` component in which the methods are written. Vue allows you to access the parent component using `this.$parent` (so here the `Timer` component). Once you have access to the parent component, all you have to do is send it an event using the `$emit()` method proposed by Vue on each component.

The `$emit()` method is used with at least one parameter which is the name of the event transmitted, and any parameters which correspond to the arguments that we wish to transmit. Here we only transmit the state of the button which is stored in the reactive variable `stopped`.

For the moment, the transmission of the event is of

little use if this event is not listened to by the receiver, here the **Timer** component. It is therefore necessary to modify the **Timer** component to make it process the reception of this event. For the moment, the state of the button will be displayed ("stopped" or "in progress").

Parent component Timer that receives the startstop event from the child StartStop component

```
Vue.component("Timer", {
  props : [
    "timername"
  ],
  created() {
    this.$on("startstop", function(stop) {
      console.log(this.timername + " " + (stop ? "stopped" : "in
progress"));
    });
  },
  template : `
    <div>
      <b>{{timername}}</b> : 00:10
      <slot v-bind:timername="timername"></slot>
    </div>
  `
});
```

The **Timer** component must listen to the **startstop** event as soon as it is created. For this, we use the **created()** method called when creating the component. The **created()** method here calls the **\$on()** method:

- The **\$on()** method defined by Vue on a component is used to process the received event,

indicated as the first parameter of the method (here `"startstop"`).

- The second parameter of the `$on()` method is a callback function called to process the receipt of the indicated event. This callback function takes as parameters the arguments indicated during the emission of the event by `$emit()` (in the `StartStop` component, see above). Here it will be the `stop` argument (or any other name) which represents the state of the button (if `true`: the timer is stopped, if `false`: the timer is in progress). If no argument passed is used, it suffices not to specify any parameters in the callback function.

The complete program including all modified components is as follows:

Full program

```
<html>
<head>
<script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
<div id="root"></div>
</body>
<script>
Vue.component("Timer", {
  props : [
    "timename"
  ],
```

```

created() {
  this.$on("startstop", function(stop) {
    console.log(this.timename + " " + (stop ? "stopped" : "in progress"));
  });
},
template : `
  <div>
    <b>{{timename}}</b> : 00:10
    <slot v-bind:timename="timename"></slot>
  </div>
`
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : true
    }
  },
  props : [
    "timename"
  ],
  methods : {
    start_stop() {
      this.stopped = !this.stopped;
      this.$parent.$emit("startstop", this.stopped);
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timename}}
      </button>
      <button v-else v-on:click="start_stop">
        Stop {{timename}}
      </button>
    </div>
`

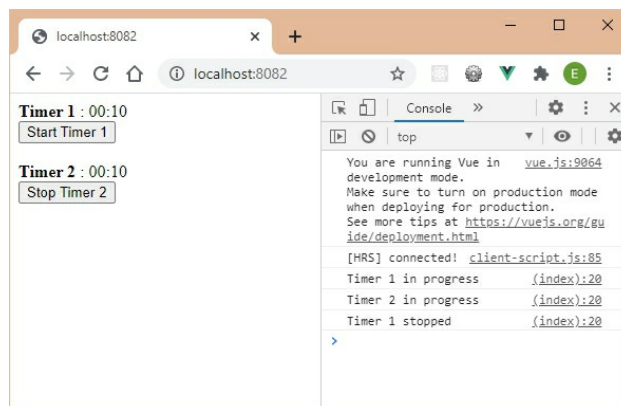
```

```

    });
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer timername="Timer 1">
        <template slot-scope="{timername}">
          <StartStop v-bind:timername="timername"/>
        </template>
      </Timer>
      <br>
      <Timer timername="Timer 2">
        <template slot-scope="{timername}">
          <StartStop v-bind:timername="timername"/>
        </template>
      </Timer>
    </div>
  `
});
</script>
</html>

```

Let's display the corresponding page and click on the two buttons to check the texts displayed in the console.



We thus verify that a child component can

communicate with its parent by using the `$emit()` and `$on()` methods provided by Vue in the components.

Integrate the **Timer** component and the **StartStop** component

Now that we have seen the use of slots and their usefulness in our case, let's continue the integration of the two components **Timer** and **StartStop** written previously. In fact, for simplicity, we have removed the time reduction aspect by leaving the timer immobilized on a fixed time which is 00:10.

This is the moment when we can finally integrate the variation of the time, as well as the click on the **Start / Stop** buttons to start or stop the countdown. We take part of the code that we had voluntarily deleted to focus only on the new concepts studied.

Timer managed by the Start / Stop button

```
Vue.component("Timer", {  
  data() {  
    return {  
      min : this.minutes,  
      sec : this.seconds  
    }  
  },  
  props : [  
    "timename",  
    "minutes",
```

```

    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  created() {
    var timer;
    this.$on("startstop", function(stop) {
      if (stop) {
        if (timer) clearInterval(timer);
      }
      else {
        timer = setInterval(() => {
          this.sec -= 1;
          if (this.sec < 0) {
            this.min -= 1;
            if (this.min < 0) {
              this.min = 0;
              this.sec = 0;
              clearInterval(timer);
            }
            else this.sec = 59;
          }
        }, 1000);
      }
      console.log(this.timename + " " + (stop ? "stopped" : "in
progress"));
    });
  },
  template : `

```



```

<div>
  <b>{{timername}}</b> :
  <span v-if="sec||min"> {{time}} </span>
  <span v-else>End of timer</span>
  <slot v-bind:timername="timername"></slot>
</div>
,
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : true
    }
  },
  props : [
    "timername"
  ],
  methods : {
    start_stop() {
      this.stopped = !this.stopped;
      this.$parent.$emit("startstop", this.stopped);
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timername}}
      </button>
      <button v-else v-on:click="start_stop">
        Stop {{timername}}
      </button>
    </div>
  `,
  ,
});
var vm = new Vue({
  el : "#root",

```

```

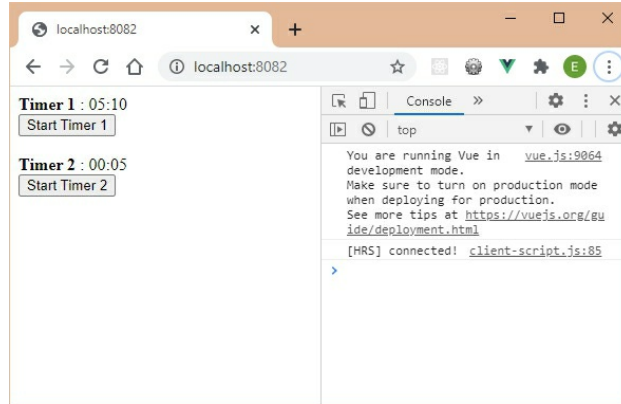
template : `
  <div>
    <Timer timename="Timer 1" minutes="5" seconds="10">
      <template slot-scope="{timename}">
        <StartStop v-bind:timename="timename"/>
      </template>
    </Timer>
    <br>
    <Timer timename="Timer 2" minutes="0" seconds="5">
      <template slot-scope="{timename}">
        <StartStop v-bind:timename="timename"/>
      </template>
    </Timer>
  </div>
  `
  );

```

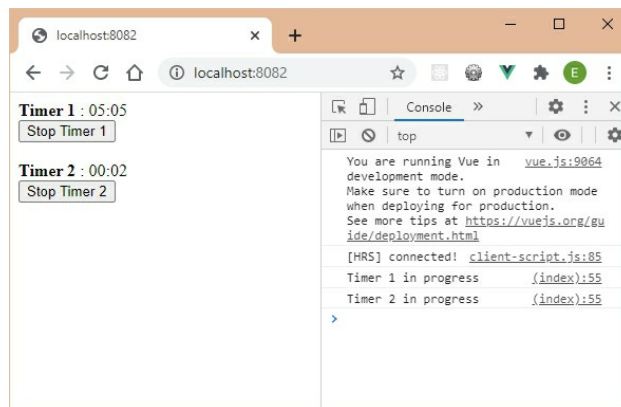
The code is similar to what we have already written:

- We simply added the **minutes** and **seconds** props in the **Timer** component, as well as the **created()** method which allows to start or stop the timer.
- The reactive **min** and **sec** variables of the **Timer** component are retrieved from the **minutes** and **seconds** props transmitted in the **Timer** component.

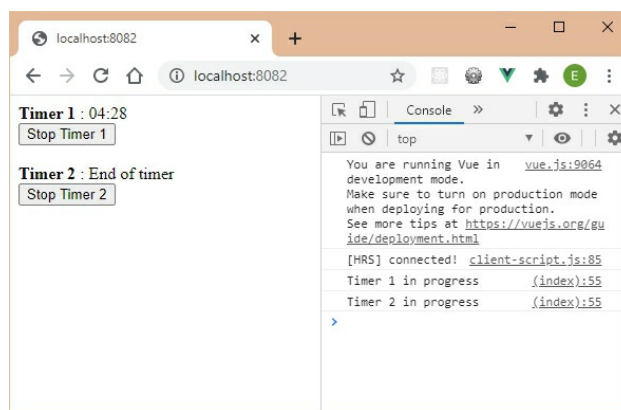
Let's check that everything is working correctly: when the program is launched, none of the timers are active:



Let's click on the two buttons successively: the timers start:



When timer 2 expires, the message End of timer is displayed:



We can see some possible areas for improvement:

- Be able to start a timer (as soon as it is displayed) if the associated button is set to **Stop** when it is initialized (so the timer can be stopped by clicking on the button),
- When a timer is at 00:00, you must be able to restart it and change its label from **Stop** to **Start**.
- If a **Timer** component does not have **StartStop** content, start the timer automatically as soon as the timer is created.

These improvements will be those made in the following sections.

Start a timer if the associated button is set to Stop when it is initialized

The **Start** / **Stop** button of each timer is set to **Start** because the reactive variable stopped of the **StartStop** component is set to **true**. Setting this variable to **false** in the **data** section displays the **Stop** button but the timer does not start. This shows that improvements are desirable ...

Here we want to be able to manage the state of each button independently, and not by directly initializing the reactive variable **stopped** to **true** or **false** (because

the configuration chosen would in this case be the same for all the timers).

For this we introduce a new props in the **StartStop** component, namely the **stop** props allowing to indicate if the timer is stopped (**stop="1"**) or started (**stop="0"**).

The **StartStop** component would then be used as follows:

Start the timer as soon as it is created

```
<StartStop v-bind:timename="timename" stop="0" />
```

Stop the timer as soon as it is created

```
<StartStop v-bind:timename="timename" stop="1" />
```

Positioning the props **stop** to 0 or 1 therefore allows the **StartStop** component to know whether the timer should start or not.

The **StartStop** component must be modified to handle this new props. When creating the component, we see if the timer is on (**stop="0"**), and if so we must start the timer.

StartStop component including the stop props

```
Vue.component("StartStop", {  
  data() {  
    return {  
      stopped : parseInt(this.stop)  
    }  
  },  
  props : [  
    ]
```

```

    "timername",
    "stop"
  ],
  created() {
    if (!this.stopped) {
      this.stopped = !this.stopped;
      this.start_stop();
    }
  },
  methods: {
    start_stop() {
      this.stopped = !this.stopped;
      this.$parent.$emit("startstop", this.stopped);
    }
  },
  template: `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timername}}
      </button>
      <button v-else v-on:click="start_stop">
        Stop {{timername}}
      </button>
    </div>
  `,
});

```

The reactive variable **stopped** is now initialized from the **stop** props. The **parseInt()** instruction used allows you to retrieve the integer value of the props, because it is indicated in the form of a character string when it is used.

The **stop** props is also added in the list of component

props (in addition to the **timername** props), while the **created()** method allows processing (starting or not the timer by simulating a click on the button).

The following program takes all the code by setting the props **stop** to "1" for the first timer and to "0" for the second.

Use the stop props to start or not the timer

```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timername",
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  created() {
    var timer;
    this.$on("startstop", function(stop) {
      if (stop) {
```

```

    if (timer) clearInterval(timer);
  }
  else {
    timer = setInterval(() => {
      this.sec -= 1;
      if (this.sec < 0) {
        this.min -= 1;
        if (this.min < 0) {
          this.min = 0;
          this.sec = 0;
          clearInterval(timer);
        }
        else this.sec = 59;
      }
    }, 1000);
  }
  console.log(this.timername + " " + (stop ? "stopped" : "in progress"));
});
},
template : `
  <div>
    <b>{{timername}}</b> :
    <span v-if="sec||min"> {{time}} </span>
    <span v-else>End of timer</span>
    <slot v-bind:timername="timername"></slot>
  </div>
  `
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : parseInt(this.stop)
    }
  },
  props : [
    "timername",

```



```

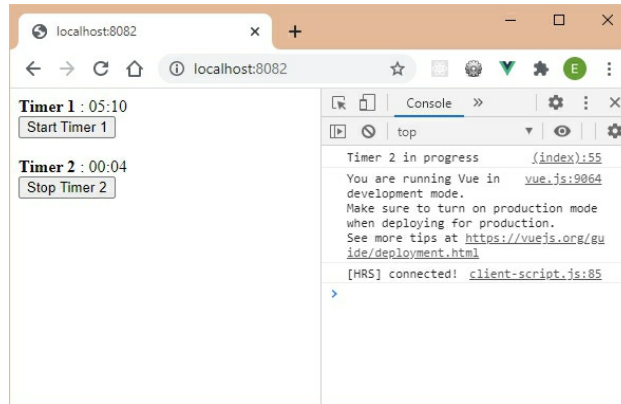
    "stop"
  ],
  created() {
    if (!this.stopped) {
      this.stopped = !this.stopped;
      this.start_stop();
    }
  },
  methods : {
    start_stop() {
      this.stopped = !this.stopped;
      this.$parent.$emit("startstop", this.stopped);
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timename}}
      </button>
      <button v-else v-on:click="start_stop">
        Stop {{timename}}
      </button>
    </div>
  `
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer timename="Timer 1" minutes="5" seconds="10">
        <template slot-scope="{timename}">
          <StartStop v-bind:timename="timename" stop="1" />
        </template>
      </Timer>
      <br>
      <Timer timename="Timer 2" minutes="0" seconds="5">

```

```

<template slot-scope="{timername}">
  <StartStop v-bind:timername="timername" stop="0" />
</template>
</Timer>
</div>
,
});

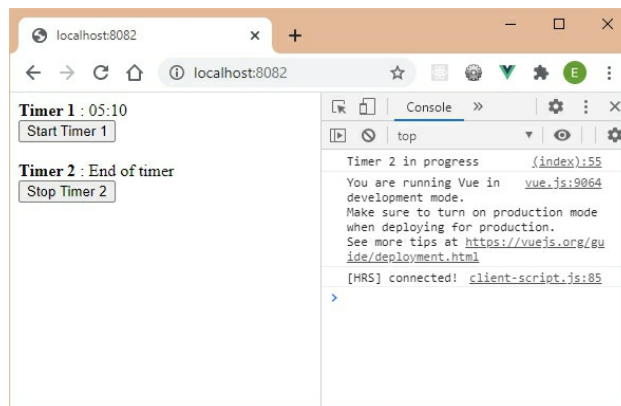
```



The second timer is started directly, unlike the first for which you must click on the button.

Restart a timer that has expired

When timer 2 has expired, the button text is not refreshed:



Timer 2 has expired and yet the associated button text is still **Stop**. It should be set to **Start** and also reset the initial values of the timer.

To achieve this:

- The **Timer** component, which knows that the timer has expired, should be able to access the **start_stop()** method of the **StartStop** child component. Calling this method will refresh the button text automatically.
- Updating the displayed minutes and seconds can be done directly in the **Timer** component by resetting them with the values transmitted in the props (**this.minutes** and **this.seconds**).

Use the `created()` method or the `mounted()` method?

A parent component (here the **Timer** component) can have access to its child components (here the **StartStop** component) by means of the **this.\$children** instruction which is an array accessible in each component. This **\$children** array is however accessible only when the component is in the mounted state, and not just created: this means that you have to wait until the component is registered in the DOM to be able to have access to its children.

You can easily check this by displaying in the console the content of the **this.\$children** object in the **created()** method of the **Timer** component:

Display this.\$children in the created method of the Timer component

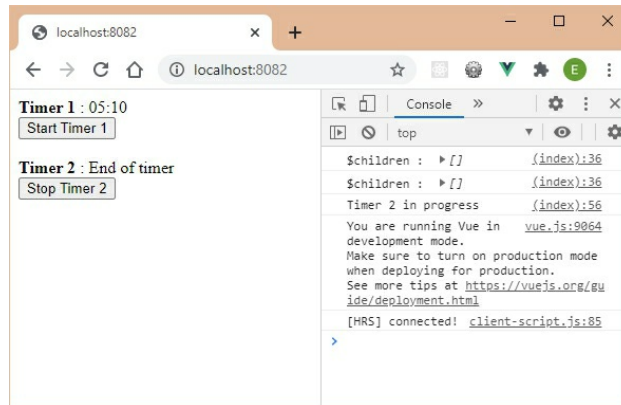
```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  created() {
    console.log("$children : ", this.$children);
    var timer;
    this.$on("startstop", function(stop) {
      if (stop) {
        if (timer) clearInterval(timer);
      }
    })
  }
})
```

```

else {
  timer = setInterval(() => {
    this.sec -= 1;
    if (this.sec < 0) {
      this.min -= 1;
      if (this.min < 0) {
        this.min = 0;
        this.sec = 0;
        clearInterval(timer);
      }
      else this.sec = 59;
    }
  }, 1000);
}
console.log(this.timename + " " + (stop ? "stopped" : "in progress"));
});
},
template : `
  <div>
    <b>{{timename}}</b> :
    <span v-if="sec||min"> {{time}} </span>
    <span v-else>End of timer</span>
    <slot v-bind:timename="timename"></slot>
  </div>
`
});

```

Launching the program displays the contents of the **\$children** array of each **Timer** component in the console. We can see that this content is an empty array **[]** for each of the timers. The reason is that we are accessing the **\$children** array while the component is only in the created state, and not yet mounted.



All you have to do is change the name of the method in the **Timer** component: **created()** becomes **mounted()**.

Replace created() with mounted() in the Timer component

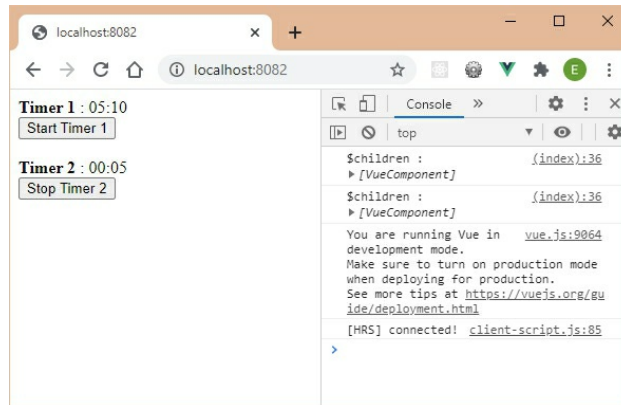
```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  mounted() {
```

```

console.log("$children : ", this.$children);
var timer;
this.$on("startstop", function(stop) {
  if (stop) {
    if (timer) clearInterval(timer);
  }
  else {
    timer = setInterval(() => {
      this.sec -= 1;
      if (this.sec < 0) {
        this.min -= 1;
        if (this.min < 0) {
          this.min = 0;
          this.sec = 0;
          clearInterval(timer);
        }
        else this.sec = 59;
      }
    }, 1000);
  }
  console.log(this.timername + " " + (stop ? "stopped" : "in progress"));
});
},
template : `
  <div>
    <b>{{timername}}</b> :
    <span v-if="sec||min"> {{time}} </span>
    <span v-else>End of timer</span>
    <slot v-bind:timername="timername"></slot>
  </div>
`
});

```

Once done, we get:



The components included in the **\$children** array are now accessible.

However, if you look closely you will see that the second timer did not start automatically as it was before ... Starting the timer in the **mounted()** method instead of **created()** messed up the operation ... Here is the reason:

The **created()** method of the **StartStop** component executes before the **mounted()** method of the **Timer** component is executed, so executing the **start_stop()** method in the **StartStop** component does indeed send a **startstop** message to the **Timer** component, but this one is not yet ready to process it. The **StartStop** component should wait until its parent component is ready before sending it the startstop message. For that, we will use the **\$nextTick()** method.

Use the **\$nextTick()** method

Vue has foreseen these extreme cases. If you read the

Vue API <https://vuejs.org/v2/api/#mounted> you see that Vue says to wait for the "next tick" so that the parent component and the child are both in the mounted state. For this, we use, as indicated, the method `this.$nextTick(callback)` in which the callback function is executed when both components are in the mounted state.

Let's use the `$nextTick()` method in the `start_stop()` method of the `StartStop` component. The `startstop` message will only be issued when both components are in the mounted state.

Use the `$nextTick()` method in the `StartStop` component

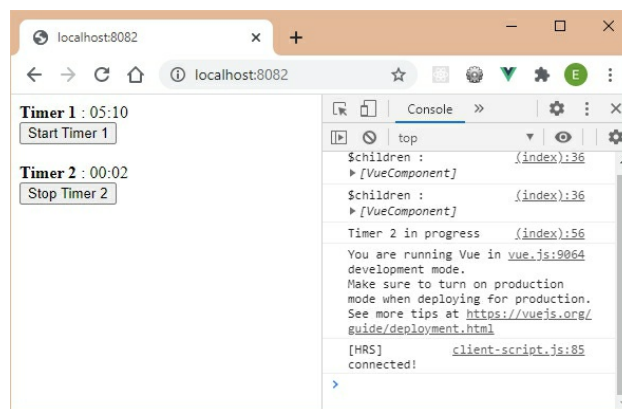
```
Vue.component("StartStop", {
  data() {
    return {
      stopped : parseInt(this.stop)
    }
  },
  props : [
    "timename",
    "stop"
  ],
  created() {
    if (!this.stopped) {
      this.stopped = !this.stopped;
      this.start_stop();
    }
  },
  methods : {
    start_stop() {
```

```

    this.$nextTick(function() {
      this.stopped = !this.stopped;
      this.$parent.$emit("startstop", this.stopped);
    });
  }
},
template : `
  <div>
    <button v-if="stopped" v-on:click="start_stop">
      Start {{timename}}
    </button>
    <button v-else v-on:click="start_stop">
      Stop {{timename}}
    </button>
  </div>
`,
});

```

Now let's check that the second timer starts correctly when the page loads.



Access the \$children array

Each **\$children** array contains a **VueComponent** class component that actually corresponds to the **StartStop** component:

- Access to this component is via `this.$children[0]`,
- Then we access the `start_stop()` method of the component by means of the `this.$children[0].start_stop()` instruction.

Let's modify the program to incorporate these changes. The **Timer** and **StartStop** components are impacted.

Modification of components

```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  mounted() {
    console.log("$children : ", this.$children);
  }
});
```

```

var timer;
this.$on("startstop", function(stop) {
  if (stop) {
    if (timer) clearInterval(timer);
  }
  else {
    timer = setInterval(() => {
      this.sec -= 1;
      if (this.sec < 0) {
        this.min -= 1;
        if (this.min < 0) {
          this.min = this.minutes;
          this.sec = this.seconds;
          this.$children[0].start_stop();
          clearInterval(timer);
        }
        else this.sec = 59;
      }
    }, 1000);
  }
  console.log(this.timename + " " + (stop ? "stopped" : "in progress"));
});
},
template : `
  <div>
    <b>{{timename}}</b> :
    <span v-if="sec||min"> {{time}} </span>
    <span v-else>End of timer</span>
    <slot v-bind:timename="timename"></slot>
  </div>
`,
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : parseInt(this.stop)
    }
  }
});

```

```

    }
  },
  props : [
    "timename",
    "stop"
  ],
  created() {
    if (!this.stopped) {
      this.stopped = !this.stopped;
      this.start_stop();
    }
  },
  methods : {
    start_stop() {
      this.$nextTick(function() {
        this.stopped = !this.stopped;
        this.$parent.$emit("startstop", this.stopped);
      });
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timename}}
      </button>
      <button v-else v-on:click="start_stop">
        Stop {{timename}}
      </button>
    </div>
  `
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer timename="Timer 1" minutes="5" seconds="10">

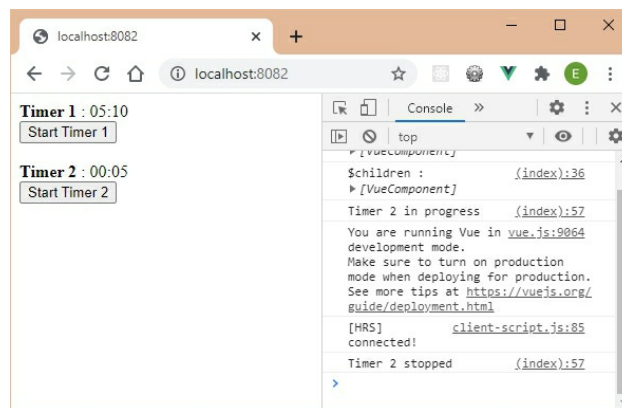
```

```

    <template slot-scope="{timername}">
      <StartStop v-bind:timername="timername" stop="1" />
    </template>
  </Timer>
  <br>
  <Timer timername="Timer 2" minutes="0" seconds="5">
    <template slot-scope="{timername}">
      <StartStop v-bind:timername="timername" stop="0" />
    </template>
  </Timer>
</div>
,
});

```

Let's start the program and wait for the end of the second timer: once the end of it, the second timer is repositioned on **Start** and the remaining time is displayed again.



Start the timer automatically if the StartStop component is missing

We want to be able to use the **Timer** component without necessarily inserting a **StartStop** component in

its body. In this case, the timer must start automatically and restart at each end of the expiry date (perpetual timer).

The **Timer** component must test for the presence of a child in its **\$Children** array:

- If a child is present, we assume that it is the **StartStop** component, and in this case we use the **start_stop()** method on this child (as before).
- Otherwise, the **StartStop** component is absent, and in this case, the **startstop** message must be sent in the **Timer** component to start it directly (you cannot use the **start_stop()** method because the **StartStop** component is absent).

Let's write the corresponding program.

Start the timer if the StartStop component is missing

```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  computed : {
```

```

time() {
  var min = this.min;
  var sec = this.sec;
  if (min < 10) min = "0" + min;
  if (sec < 10) sec = "0" + sec;
  return min + ":" + sec;
}
},
mounted() {
  console.log("$children : ", this.$children);
  var timer;
  this.$on("startstop", function(stop) {
    if (stop) {
      if (timer) clearInterval(timer);
    }
    else {
      timer = setInterval(() => {
        this.sec -= 1;
        if (this.sec < 0) {
          this.min -= 1;
          if (this.min < 0) {
            this.min = this.minutes;
            this.sec = this.seconds;
            if (this.$children.length) this.$children[0].start_stop();
            else this.$emit("startstop", 0);
            clearInterval(timer);
          }
          else this.sec = 59;
        }
      }, 1000);
    }
    console.log(this.timername + " " + (stop ? "stopped" : "in progress"));
  });
  if (!this.$children.length) this.$emit("startstop", 0);
},
template : `

```



```

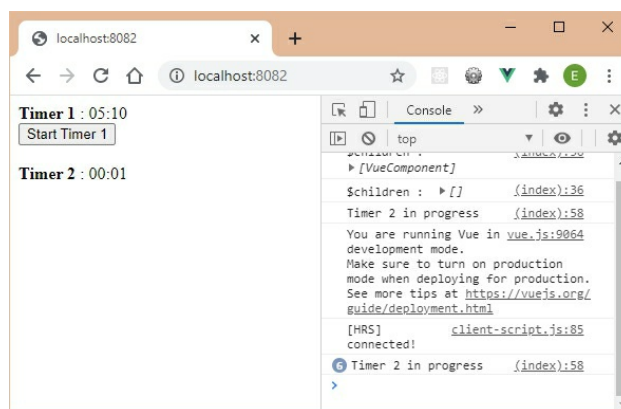
    <div>
      <b>{{timename}}</b> :
      <span v-if="sec||min"> {{time}} </span>
      <span v-else>End of timer</span>
      <slot v-bind:timename="timename"></slot>
    </div>
  ,
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : parseInt(this.stop)
    }
  },
  props : [
    "timename",
    "stop"
  ],
  created() {
    if (!this.stopped) {
      this.stopped = !this.stopped;
      this.start_stop();
    }
  },
  methods : {
    start_stop() {
      this.$nextTick(function() {
        this.stopped = !this.stopped;
        this.$parent.$emit("startstop", this.stopped);
      });
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timename}}

```

```

</button>
<button v-else v-on:click="start_stop">
  Stop {{timername}}
</button>
</div>
,
});
var vm = new Vue({
  el : "#root",
  template : `
<div>
  <Timer timername="Timer 1" minutes="5" seconds="10">
    <template slot-scope="{timername}">
      <StartStop v-bind:timername="timername" stop="1" />
    </template>
  </Timer>
  <br>
  <Timer timername="Timer 2" minutes="0" seconds="5">
  </Timer>
</div>
,
});

```



The second timer is now started at each end of the cycle (visible here in the display of the console, here 6 times).

Create new components from existing ones

Vue allows you to create new components from those already created. For example :

- The **TimerStartStop** component would combine the **Timer** component and the **StartStop** component into a single component,
- The **TimerStartCount** component would do the same, but additionally displaying the number of times the timer has been started.

Let's take a look at each of these new components.

TimerStartStop component

Let's start by creating a **TimerStartStop** component that would combine the **Timer** and **StartStop** components into one.

Its use would also be simplified, because it would no longer be necessary to surround the **StartStop** component with the `<template>` indicating the **slot-scope** attribute. We would use it as follows:

Using the new TimerStartStop component

```
<TimerStartStop timername="Timer 3" minutes="1" seconds="5">
</TimerStartStop>
```

Or also, since the **TimerStartStop** component has no

body:

Using the new TimerStartStop component

```
<TimerStartStop timername="Timer 3" minutes="1" seconds="5" />
```

The props are the same as those used in the **Timer** component.

The **TimerStartStop** component is created as follows:

TimerStartStop component grouping the Timer and StartStop components

```
Vue.component("TimerStartStop", {  
  props : [  
    "timername",  
    "minutes",  
    "seconds"  
  ],  
  template : `  
    <Timer v-bind:timername="timername"  
      v-bind:minutes="minutes"  
      v-bind:seconds="seconds">  
      <StartStop v-bind:timername="timername" v-bind:stop="1" />  
    </Timer>  
  `,  
});
```

The timer is supposed to be stopped on launch, because the **stop** props is set to "1" in the **StartStop** component. If you set it to "0", the timer starts immediately.

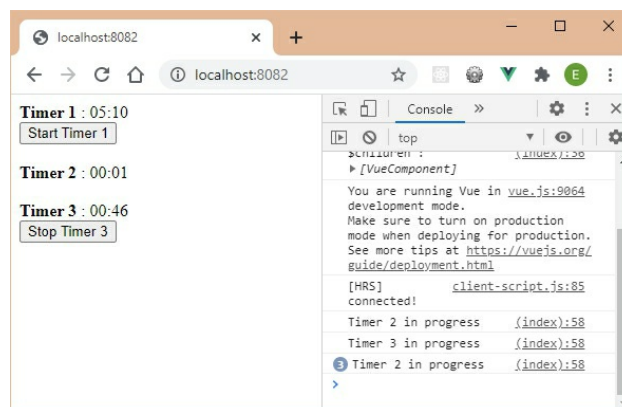
The code of the other components is not changed. The **Vue** object can use the different components created in the different forms.

Vue object using the created components

```
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <Timer timername="Timer 1" minutes="5" seconds="10">
        <template slot-scope="{timername}">
          <StartStop v-bind:timername="timername" stop="1" />
        </template>
      </Timer>
      <br>
      <Timer timername="Timer 2" minutes="0" seconds="5">
      </Timer>
      <br>
      <TimerStartStop timername="Timer 3" minutes="1" seconds="5">
      </TimerStartStop>
    </div>
  `
});
```

The Timer 3 timer is the one created from the new **TimerStartStop** component.

Let's check that these timers are working:



TimerStartCount component

This new component uses the same principle as the previous `TimerStartStop`. From the two components `Timer` and `StartStop`, we create this new component which also allows to display the number of times that we clicked on each button to start a timer.

You must therefore be warned that the timer has been started. The `Timer` component knows this because it receives the `startstop` event, with the `stop` argument as a parameter, which is 1 if the timer is stopped, 0 otherwise.

You just need to use the `v-on:startstop` directive on the `Timer` component to perform processing when this event is received.

TimerStartCount component that displays the number of timer starts

```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
```

```

var min = this.min;
var sec = this.sec;
if (min < 10) min = "0" + min;
if (sec < 10) sec = "0" + sec;
return min + ":" + sec;
}
},
mounted() {
var timer;
this.$on("startstop", function(stop) {
if (stop) {
if (timer) clearInterval(timer);
}
else {
timer = setInterval(() => {
this.sec -= 1;
if (this.sec < 0) {
this.min -= 1;
if (this.min < 0) {
this.min = this.minutes;
this.sec = this.seconds;
if (this.$children.length) this.$children[0].start_stop();
else this.$emit("startstop", 0);
clearInterval(timer);
}
else this.sec = 59;
}
}, 1000);
}
console.log(this.timername + " " + (stop ? "stopped" : "in progress"));
});
if (!this.$children.length) this.$emit("startstop", 0);
},
template : `
<div>
<b>{{timername}}</b> :

```

```

    <span v-if="sec||min"> {{time}} </span>
    <span v-else>End of timer</span>
    <slot v-bind:timername="timername"></slot>
  </div>
  ,
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : parseInt(this.stop)
    }
  },
  props : [
    "timername",
    "stop"
  ],
  created() {
    if (!this.stopped) {
      this.stopped = !this.stopped;
      this.start_stop();
    }
  },
  methods : {
    start_stop() {
      this.$nextTick(function() {
        this.stopped = !this.stopped;
        this.$parent.$emit("startstop", this.stopped);
      });
    }
  },
  template : `
    <div>
      <button v-if="stopped" v-on:click="start_stop">
        Start {{timername}}
      </button>
      <button v-else v-on:click="start_stop">

```



```

        Stop {{timename}}
      </button>
    </div>
  ,
});
Vue.component("TimerStartStop", {
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  template : `
    <Timer v-bind:timename="timename"
      v-bind:minutes="minutes"
      v-bind:seconds="seconds">
      <StartStop v-bind:timename="timename" v-bind:stop="1" />
    </Timer>
  `
  ,
});
Vue.component("TimerStartCount", {
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  data() {
    return {
      count : 0
    }
  },
  methods : {
    startstop(stop) {
      if (!stop) this.count++;
    }
  },
  template : `

```

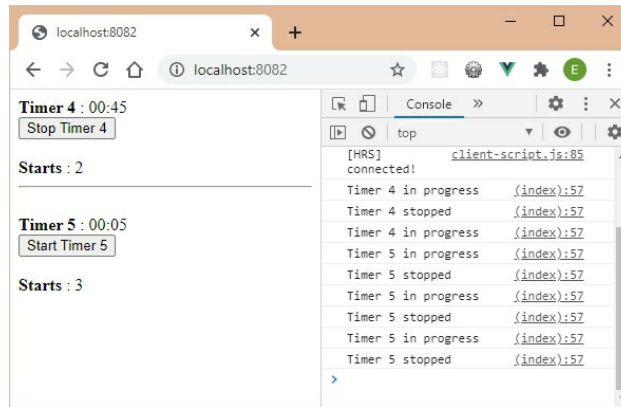
```

<div>
  <Timer v-bind:timername="timername"
    v-bind:minutes="minutes"
    v-bind:seconds="seconds" v-on:startstop="startstop">
    <StartStop v-bind:timername="timername" v-bind:stop="1" />
  </Timer>
  <br>
  <b>Starts</b> : {{count}}
</div>
,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <TimerStartCount timername="Timer 4" minutes="1"
seconds="15">
      </TimerStartCount>
      <hr><br>
      <TimerStartCount timername="Timer 5" minutes="0" seconds="5">
      </TimerStartCount>
    </div>
    ,
  `
});

```

When the **startstop** event is received by the **Timer** component, the **startstop(stop)** method is activated in which the **stop** parameter indicates whether the timer is stopped or not. If the timer is running, the reactive **count** variable is displayed which takes account of all the starts.

Here we use two timers in the page in order to count separately the number of starts of the two timers.



Count the number of starts of all timers

In addition to counting the number of individual starts of each timer, it is also possible to count the total number of starts.

It suffices that each **TimerStartStop** component of the page listens for the **startstop** event, and increments a reactive variable during each start click on one of the timers of the page. It's the same principle as the previous component but using this principle in the **Vue** object directly.

Only one problem will be encountered: the **TimerStartStop** component does not receive the **startstop** event, because it is only the **Timer** component (included in the **TimerStartStop** component) that receives it. The **Timer** component would therefore have to send this event back to its parent to prevent it, which is done by the **this.\$parent.\$emit("startstop", stop)** statement performed when this event is received in the

Timer component.

An event received by a component does not go up by itself in the hierarchy of Vue components, we must send it ourselves to the parent so that it processes it if necessary.

Display the total number of starts of all timers

```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  mounted() {
    var timer;
    this.$on("startstop", function(stop) {
      if (stop) {
        if (timer) clearInterval(timer);
      }
    });
  }
});
```

```

    }
    else {
      timer = setInterval(() => {
        this.sec -= 1;
        if (this.sec < 0) {
          this.min -= 1;
          if (this.min < 0) {
            this.min = this.minutes;
            this.sec = this.seconds;
            if (this.$children.length) this.$children[0].start_stop();
            else this.$emit("startstop", 0);
            clearInterval(timer);
          }
          else this.sec = 59;
        }
      }, 1000);
    }
    console.log(this.timername + " " + (stop ? "stopped" : "in progress"));
    this.$parent.$emit("startstop", stop);
  });
  if (!this.$children.length) this.$emit("startstop", 0);
},
template: `
  <div>
    <b>{{timername}}</b> :
    <span v-if="sec||min"> {{time}} </span>
    <span v-else>End timer</span>
    <slot v-bind:timername="timername"></slot>
  </div>
  `
,
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : parseInt(this.stop)
    }
  }

```

```

    },
    props : [
      "timename",
      "stop"
    ],
    created() {
      if (!this.stopped) {
        this.stopped = !this.stopped;
        this.start_stop();
      }
    },
    methods : {
      start_stop() {
        this.$nextTick(function() {
          this.stopped = !this.stopped;
          this.$parent.$emit("startstop", this.stopped);
        });
      }
    },
    template : `
      <div>
        <button v-if="stopped" v-on:click="start_stop">
          Start {{timename}}
        </button>
        <button v-else v-on:click="start_stop">
          Stop {{timename}}
        </button>
      </div>
    `
  },
});
Vue.component("TimerStartStop", {
  props : [
    "timename",
    "minutes",
    "seconds"
  ],

```

```

template : `
  <Timer v-bind:timename="timename"
    v-bind:minutes="minutes"
    v-bind:seconds="seconds">
    <StartStop v-bind:timename="timename" v-bind:stop="0" />
  </Timer>
  `
,
});
Vue.component("TimerStartCount", {
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  data() {
    return {
      count : 0
    }
  },
  methods : {
    startstop(stop) {
      if (!stop) this.count++;
    }
  },
  template : `
    <div>
      <Timer v-bind:timename="timename"
        v-bind:minutes="minutes"
        v-bind:seconds="seconds" v-on:startstop="startstop">
      <StartStop v-bind:timename="timename" v-bind:stop="1" />
    </Timer>
    <br>
    <b>Starts {{timename}}</b> : {{count}}
    </div>
  `
  ,
});

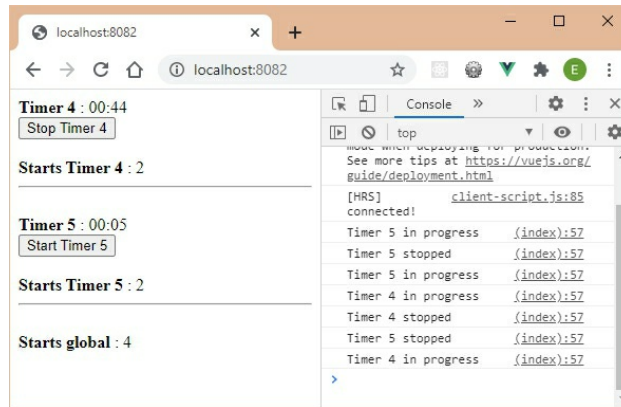
```

```

var vm = new Vue({
  el : "#root",
  data() {
    return {
      count : 0
    }
  },
  methods : {
    startstop(stop) {
      if (!stop) this.count++;
    }
  },
  template : `
    <div>
      <TimerStartCount timename="Timer 4" minutes="1" seconds="15"
        v-on:startstop="startstop" >
      </TimerStartCount>
      <hr><br>
      <TimerStartCount timename="Timer 5" minutes="0" seconds="5"
        v-on:startstop="startstop" >
      </TimerStartCount>
      <hr><br>
      <b>Starts global</b> : {{count}}
    </div>
  `
});

```

The global number of starts is updated in the reactive variable **count** of the **Vue** object, displayed in the page, when each **startstop** event is received (if the **stop** parameter is equal to 0).



TimerStartCounts component

The **TimerStartCounts** component is a generalization of the previous program. This component allows to encapsulate several **TimerStartCount** components and to display below the total number of starts of all timers. In order to be able to count the total number of starts, we allow each **TimerStartCount** component to send a **startstop** message to its parent component, here the **TimerStartCounts** component. The **startstop** message therefore moves up the component hierarchy from the **StartStop** component.

TimerStartCounts component

```
Vue.component("Timer", {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timername",
```

```

    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  mounted() {
    var timer;
    this.$on("startstop", function(stop) {
      if (stop) {
        if (timer) clearInterval(timer);
      }
      else {
        timer = setInterval(() => {
          this.sec -= 1;
          if (this.sec < 0) {
            this.min -= 1;
            if (this.min < 0) {
              this.min = this.minutes;
              this.sec = this.seconds;
              if (this.$children.length) this.$children[0].start_stop();
              else this.$emit("startstop", 0);
              clearInterval(timer);
            }
            else this.sec = 59;
          }
        }, 1000);
      }
      console.log(this.timename + " " + (stop ? "stopped" : "in progress"));
      this.$parent.$emit("startstop", stop);
    });
  }
}

```

```

    });
    if (!this.$children.length) this.$emit("startstop", 0);
  },
  template : `
    <div>
      <b>{{timename}}</b> :
      <span v-if="sec||min"> {{time}} </span>
      <span v-else>End of timer</span>
      <slot v-bind:timename="timename"></slot>
    </div>
  `,
});
Vue.component("StartStop", {
  data() {
    return {
      stopped : parseInt(this.stop)
    }
  },
  props : [
    "timename",
    "stop"
  ],
  created() {
    if (!this.stopped) {
      this.stopped = !this.stopped;
      this.start_stop();
    }
  },
  methods : {
    start_stop() {
      this.$nextTick(function() {
        this.stopped = !this.stopped;
        this.$parent.$emit("startstop", this.stopped);
      });
    }
  },
});

```

```

template : `
  <div>
    <button v-if="stopped" v-on:click="start_stop">
      Start {{timename}}
    </button>
    <button v-else v-on:click="start_stop">
      Stop {{timename}}
    </button>
  </div>
  `
  ,
});
Vue.component("TimerStartStop", {
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  template : `
    <Timer v-bind:timename="timename"
      v-bind:minutes="minutes"
      v-bind:seconds="seconds">
      <StartStop v-bind:timename="timename" v-bind:stop="0" />
    </Timer>
    `
  ,
});
Vue.component("TimerStartCount", {
  props : [
    "timename",
    "minutes",
    "seconds"
  ],
  data() {
    return {
      count : 0
    }
  },
});

```

```

methods : {
  startstop(stop) {
    if (!stop) this.count++;
    this.$parent.$emit("startstop", stop);
  }
},
template : `
<div>
  <Timer v-bind:timername="timername"
    v-bind:minutes="minutes"
    v-bind:seconds="seconds" v-on:startstop="startstop">
    <StartStop v-bind:timername="timername" v-bind:stop="1" />
  </Timer>
  <br>
  <b>Starts {{timername}}</b> : {{count}}
</div>
`
,
});
Vue.component("TimerStartCounts", {
  data() {
    return {
      count : 0
    }
  },
  created() {
    this.$on("startstop", function(stop) {
      if (!stop) this.count++;
    });
  },
  template : `
<div>
  <slot></slot>
  <hr><br>
  <b>Starts global</b> : {{count}}
</div>
`
,

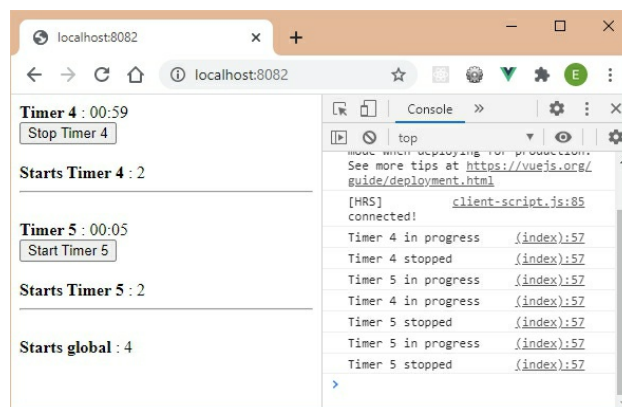
```

```

});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <TimerStartCounts>
        <TimerStartCount timername="Timer 4" minutes="1"
seconds="15" />
        <hr><br>
        <TimerStartCount timername="Timer 5" minutes="0" seconds="5"
/>
      </TimerStartCounts>
    </div>
  `
});

```

We use the slot in the template of the **TimerStartCounts** component to allow the integration of any content into the **TimerStartCounts** component.



Props in components

Props are used to pass values into components. They are used like traditional attributes, but unlike HTML attributes, they can be of any type (character string,

integer, boolean, array, object, or even function).

We have seen that components get and use props, which must be specified in the component's props section. Their names are listed as strings in a table.

However, Vue also offers to check that the type of props transmitted to the component is the expected one. If indeed the component expects a Boolean value for a prop (so **true** or **false**) and something else is transmitted, the program will not work.

Use the Elements component to display a list of elements

Let's write the **Elements** component which allows to display a list of elements which is passed to it in the **elements** props represented by an array of strings.

Display a list of items

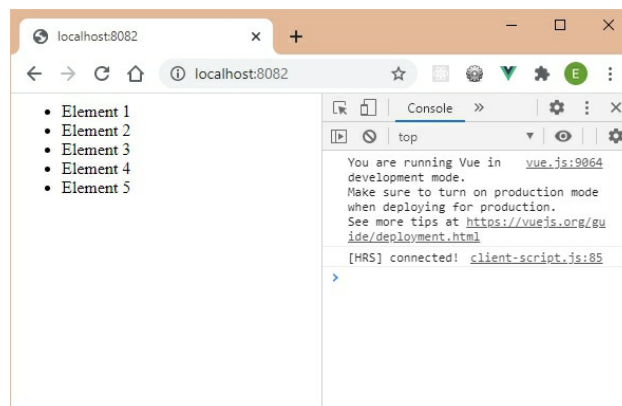
```
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <ul>
        <li v-for="element in elements">
          {{element}}
        </li>
      </ul>
    </div>
```

```

    `
  });
  var vm = new Vue({
    el : "#root",
    data : {
      elements : [
        "Element 1",
        "Element 2",
        "Element 3",
        "Element 4",
        "Element 5"
      ]
    },
    template : `
      <div>
        <Elements v-bind:elements="elements" />
      </div>
    `
  });

```

The reactive variable **elements** is passed to the component as an array. It is received in the **Elements** component via the **elements** props, to be then traversed as an array by the **v-for** directive.



What if the **elements** props passed to the component

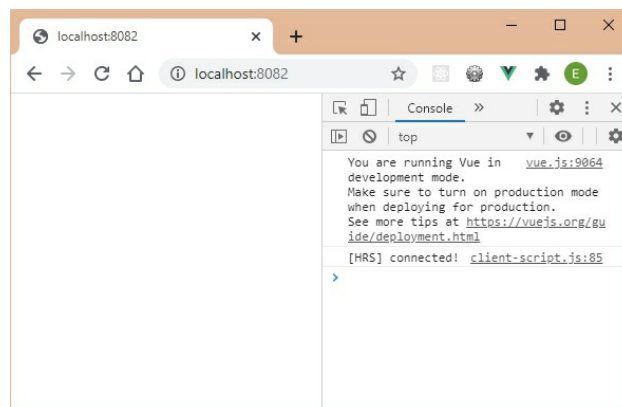
was not an array like above, but something else, for example a boolean value **true** or **false**?

Let's modify the reactive **elements** variable to set it to **true**.

Set the reactive variable elements to true

```
var vm = new Vue({
  el: "#root",
  data: {
    elements: true
  },
  template: `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
```

The result is the following:



Instead of the item list, we have a blank page, and no error message displayed.

To avoid this, and at least get an error message, Vue allows you to check the type of props that are used in

components.

Check the type of props used

Vue allows you to indicate, for each props, its type. The most used are:

- **String**, for character strings,
- **Number**, for numeric values,
- **Boolean**, for Boolean values,
- **Array**, for arrays,
- **Object**, for objects,
- **Function**, for functions,
- **Date**, for dates.

Here we want to check that the **elements** props is of type **Array**. We therefore write in the definition of the **Elements** component which uses the **elements** props:

Elements component that checks the type of the elements props

```
Vue.component("Elements", {  
  props : {  
    "elements" : Array  
  },  
  template : `  
    <div>  
      <ul>  
        <li v-for="element in elements">  
          {{element}}  
        </li>  
      </ul>  
    </div>
```

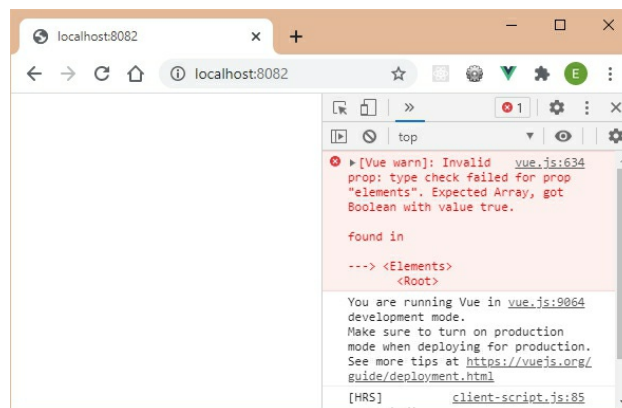
```

    });
    var vm = new Vue({
      el : "#root",
      data : {
        elements : true
      },
      template : `
        <div>
          <Elements v-bind:elements="elements" />
        </div>
      `
    });

```

The component's **props** section is now defined as objects (and no longer as an array as before). Each property of the object is a props name, for which the value is the expected type (here the **Array** type).

Once this change has been made, let's check if it is taken into account:



Vue automatically displays a message in the console indicating that the props type is not the expected one.

Using multiple types for a props

There are cases where a props can have multiple types, which allows more flexibility in using the component.

Suppose the elements props could be of type **Array** or **Boolean**, and use each of these possibilities in the **Elements** component. We then indicate **elements: [Array, Boolean]** to specify the possible types for this props.

Using an Array or Boolean props

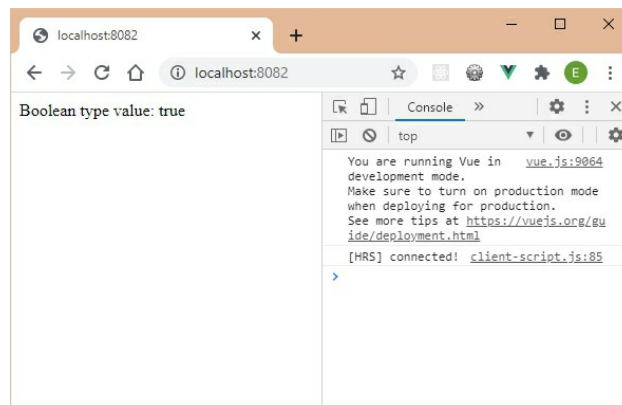
```
Vue.component("Elements", {
  props : {
    "elements" : [Array, Boolean]
  },
  template : `
    <div>
      <ul v-if="elements instanceof Array">
        <li v-for="element in elements">
          {{element}}
        </li>
      </ul>
      <div v-else-if="typeof elements == 'boolean'">
        Boolean type value: {{elements}}</div>
      <div v-else>Value of unknown type: {{elements}}</div>
    </div>
  `
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : true
  },
});
```

```
template : `  
  <div>  
    <Elements v-bind:elements="elements" />  
  </div>  
  ,  
});
```

The **Elements** component template tests the type of the **elements** props:

- If it's an **Array**, it displays the list of elements,
- If it is a **Boolean**, it displays the Boolean value transmitted,
- Otherwise, it indicates an error.

By passing a boolean (**true**) in the **elements** prop:



Whereas if we indicate an array of elements, the array is displayed. And if we indicate something other than an array or a Boolean value, for example a String "Hello Vue":

Pass a "Hello Vue" String in the elements props

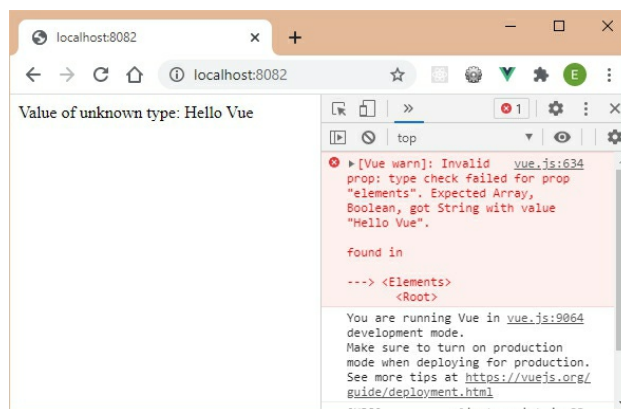
```
var vm = new Vue({
```

```

el : "#root",
data : {
  elements : "Hello Vue"
},
template : `
  <div>
    <Elements v-bind:elements="elements" />
  </div>
`
,
});

```

Since the **String** type is not accepted in the component, an error message (warning) is displayed in the console.



The program detected the error (thanks to the **v-else** directive) and Vue also displays an error message in the console because the type transmitted (here **String**) is not one of the authorized types.

Another form of writing to define props in components

The previous program works, but does not allow to indicate several criteria for the same props. The value

thus assigned to the props is its type, or an array of possible types.

Vue provides, as we will use in the next section, that other criteria are possible for a props (in addition to its type), for example: its default value, whether it is mandatory or not, etc.

For that, another form of writing to define a props in a component is necessary. We then write the program as follows:

Another form of writing to define a props

```
Vue.component("Elements", {
  props : {
    "elements" : {
      type : Array
    }
  },
  template : `
    <div>
      <ul>
        <li v-for="element in elements">
          {{element}}
        </li>
      </ul>
    </div>
  `
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : true
  },

```

```
template : `  
  <div>  
    <Elements v-bind:elements="elements" />  
  </div>  
  ,  
});
```

The props **elements** is now worth an object that contains several properties, including the **type** property in order to be able to indicate the expected type for the props (which can also be worth an array of types).

We will subsequently enrich this structure by adding new properties for each of the props used.

Specify default values for props

Vue also allows you to specify default values for the props, when these are not transmitted when using the component.

For this we use the **default** property when defining the props in the component. All you have to do is use the **default** property, specifying its default value.

This rule is true only if the props is not an array or an object. In these last two cases, the indicated value must be a function which returns the default value. An example of this is discussed below.

Consider the two cases cited: the default is (or is not) an object or an array.

The default is neither an object nor an array

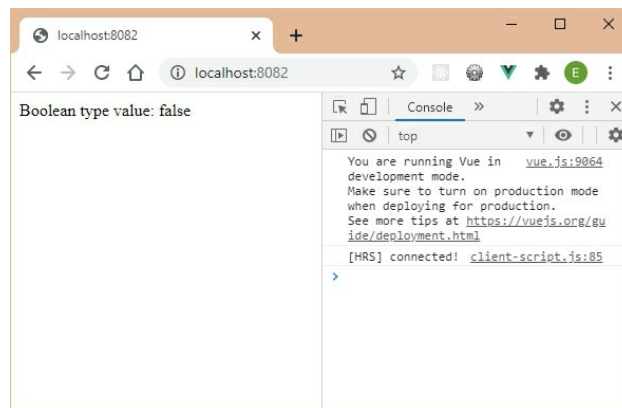
Let us indicate for example that the **elements** props is worth the Boolean value **true** by default, in the case where this props is not specified when using the component.

Indicate that the elements props is true by default

```
Vue.component("Elements", {
  props : {
    "elements" : {
      type : [Array, Boolean], default : false
    }
  },
  template : `
    <div>
      <ul v-if="elements instanceof Array">
        <li v-for="element in elements">
          {{element}}
        </li>
      </ul>
      <div v-else-if="typeof elements == 'boolean'">
        Boolean type value: {{elements}}</div>
      <div v-else>Value of unknown type: {{elements}}</div>
    </div>
  `
});
var vm = new Vue({
  el : "#root",
  data : {
  },
  template : `
    <div>
      <Elements />
    </div>
  `
});
```

```
</div>  
,  
});
```

The **Elements** component is used here without specifying the **elements** props. This props will take the value **false** in this case.



The default is an object or an array

In the case where the default value is an object or an array, the value of the **default** property is a function that returns the object or the array (otherwise Vue produces an error indicating to do so).

Suppose by default we want to display a list of five elements located in an array. We therefore write:

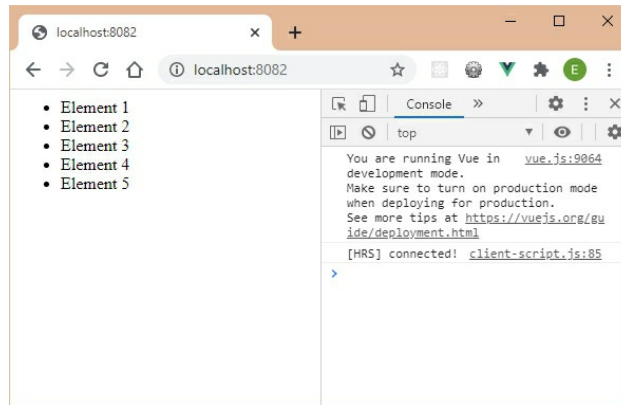
Indicate that the elements props is ["Element 1",..., "Element 5"] by default

```
Vue.component("Elements", {  
  props : {  
    "elements" : {  
      type : [Array, Boolean],  
      default : function() {
```

```

    return [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  }
}
},
template : `
  <div>
    <ul v-if="elements instanceof Array">
      <li v-for="element in elements">
        {{ element }}
      </li>
    </ul>
    <div v-else-if="typeof elements == 'boolean'">
      Boolean type value: {{ elements }}</div>
    <div v-else>Value of unknown type: {{ elements }}</div>
  </div>
  `
,
});
var vm = new Vue({
  el : "#root",
  data : {
  },
  template : `
    <div>
      <Elements />
    </div>
  `
,
});

```



Indicate that a props is required

The **required** property set to **true** in a props definition is used to indicate that the props is mandatory, and it must therefore be specified when using the component.

In fact, even if a default value is set on this property, the fact of not indicating its value when using the component causes an error displayed in the console.

Indicate that the elements props is mandatory

```
Vue.component("Elements", {
  props : {
    "elements" : {
      type : [Array, Boolean],
      required : true,
      default : function() {
        return [
          "Element 1",
          "Element 2",
          "Element 3",
          "Element 4",
          "Element 5"
        ]
      }
    }
  }
})
```

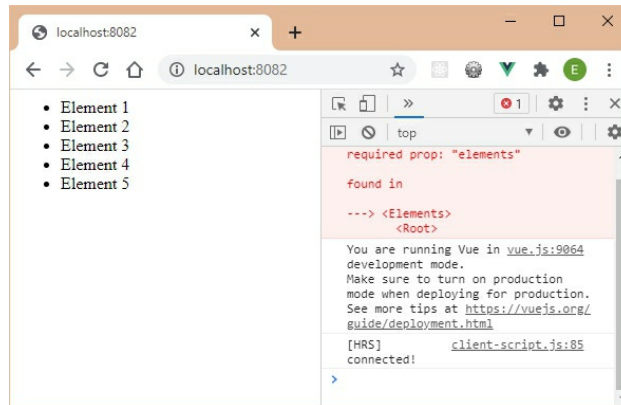
```

    }
  },
  template : `
    <div>
      <ul v-if="elements instanceof Array">
        <li v-for="element in elements">
          {{element}}
        </li>
      </ul>
      <div v-else-if="typeof elements == 'boolean'">
        Boolean type value: {{elements}}</div>
      <div v-else>Value of unknown type: {{elements}}</div>
    </div>
  `,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : ['Element 1']
  },
  template : `
    <div>
      <Elements />
    </div>
  `,
});

```

The value of the **elements** props is not specified, but its mention is mandatory (**required** is **true**).

The list is displayed (thanks to the default value indicated), but the console displays an error message (in fact a warning only).



If you specify a value for the **elements** props while using the **Elements** component, the error message in the console disappears.

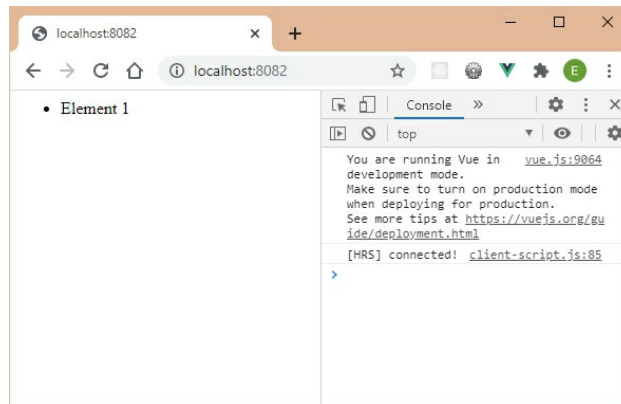
Use a value for the elements props

```
Vue.component("Elements", {
  props : {
    "elements" : {
      type : [Array, Boolean],
      required : true,
      default : function() {
        return [
          "Element 1",
          "Element 2",
          "Element 3",
          "Element 4",
          "Element 5"
        ]
      }
    }
  },
  template : `
    <div>
      <ul v-if="elements instanceof Array">
        <li v-for="element in elements">
          {{element}}
        </li>
      </ul>
    </div>`
})
```

```

    </li>
  </ul>
  <div v-else-if="typeof elements == 'boolean'">
    Boolean type value: {{elements}}</div>
  <div v-else>Value of unknown type: {{elements}}</div>
</div>
,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : ['Element 1']
  },
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
,
});

```



The list sent as props is displayed and Vue no longer displays the error message in the console.

Perform specific validation

In addition to indicating that a props is mandatory, we

can also indicate that its value corresponds to certain criteria chosen by the programmer.

To do this, Vue allows, thanks to the **validator** property, to set a validation function which takes as parameter the current value of the props. This value of the props is then analyzed by the validation function which decides whether it is correct or not:

- If the props is considered correct, the validation function returns **true**,
- If the props is found to be incorrect, the validation function returns **false** and an error message is displayed in the console (in fact a warning which does not prevent the program from continuing to operate).

Let's use the validator property to indicate that the **elements** props must contain at least two elements in the list.

Use the validator property to verify that the elements prop contains at least two elements

```
Vue.component("Elements", {
  props : {
    "elements" : {
      type : [Array, Boolean],
      required : true,
      default : function() {
        return [
          "Element 1",
```



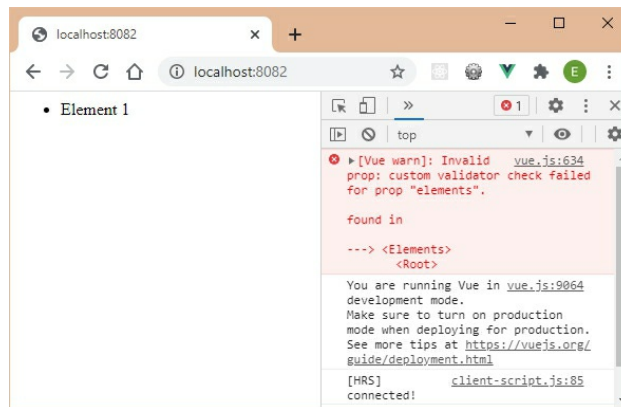
```

        "Element 2",
        "Element 3",
        "Element 4",
        "Element 5"
    ]
  },
  validator(value) {
    return (value.length >= 2);
  }
},
template : `
  <div>
    <ul v-if="elements instanceof Array">
      <li v-for="element in elements">
        {{element}}
      </li>
    </ul>
    <div v-else-if="typeof elements == 'boolean'">
      Boolean type value: {{elements}}</div>
    <div v-else>Value of unknown type: {{elements}}</div>
  </div>
  `
,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      "Element 1"
    ]
  },
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
,

```

```
});
```

Here we use the **elements** props with only one element in the list. An error is displayed in the console (but the list is still displayed).

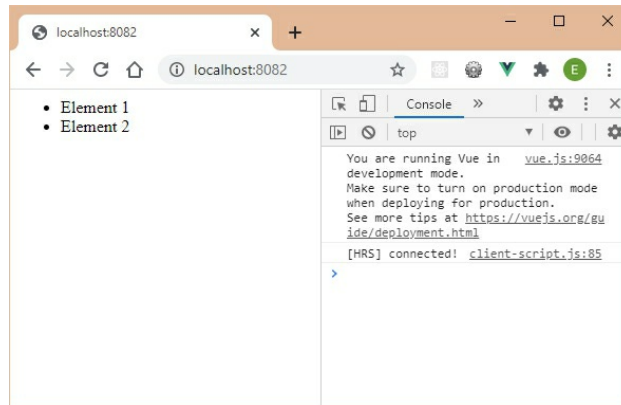


While if we add a second element in the list:

Use a list with two list items

```
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      "Element 1",
      "Element 2"
    ]
  },
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
```

The list is displayed and the error message has disappeared from the console.



Component lifecycle

We saw previously some methods of the lifecycle of a component. For that, we used the `created()` and `mounted()` methods, which we had defined in the component.

These methods make it possible to carry out particular treatments at precise moments in the life of the component. For example, we observed that as long as the component is not `"mounted"`, it was impossible to access its parent in the tree structure.

Let's take a look at the methods that Vue calls in each component, depending on whether the component is created, updated, or destroyed.

To do this, we will create an `App` component in the template of the `Vue` object. We will enrich the component with the methods of the lifecycle as we go.

App component used to display the lifecycle

```
Vue.component("App", {
```

```

data() {
  return {
    count : 0
  }
},
template : `
  <div>
    App component: count = {{count}}
  </div>
`
,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App />
    </div>
`
,
});

```

The **App** component uses a reactive **count** variable that will be incremented every second, allowing you to observe the lifecycle methods that handle the component update.

Component creation

When a component is created, the following methods are called in the component:

- **beforeCreate()** before creating the component,
- **created()** after creating the component,
- **beforeMount()** before the component is attached in the DOM tree,

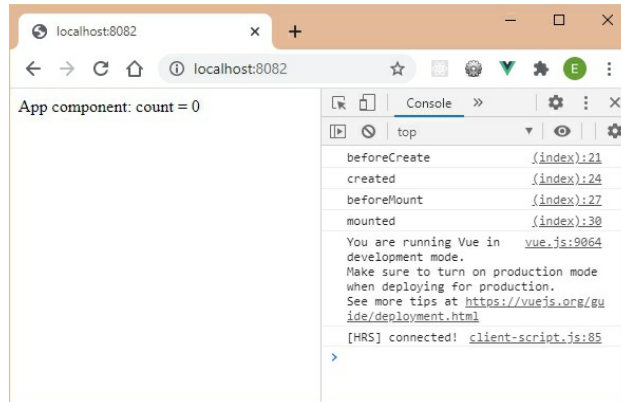
- **mounted()** after the component is attached in the DOM tree.

Let's integrate these methods into the **App** component. A message is displayed for each of them in the console.

Use lifecycle methods for component creation

```
Vue.component("App", {
  data() {
    return {
      count : 0
    }
  },
  beforeCreate() {
    console.log("beforeCreate");
  },
  created() {
    console.log("created");
  },
  beforeMount() {
    console.log("beforeMount");
  },
  mounted() {
    console.log("mounted");
  },
  template : `
    <div>
      App component: count = {{count}}
    </div>
  `
});
var vm = new Vue({
  el : "#root",
  template : `
```

```
<div>
  <App />
</div>
,
});
```



The name of each of the methods is displayed in the console, showing the sequencing of their call.

Component update

When updating a component (by modifying one of its reactive variables), the following lifecycle methods are also called:

- **beforeUpdate()** before updating the component,
- **updated()** after updating the component.

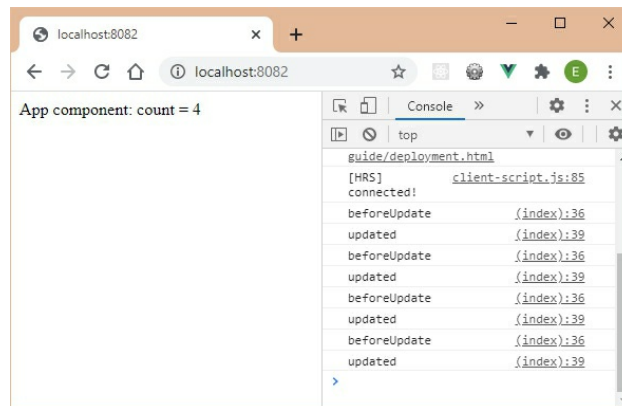
To update the **App** component, we modify the value of the reactive variable **count**. To do this, we insert in one of the methods used when creating the component, a timer which increments the count variable by 1 every second. Let's insert the management of this timer in the **created()** method for example.

Change the value of count every second and display lifecycle update methods

```
Vue.component("App", {
  data() {
    return {
      count : 0
    }
  },
  beforeCreate() {
    console.log("beforeCreate");
  },
  created() {
    console.log("created");
    setInterval(() => {
        this.count++;
}, 1000);
  },
  beforeMount() {
    console.log("beforeMount");
  },
  mounted() {
    console.log("mounted");
  },
  beforeUpdate() {
    console.log("beforeUpdate");
},
  updated() {
    console.log("updated");
},
  template : `
    <div>
      App component: count = {{count}}
    </div>
  `
});
```

```
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App />
    </div>
  `,
});
```

The counter is incremented from second to second, and the `beforeUpdate()` and `updated()` methods are called on each update.



Component destruction

When a component is deleted, the following methods are called:

- `beforeDestroy()` before the component is destroyed,
- `destroy()` after destroying the component.

The deletion of a component can be done directly by calling its `$destroy()` method defined on the component

(therefore accessible by `this.$destroy()`).

For example, let's call this method when the reactive variable `count` reaches the value 3. We also implement the `beforeDestroy()` and `destroy()` methods in the component.

Component destruction

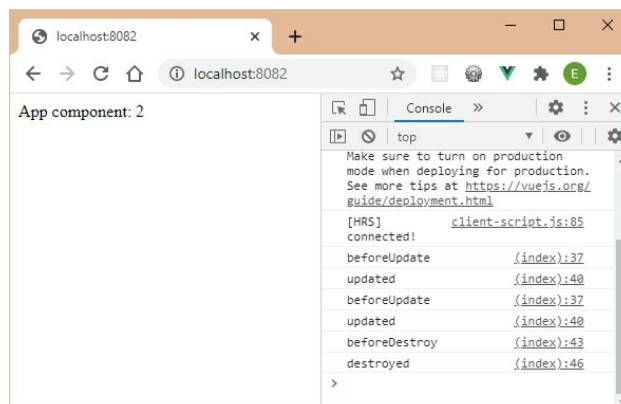
```
Vue.component("App", {
  data() {
    return {
      count : 0
    }
  },
  beforeCreate() {
    console.log("beforeCreate");
  },
  created() {
    console.log("created");
    setInterval(() => {
      this.count++;
      if (this.count == 3) this.$destroy();
    }, 1000);
  },
  beforeMount() {
    console.log("beforeMount");
  },
  mounted() {
    console.log("mounted");
  },
  beforeUpdate() {
    console.log("beforeUpdate");
  },
  updated() {
```

```

    console.log("updated");
  },
  beforeDestroy() {
    console.log("beforeDestroy");
  },
  destroyed() {
    console.log("destroyed");
  },
  template : `
    <div>
      App component: {{count}}
    </div>
  `,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App />
    </div>
  `,
});

```

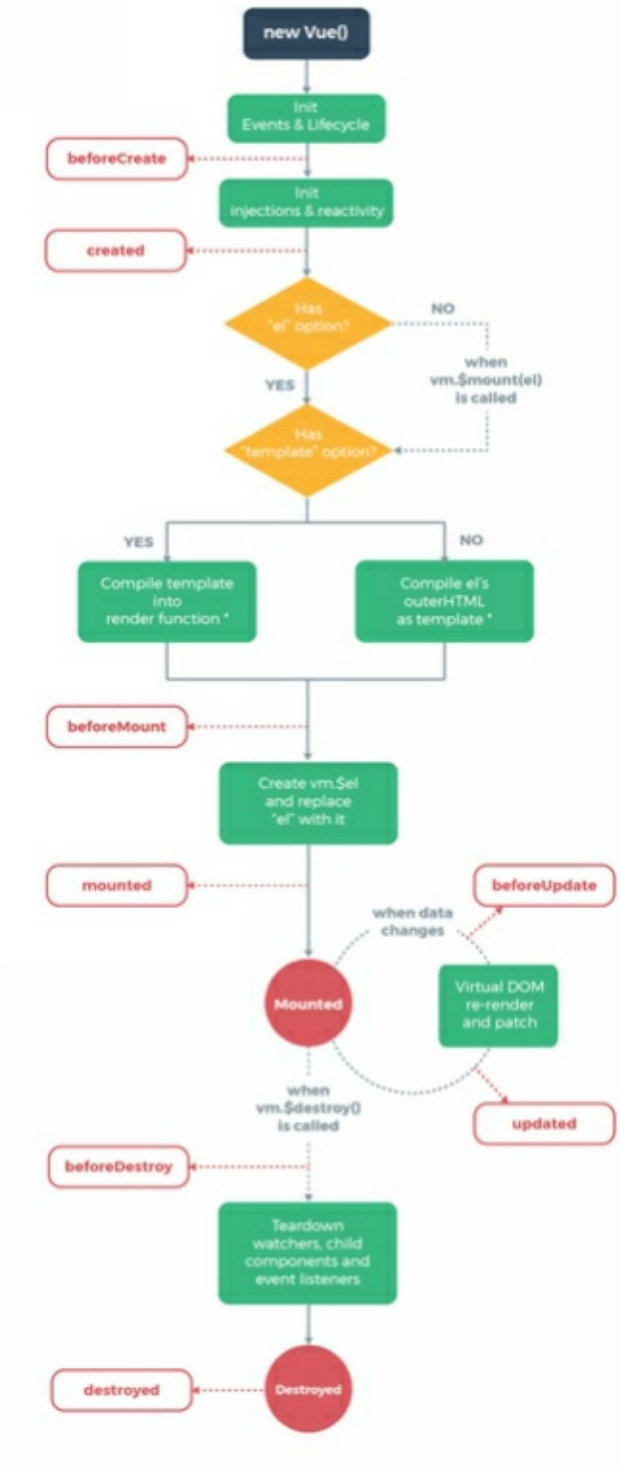
When the value of **count** reaches the limit, the counting stops and the component is destroyed.



Global scheme

The <https://vuejs.org/v2/guide/instance.html#Lifecycle-Diagram> page shows the overall diagram of the lifecycle of a component, from its creation to its destruction.

We copy here the diagram provided by the official Vue documentation.



3 – MANAGE THE ELEMENTS OF A LIST AS COMPONENTS

Let's use the previous knowledge to manage a list of items with Vue components. This example repeats the one studied in *Vue.js Basic Concepts*, chapter 3 "*Manage the elements of a list*", but using the components.

We use the usual following structure of the HTML page, in which we create the `div#root` element which will contain the HTML elements of the template associated with the `Vue` object.

Basic index.html file

```
<html>
<head>
<script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
<div id="root"></div>
</body>
<script>
var vm = new Vue({
```

```
el : "#root",
template : `
  <div>
  </div>
  `
,
});
</script>
</html>
```

The display of this basic page corresponds to a page empty of any content, because the `<div>` element associated with the template does (for the moment) contain any content.

In order to manage the list as components, we create three of them which are as follows:

- The **App** component, which is the entire application. It is this component that will be inserted into the `div#root` element of the HTML page (identified by the `el` option in the **Vue** object).
- The **Elements** component, which is the list of displayed elements.
- The **Element** component that corresponds to a list item. This list element must turn into an edit control when double-clicked, and must display a **Remove** button allowing it to be removed from the global list.

It is traditional to group the entire application into a

single component (here **App**) which will be the one registered in the **el** element managed by Vue.

Let's take a look at the different steps in managing the list:

- Display of the elements of the list,
- Deleting an item from the list,
- Modification of an element of the list,
- Focus in the control being modified,
- Adding an item to the list.

Show items in the list

To display the items in the list we are currently using the **App** and **Elements** components. Each list element will be an HTML **** element, and will be transformed below into an **Element** component (so as to be progressive in the explanations).

Use the **** tag to display each list item

Each list item is simply displayed here, without being able to be modified or deleted.

Show items in the list

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
```

```

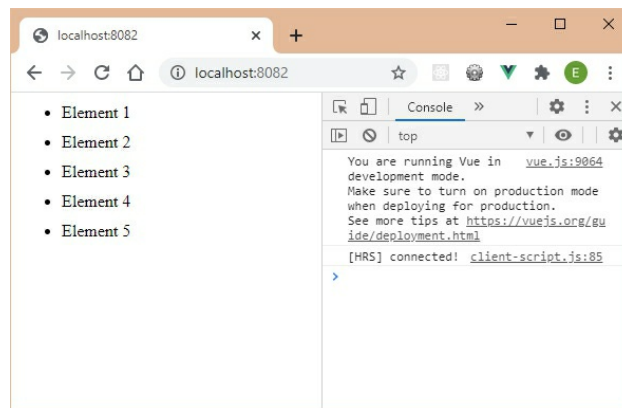
<div>
  <Elements v-bind:elements="elements" />
</div>
,
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <li v-for="(element,index) in elements" style="margin-top:10px;">
        {{element.text}}
      </li>
    </ul>
    <div v-else><br>Empty List</div>
  `
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  },
  template : `
    <App v-bind:elements="elements" />
  `
});

```

The application has a reactive variable which is **elements**, containing the list of elements to display.

This list is passed as props to the **App** component, which just displays the **Elements** component displaying the list also passed as props.

The **Elements** component is used to display the list of elements transmitted to it as an HTML list. If the list is empty (`elements.length == 0`) we display the text **Empty List**, otherwise we display the list elements as `` using the **v-for** directive.



Use the Element component to display each list item

Now let's integrate the **Element** component into our program. Each `` element becomes an **Element** component, which itself represents an `` element.

Use Element component for each list item

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
```

```

<div>
  <Elements v-bind:elements="elements" />
</div>
,
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element) in elements" style="margin-top:10px;"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
  `
,
});
Vue.component("Element", {
  props : [
    "text"
  ],
  template : `
    <li style="margin-top:10px;">
      <span>{{text}}</span>
    </li>
  `
,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  }
});

```

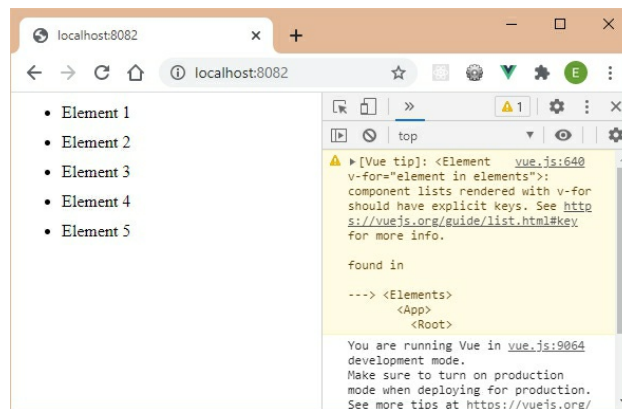
```

]
},
template : `
  <App v-bind:elements="elements" />
,
});

```

The **Element** component uses the **text** props which contains the text of the element to display in the list.

Let's check that the operation is identical:



The list is displayed, but Vue displays a message (no error, only a warning) indicating that the elements displayed during the **v-for** directive must have a unique key identified by the **key** attribute. This allows Vue to make it easier to update the list in the event of deletion or addition to the list, thanks to a unique identifier on each item in the list.

This identifier can be for example the index of the element in the list. This index is known in the **v-for** directive using this directive as **v-for="(element, index) in elements"**. Let's use the **v-for** directive in this form

to assign a **key** attribute to each list item. The **Elements** component is modified.

Assign a key attribute to each list item

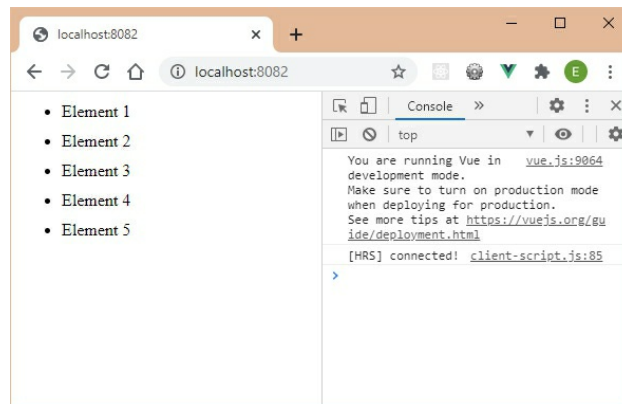
```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
  `
});
Vue.component("Element", {
  props : [
    "text"
  ],
  template : `
    <li style="margin-top:10px;">
      <span>{{text}}</span>
    </li>
  `
});
```

```

    </li>
    ,
  });
  var vm = new Vue({
    el : "#root",
    data : {
      elements : [
        { text : "Element 1" },
        { text : "Element 2" },
        { text : "Element 3" },
        { text : "Element 4" },
        { text : "Element 5" }
      ]
    },
    template : `
      <App v-bind:elements="elements" />
    `
  });

```

We check that the prevention message has disappeared:



Remove an item from the list

Let's start by allowing the list to be edited by displaying a **Remove** button after each list item.

Clicking on this button removes this item from the global list.

Add a delete button for each list item

For now, let's only display text each time we click a **Delete** button for a list item.

Display a delete button after each list item

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
  `
});
Vue.component("Element", {
```

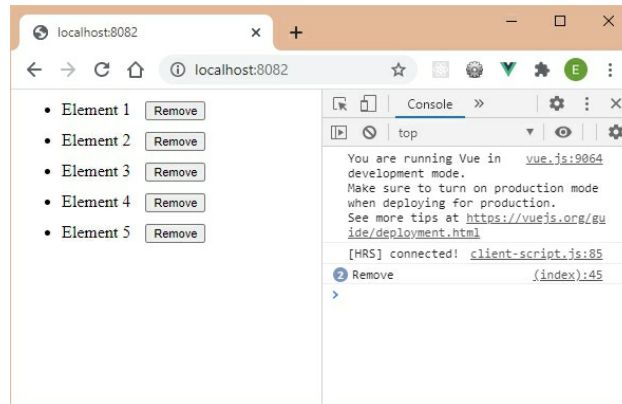
```

props : [
  "text"
],
methods : {
  remove() {
    console.log("Remove");
  }
},
template : `
  <li style="margin-top:10px;">
    <span>{{text}}</span>
    <button style="margin-left:10px; font-size:11px;"
      v-on:click="remove">
        Remove
    </button>
  </li>
  ,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  },
  template : `
    <App v-bind:elements="elements" />
    ,
});

```

Clicking on the **Remove** button calls the **remove()** method defined in the **Element** component. This

method currently displays the text "Remove" in the console.



Find out the index of the element to delete

To perform the deletion, you must know the element to be deleted. This element is known by its index, which is stored in the **key** attribute. However, if we use this **key** property in our programs, Vue produces an error because this attribute is reserved for its internal use.

The easiest way is to add a new props in the component which will have the value of the element's index, and will be named for example **index**.

Adding index props in Element component

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
```



```

    });
    Vue.component("Elements", {
      props : [
        "elements"
      ],
      template : `
        <ul v-if="elements.length">
          <Element v-for="(element, index) in elements" style="margin-
top:10px;"
            v-bind:key="index"
            v-bind:index="index"
            v-bind:text="element.text" />
        </ul>
        <div v-else><br>Empty List</div>
      `
    });
    Vue.component("Element", {
      props : [
        "text",
        "index"
      ],
      methods : {
        remove() {
          console.log("Remove index " + this.index);
        }
      },
      template : `
        <li style="margin-top:10px;">
          <span>{{text}}</span>
          <button style="margin-left:10px; font-size:11px;"
            v-on:click="remove">
            Remove
          </button>
        </li>
      `
    });

```

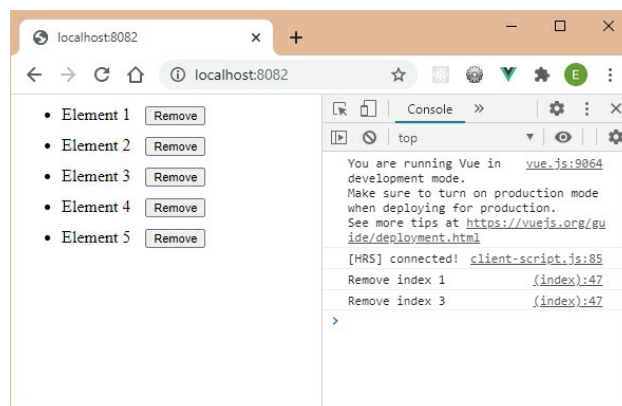
```

});
var vm = new Vue({
  el: "#root",
  data: {
    elements: [
      { text: "Element 1" },
      { text: "Element 2" },
      { text: "Element 3" },
      { text: "Element 4" },
      { text: "Element 5" }
    ]
  },
  template: `
    <App v-bind:elements="elements" />
  `
});

```

The props **index** is passed in the props of the **Element** component, and is used in the **remove()** method by means of **this.index**. This therefore allows you to know the element that you want to delete.

After several clicks on the **Remove** buttons from the displayed list, the console displays the index of the elements clicked:



Remove item from list

The element must now be really deleted from the list. To do this, we must update the reactive list of elements that is stored in the **Vue** object (**elements** property). Removing an item from this list will display the list again because it is reactive.

We will see two ways to delete an element in the list of elements of the list stored in the **Vue** object:

- Using the **vm.elements** property directly,
- Using events.

Directly use the **vm.elements** property

The **remove()** method defined in the **Element** component can access the list of elements of the **Vue** object by means of **vm.elements**. The **filter()** method used on this array allows you to indicate the elements to keep or to delete in the result array.

Delete elements directly in **vm.elements**

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
})
```

```

});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
  `
});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  methods : {
    remove() {
      vm.elements = vm.elements.filter((element, index) => {
        if (index == this.index) return false;
        else return true;
      });
    }
  },
  template : `
    <li style="margin-top:10px;">
      <span>{{text}}</span>
      <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
      </button>
  `
});

```

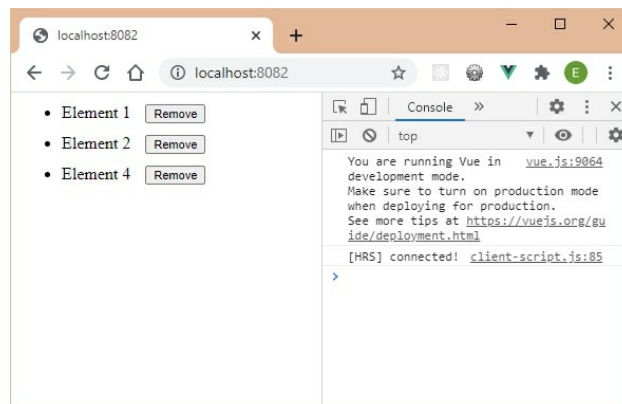
```

    </li>
    ,
  });
  var vm = new Vue({
    el : "#root",
    data : {
      elements : [
        { text : "Element 1" },
        { text : "Element 2" },
        { text : "Element 3" },
        { text : "Element 4" },
        { text : "Element 5" }
      ]
    },
    template : `
      <App v-bind:elements="elements" />
    `
  });

```

The callback function used in the `filter()` method is used here in ES6 in order to keep the value of `this` and allow to retrieve the value of `this.index` in the body of the callback function.

Let's remove Element 3 and Element 5 from the list:



Use events

Rather than directly accessing the **Vue** object (via the **vm** object) in the methods of a component, Vue recommends using the event bus, called "Event Bus".

Indeed, Vue allows you to send or receive any events, by using the methods **\$on()** (to receive) or **\$emit()** (to send).

Here it is necessary to have a centralized management of the events received or to be transmitted, so as to manage the list of elements in a centralized manner. We will therefore globally create an additional **Vue** object called **eventBus**, which will only be used to send or receive events to manage the **vm.elements** list:

- To emit an event managing the list, we will use **eventBus.\$emit()**,
- To receive an event managing the list, we will use **eventBus.\$on()**.

Let's use the event bus to handle removing items from the list.

Use an event bus to remove an item from the list

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
```

```

    <Elements v-bind:elements="elements" />
  </div>
  ,
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
  `
  ,
});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  methods : {
    remove() {
      eventBus.$emit("remove", this.index);
    }
  },
  template : `
    <li style="margin-top:10px;">
      <span>{{text}}</span>
      <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
      </button>
  `

```

```

    </li>
    ,
  });
  var vm = new Vue({
    el : "#root",
    data : {
      elements : [
        { text : "Element 1" },
        { text : "Element 2" },
        { text : "Element 3" },
        { text : "Element 4" },
        { text : "Element 5" }
      ]
    },
    template : `
      <App v-bind:elements="elements" />
    `
  });
  var EventBus = new Vue();
  EventBus.$on("remove", function(index) {
    vm.elements = vm.elements.filter(function(element, i) {
      if (i == index) return false;
      else return true;
    });
  });
});

```

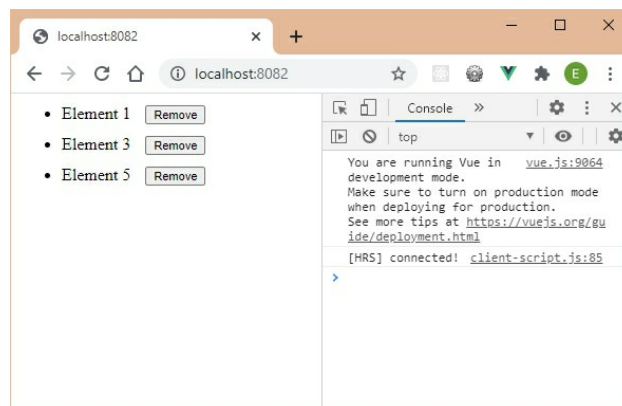
The **eventBus** object is global for the entire program and is used to globally manage the events received, here the **remove** events.

Vue allows you to specify any number of parameters when calling **\$emit()**, these parameters being received in the processing callback function of the **\$on()** method. The type of parameters is also arbitrary. It

suffices, during the `$emit()`, to indicate them in the order in which they will be processed by `$on()`.

The event bus is used to centralize the management of the reactive variable `vm.elements` only when the corresponding events are received by `eventBus.$on()`.

Let's check by removing a few elements that the operation is identical:



Modify an item in the list

A list item is modified by double-clicking on this item, which transforms it into an edit control. Pressing **Enter** or exiting the entry field validates this field, and the list is redisplayed with the new element.

To do this, we introduce in each **Element** component a reactive `modifyOn` variable indicating whether the list element is being modified (`modifyOn` is `true`) or not (`modifyOn` is `false`).

The **Element** component template uses this reactive

modifyOn variable to determine whether the element should be displayed as an edit field or as text.

Double click on a list item taken into account

Let's use the **modifyOn** variable in the **Element** component to manage the display of the element as an input field or as text.

Use modifyOn variable in Element component

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text" />
    </ul>
  `
});
```

```

    <div v-else><br>Empty List</div>
    ,
  });
  Vue.component("Element", {
    props : [
      "text",
      "index"
    ],
    data() {
      return {
        modifyOn : false
      }
    },
    methods : {
      remove() {
        EventBus.$emit("remove", this.index);
      }
    },
    template : `
      <li style="margin-top:10px;">
        <input v-if="modifyOn" type="text" v-bind:value="text">
        <div v-else>
          <span v-on:dblclick="modifyOn=true">{{text}}</span>
          <button style="margin-left:10px; font-size:11px;"
            v-on:click="remove">
            Remove
          </button>
        </div>
      </li>
    `
    ,
  });
  var vm = new Vue({
    el : "#root",
    data : {
      elements : [
        { text : "Element 1" },

```

```

    { text : "Element 2" },
    { text : "Element 3" },
    { text : "Element 4" },
    { text : "Element 5" }
  ]
},
template : `
  <App v-bind:elements="elements" />
,
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
});

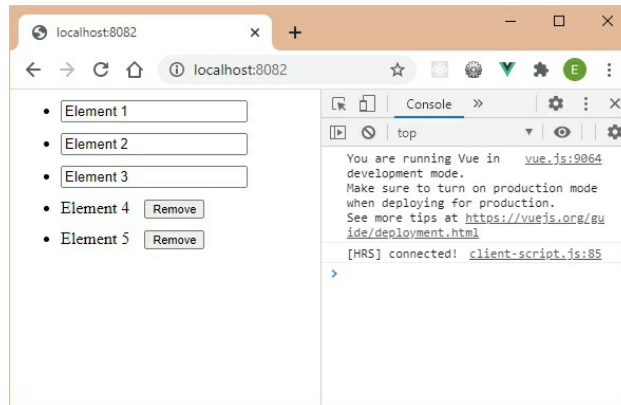
```

We add a **data** section in the **Element** component, which will contain the reactive **modifyOn** variable.

Depending on the value of **modifyOn**, the **v-if** directive displays either an input field **<input>** or text in the form of ****. Double clicking on the **** changes **modifyOn** to **true**, which redisplay the corresponding Element component in the form of an edit field (due to the reactivity).

The input field is initialized with the value of the text props passed into the component, by means of the **v-bind** directive.

Double click on some items in the list. They turn into input fields.



Validation of the entry by Enter or exit the field

We add the `keydown.enter` and `blur` events to the edit control to manage the output of the control. This activates the `modify()` method which resets the `modifyOn` variable to `false` to remove the input field.

Taking into account of the `keydown.enter` and `blur` events on the edit control

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
```

```

template : `
  <ul v-if="elements.length">
    <Element v-for="(element, index) in elements" style="margin-
top:10px;"
      v-bind:key="index"
      v-bind:index="index"
      v-bind:text="element.text" />
  </ul>
  <div v-else><br>Empty List</div>
`
,
});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false
    }
  },
  methods : {
    remove() {
      EventBus.$emit("remove", this.index);
    },
    modify() {
      console.log("modify");
      this.modifyOn = false;
    }
  },
  template : `
    <li style="margin-top:10px;">
      <input v-if="modifyOn" type="text"
        v-on:keydown.enter="modify"
        v-on:blur="modify"
        v-bind:value="text">

```

```

    <div v-else>
      <span v-on:dblclick="modifyOn=true">{{text}}</span>
      <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
      </button>
    </div>
  </li>
  ,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  },
  template : `
    <App v-bind:elements="elements" />
  `
  ,
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
});

```

Editing the item in the responsive item list

It remains to modify the contents of the reactive

variable **elements**. We use the event bus (**eventBus** object) to send and receive the **modify** event, including in the **event** parameters:

- The index of the element to modify in the **elements** array,
- The new value of the element (the one entered by the user).

Editing the item in the list

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
  `
});
```



```

});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false
    }
  },
  methods : {
    remove() {
      eventBus.$emit("remove", this.index);
    },
    modify(event) {
      this.modifyOn = false;
      var newText = event.target.value;
      eventBus.$emit("modify", this.index, newText);
    }
  },
  template : `
    <li style="margin-top:10px;">
      <input v-if="modifyOn" type="text"
        v-on:keydown.enter="modify"
        v-on:blur="modify"
        v-bind:value="text">
      <div v-else>
        <span v-on:dblclick="modifyOn=true">{{text}}</span>
        <button style="margin-left:10px; font-size:11px;"
          v-on:click="remove">
          Remove
        </button>
      </div>
    </li>
  `

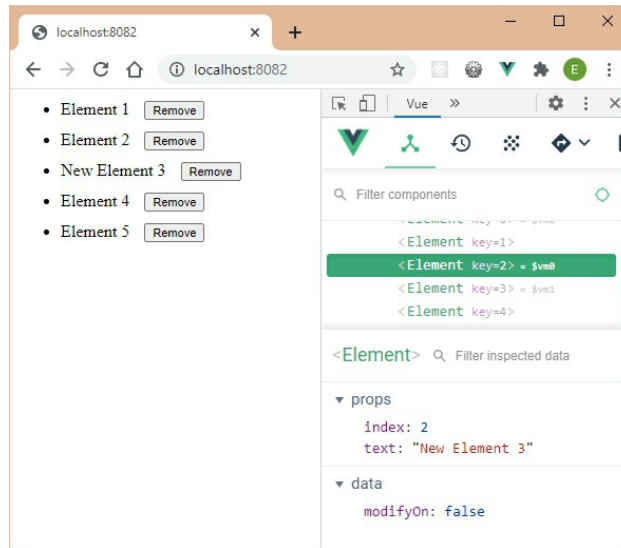
```

```

    `
  });
  var vm = new Vue({
    el : "#root",
    data : {
      elements : [
        { text : "Element 1" },
        { text : "Element 2" },
        { text : "Element 3" },
        { text : "Element 4" },
        { text : "Element 5" }
      ]
    },
    template : `
      <App v-bind:elements="elements" />
    `
  });
  var eventBus = new Vue();
  eventBus.$on("remove", function(index) {
    vm.elements = vm.elements.filter(function(element, i) {
      if (i == index) return false;
      else return true;
    });
  });
  eventBus.$on("modify", function(index, value) {
    vm.elements[index].text = value;
  });

```

The **modify()** method of the **Element** component is modified to emit the **modify** event (via the event bus), then this event is received by this same bus that performs the update of **vm.elements**.



We check in the **Vue** tab of the console that the **elements** variable is updated when modifying the text of the element.

Give focus to the element being edited

When you double-click on an element in the list, it becomes an edit control, but you still have to click in this field to be able to modify it. We would therefore like the edit control to be displayed with the focus directly, without having to click in it.

Obtaining the DOM element corresponding to the edit control

The **focus()** method of JavaScript allows to give the focus to a DOM element, here the input field. To do this, we must retrieve the corresponding DOM element

(<input> element), knowing that we currently have access to the **Element** component which contains this DOM element.

In the template of a component, Vue allows you to put references using the **ref** attribute. Each reference registered in the template can then be used thanks to the object **this.\$refs**, which contains in properties the references registered in the template.

For example, if in the template we write:

Adding a reference to the input field

```
<input type="text" ref="input">
```

We can then, in the JavaScript code, access the corresponding DOM element by writing:

Access to the DOM element with the input reference

```
var input = this.$refs.input;  
input.focus();
```

Calling the focus() method on the edit control

Once the DOM element has been obtained (here the previous **input** variable), it remains to give it the focus using the **input.focus()** method.

However, where in the program should you write this instruction? Indeed, the input control does not always exist, because it is only present after the double click,

when the list of elements has been refreshed and the input control displayed.

The `updated()` method of the `Element` component's lifecycle is called when the `Element` component is redisplayed (with or without the edit field). In the `updated()` method, all you have to do is test whether `this.$refs.input` exists (in this case the edit control is visible) and then give it the focus.

Let's use the `updated()` method in the `Element` component to give focus to the input field.

Give focus to the edit control

```
Vue.component("App", {
  props : [
    "elements"
  ],
  template : `
    <div>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index">
```

```

        v-bind:index="index"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
    ,
});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false
    }
  },
  updated() {
    if (this.$refs.input) this.$refs.input.focus();
},
  methods : {
    remove() {
      EventBus.$emit("remove", this.index);
    },
    modify(event) {
      this.modifyOn = false;
      var newText = event.target.value;
      EventBus.$emit("modify", this.index, newText);
    }
  },
  template : `
    <li style="margin-top:10px;">
      <input v-if="modifyOn" type="text"
        v-on:keydown.enter="modify"
        v-on:blur="modify"
        v-bind:value="text"
        ref="input">

```

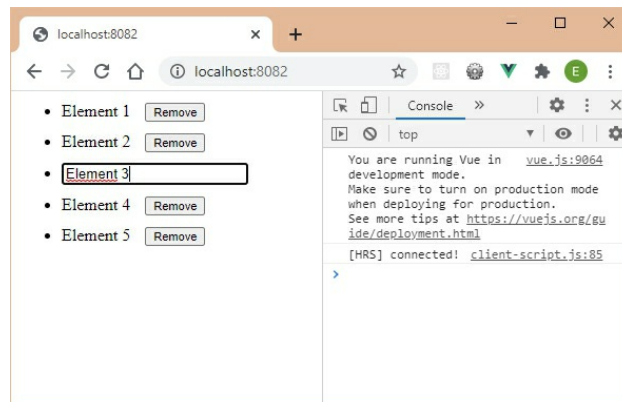
```

    <div v-else>
      <span v-on:dblclick="modifyOn=true">{{text}}</span>
      <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
      </button>
    </div>
  </li>
  ,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  },
  template : `
    <App v-bind:elements="elements" />
  `
  ,
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
eventBus.$on("modify", function(index, value) {
  vm.elements[index].text = value;
});

```

The **input** reference is added to the template of the input field, and the **updated()** method tests whether this reference exists and then gives focus to the corresponding DOM element.

Double click on an item in the list: the edit control gets the focus directly.



Add item to list

Adding a new item to the list is inspired by what we have done previously. We use the event bus to produce the add event which adds the new element. The text associated with the new element corresponds to the number of elements already present in the list: if for example 8 elements are in the list, the caption of the new element will be "Element 9".

The **Add Element** button is positioned before the list of displayed elements. It is registered in the template of the **App** component before the **Elements** component.

Button add a new item to the list

```
Vue.component("App", {
  props : [
    "elements"
  ],
  methods : {
    add() {
      eventBus.$emit("add");
    }
  },
  template : `
    <div>
      <button v-on:click="add">Add Element</button>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text" />
    </ul>
    <div v-else><br>Empty List</div>
  `
});
Vue.component("Element", {
  props : [
    "text",
```

```

    "index"
  ],
  data() {
    return {
      modifyOn : false
    }
  },
  updated() {
    if (this.$refs.input) this.$refs.input.focus();
  },
  methods : {
    remove() {
      eventBus.$emit("remove", this.index);
    },
    modify(event) {
      this.modifyOn = false;
      var newText = event.target.value;
      eventBus.$emit("modify", this.index, newText);
    }
  },
  template : `
    <li style="margin-top:10px;">
      <input v-if="modifyOn" type="text"
        v-on:keydown.enter="modify"
        v-on:blur="modify"
        v-bind:value="text"
        ref="input">
      <div v-else>
        <span v-on:dblclick="modifyOn=true">{{text}}</span>
        <button style="margin-left:10px; font-size:11px;"
          v-on:click="remove">
          Remove
        </button>
      </div>
    </li>
  `

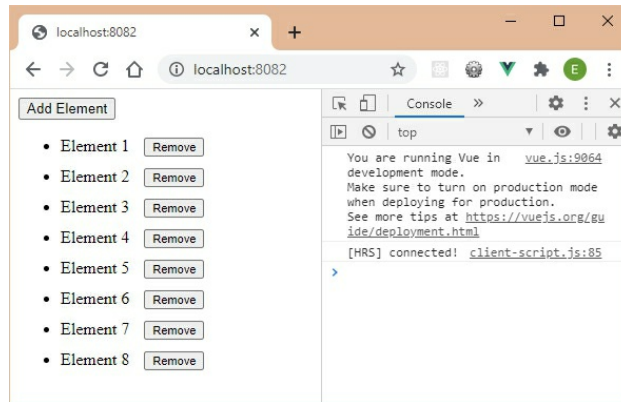
```

```

});
var vm = new Vue({
  el: "#root",
  data: {
    elements: [
      { text: "Element 1" },
      { text: "Element 2" },
      { text: "Element 3" },
      { text: "Element 4" },
      { text: "Element 5" }
    ]
  },
  template: `
    <App v-bind:elements="elements" />
  `
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
eventBus.$on("modify", function(index, value) {
  vm.elements[index].text = value;
});
eventBus.$on("add", function() {
  var text = "Element " + (vm.elements.length + 1);
  vm.elements.push({text});
});

```

Let's click on the add button several times:



Display a context menu to manage list items

We want to deepen our knowledge even further by allowing a context menu to be displayed when a simple click on an item in the list is made. The double click will still work by allowing to modify the double clicked element.

The context menu displays the choice between the following two options:

- **Modify**: allows you to modify the element,
- **Remove**: allows you to remove the item.

These are the same actions as those already allowed, but with a different way to access them.

To achieve this, several steps are necessary:

- Take into account the click on a list item and display the contextual menu,
- Be able to delete the menu by clicking

elsewhere in the page,

- Select a menu item and process the corresponding action,
- Style the menu by displaying in red the menu item on which the mouse is.

Let's see these different steps below.

Take into account the click on a list item and display the context menu

To represent a contextual menu, we will use a new **ContextMenu** component, which will contain an `` list with `` elements for each menu item.

To display the contextual menu at a location on the page, the `x` and `y` coordinates of the click made on an element are transmitted to it as props. As the actions to be performed (**Modify**, **Remove**) are associated with each element of the list, we create a **ContextMenu** component in the **Element** component, following the `` element representing the text of the element.

Integration of the ContextMenu component in the page

```
Vue.component("App", {
  props : [
    "elements"
  ],
  methods : {
    add() {
```

```

    EventBus.$emit("add");
  }
},
template : `
  <div style="position:relative;">
    <button v-on:click="add">Add Element</button>
    <Elements v-bind:elements="elements" />
  </div>
,
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  data() {
    return {
    }
  },
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text">
      </Element>
    </ul>
    <div v-else><br>Empty List</div>
,
});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  data() {

```

```

return {
  modifyOn : false,
  displayContextMenu : false,
  x : 0,
  y : 0
}
},
updated() {
  if (this.$refs.input) this.$refs.input.focus();
},
methods : {
  remove() {
    EventBus.$emit("remove", this.index);
  },
  modify(event) {
    this.modifyOn = false;
    var newText = event.target.value;
    EventBus.$emit("modify", this.index, newText);
  },
  displayCtxMenu(event) {
    this.x = event.clientX;
    this.y = event.clientY;
    this.displayContextMenu = true;
  }
},
template : `
<li style="margin-top:10px;">
  <input v-if="modifyOn" type="text"
    v-on:keydown.enter="modify"
    v-on:blur="modify"
    v-bind:value="text"
    ref="input">
  <div v-else>
    <span v-on:dblclick="modifyOn=true"
      v-on:click="displayCtxMenu" style="cursor:pointer;">
{{text}}

```

```

    </span>
    <ContextMenu v-show="displayContextMenu" v-bind:x="x" v-
bind:y="y" />
    <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
    </button>
</div>
</li>
,
});
Vue.component("ContextMenu", {
  props : [
    "x",
    "y"
  ],
  data() {
    return {
    }
  },
  methods : {
    modify() {
      console.log("Modify");
    },
    remove() {
      console.log("Remove");
    }
  },
  template : `
    <div v-bind:style="{position:'absolute', top:y + 'px', left:x + 'px',
      backgroundColor:'gainsboro'}">
      <ul style="margin-left:0px; padding:5px; list-style-type:none;
        cursor:pointer;">
        <li v-on:click="modify">Modify</li>
        <li v-on:click="remove">Remove</li>
      </ul>

```



```

    </div>
  ,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  },
  template : `
    <App v-bind:elements="elements" />
  `
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
eventBus.$on("modify", function(index, value) {
  vm.elements[index].text = value;
});
eventBus.$on("add", function() {
  var text = "Element " + (vm.elements.length + 1);
  vm.elements.push({text});
});

```

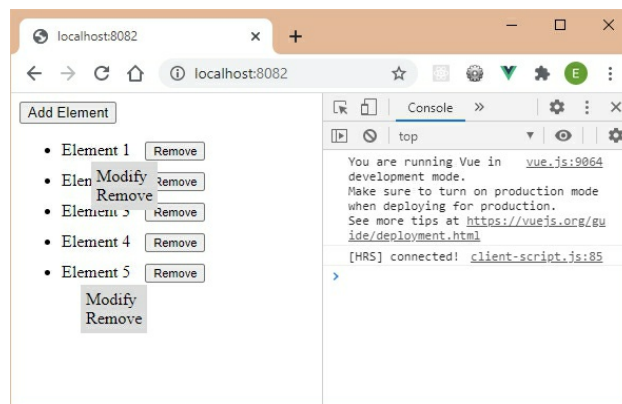
The **ContextMenu** component uses the **x** and **y** props to obtain the coordinates where the menu will be

displayed (in left and top coordinates, knowing that the menu is positioned in absolute).

When clicking on a list item represented by the **Element** component, the **x** and **y** coordinates of the mouse are retrieved using **event.clientX** and **event.clientY**. This is handled in the **displayCtxMenu()** method defined in the **Element** component.

Note that each **Element** component internally has a **ContextMenu** component attached to it. In fact, we do not have a single **ContextMenu** component for the whole application, even if at any time only one menu is displayed.

Let's click on the first and then the last list item.



We see that the contextual menu is displayed, but remains displayed if we click on a new element. On the other hand, if we move the click on a list element, the menu moves according to the click on this element.

The reasons for this are easy to understand. As each list

item has its context menu, each click displays the corresponding menu. And this menu moves according to the click on the element because the menu is unique for each element (it is the props **x** and **y** which are only modified which redisplay the menu in a new location). Clicking on a new list item must therefore delete the previous menu that may have been displayed, in order to keep only one menu displayed at a time. For this, when clicking, we must explore the other **Element** components to possibly set their reactive variable **displayContextMenu** to **false**.

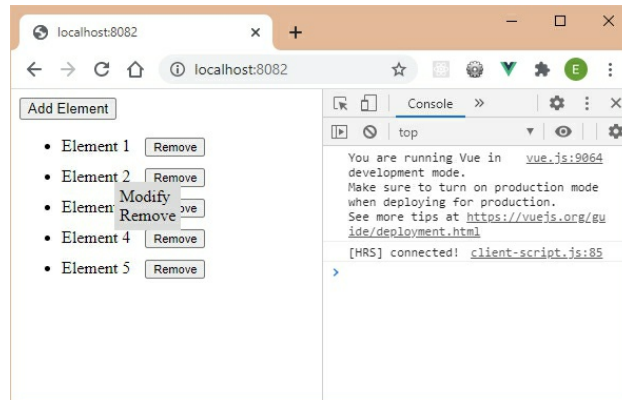
The **displayCtxMenu()** method which displays the contextual menu when clicked therefore becomes:

Suppress the display of context menus that do not correspond to the clicked item

```
displayCtxMenu(event) {  
  this.x = event.clientX;  
  this.y = event.clientY;  
  this.displayContextMenu = true;  
  this.$parent.$children.forEach((child) => {  
    if(child.index !== this.index)  
    child.displayContextMenu = false;  
  });  
}
```

Using the ES6 notation for the callback function associated with the **forEach()** method keeps the value of **this** in the callback function.

We verify that clicks on different list items display only one context menu at a time:



Be able to delete the menu by clicking elsewhere in the page

At this moment, only one contextual menu is displayed at a time, but it should be deleted if we click on a blank place in the page (as we would do in a very natural way in any application). Indeed, for the moment the displayed contextual menu cannot be deleted but only moved when clicking on list items.

As only one contextual menu is now displayed (and it is this one that must be hidden), we memorize the contextual menu currently displayed if there is one:

- To do this, each time a list item is clicked, the **ContextMenu** component concerned is memorized. We generate a new event called for example **displaycontextmenu**, which will be retrieved by the event bus, which will be used to

store in a **contextmenu** variable associated with the **Vue** object, the **ContextMenu** component currently displayed. It is the same principle as that used to manage the list of displayed elements.

- When you want to hide the **ContextMenu** component following a click elsewhere in the page, it will suffice to emit the **hidecontextmenu** event which will also be processed by the event bus.

The program becomes:

Taking into account the click elsewhere in the page to hide the contextual menu if it is displayed

```
Vue.component("App", {
  props : [
    "elements"
  ],
  methods : {
    add() {
      eventBus.$emit("add");
    },
    click() {
      eventBus.$emit("hidecontextmenu");
    }
  },
  template : `
    <div style="position:relative; height:100%;" v-on:click="click">
      <button v-on:click="add">Add Element</button>
      <Elements v-bind:elements="elements" />
    </div>
  `
},
```

```

});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  data() {
    return {
    }
  },
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text">
      </Element>
    </ul>
    <div v-else><br>Empty List</div>
  `
});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false,
      displayContextMenu : false,
      x : 0,
      y : 0
    }
  },
  updated() {
    if (this.$refs.input) this.$refs.input.focus();
  }
});

```

```

},
methods : {
  remove() {
    eventBus.$emit("remove", this.index);
  },
  modify(event) {
    this.modifyOn = false;
    var newText = event.target.value;
    eventBus.$emit("modify", this.index, newText);
  },
  displayCtxMenu(event) {
    this.x = event.clientX;
    this.y = event.clientY;
    this.displayContextMenu = true;
    this.$parent.$children.forEach((child) => {
      if(child.index !== this.index)
        child.displayContextMenu = false;
    });
    eventBus.$emit("displaycontextmenu", this.$children[0]);
  }
},
template : `
<li style="margin-top:10px;">
  <input v-if="modifyOn" type="text"
    v-on:keydown.enter="modify"
    v-on:blur="modify"
    v-bind:value="text"
    ref="input">
  <div v-else>
    <span v-on:dblclick="modifyOn=true"
      v-on:click.stop="displayCtxMenu" style="cursor:pointer;">
      {{text}}
    </span>
    <ContextMenu v-show="displayContextMenu" v-bind:x="x" v-
bind:y="y" />
    <button style="margin-left:10px; font-size:11px;"

```

```

        v-on:click="remove">
            Remove
        </button>
    </div>
</li>
,
});
Vue.component("ContextMenu", {
  props : [
    "x",
    "y"
  ],
  data() {
    return {
    }
  },
  methods : {
    modify() {
      console.log("Modify");
    },
    remove() {
      console.log("Remove");
    }
  },
  template : `
    <div v-bind:style="{position:'absolute', top:y + 'px', left:x + 'px',
      backgroundColor:'gainsboro'}">
      <ul style="margin-left:0px; padding:5px; list-style-type:none;
cursor:pointer;">
        <li v-on:click="modify">Modify</li>
        <li v-on:click="remove">Remove</li>
      </ul>
    </div>
    `
  ,
});
var vm = new Vue({

```



```

el : "#root",
data : {
  elements : [
    { text : "Element 1" },
    { text : "Element 2" },
    { text : "Element 3" },
    { text : "Element 4" },
    { text : "Element 5" }
  ]
},
template : `
  <App v-bind:elements="elements" />
  `
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
eventBus.$on("modify", function(index, value) {
  vm.elements[index].text = value;
});
eventBus.$on("add", function() {
  var text = "Element " + (vm.elements.length + 1);
  vm.elements.push({text});
});
eventBus.$on("displaycontextmenu", function(contextmenu) {
  vm.contextmenu = contextmenu;
});
eventBus.$on("hidecontextmenu", function() {
  if (vm.contextmenu)
    vm.contextmenu.$parent.displayContextMenu = false;
});

```

Some remarks are necessary:

- In order for the click to be taken into account on the entire visible page, it suffices for the `<div>` enclosing the application to be set with the CSS property `height:100%` (which is found in the `App` component).
- We use the `stop` modifier when clicking on a list element (`Element` component). Indeed, the propagation of the `click` event must be prevented in this case, otherwise the menu would never be displayed (it would be displayed and then immediately hidden by the `hidecontextmenu` event).

After clicking on different items in the list, the menu hides by clicking on a blank place on the page.

Select a menu item and process the corresponding action

You must now process the action when you select an item from the context menu (`Modify` or `Remove`). For now, we simply display the caption of the action in the console, using the `modify()` and `remove()` methods defined in the `ContextMenu` component.

It suffices that in these methods, a message is sent to the parent component (here `Element`), so that it

performs the corresponding actions (modify or delete the list element). The **Element** component will therefore have to listen to the two events (here called **modify** and **remove**) sent from the **ContextMenu** component.

Generate the modify and remove events and take them into account

```
Vue.component("App", {
  props : [
    "elements"
  ],
  methods : {
    add() {
      EventBus.$emit("add");
    },
    click() {
      EventBus.$emit("hidecontextmenu");
    }
  },
  template : `
    <div style="position:relative; height:100%;" v-on:click="click">
      <button v-on:click="add">Add Element</button>
      <Elements v-bind:elements="elements" />
    </div>
  `
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  data() {
    return {
```

```

    }
  },
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text">
      </Element>
    </ul>
    <div v-else><br>Empty List</div>
  `
});
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false,
      displayContextMenu : false,
      x : 0,
      y : 0
    }
  },
  created() {
    this.$on("modify", function() {
      this.modifyOn = true;
      this.displayContextMenu = false;
    });
    this.$on("remove", function() {
      this.remove();
      this.displayContextMenu = false;
    });

```

```

},
updated() {
  if (this.$refs.input) this.$refs.input.focus();
},
methods : {
  remove() {
    EventBus.$emit("remove", this.index);
  },
  modify(event) {
    this.modifyOn = false;
    var newText = event.target.value;
    EventBus.$emit("modify", this.index, newText);
  },
  displayCtxMenu(event) {
    this.x = event.clientX;
    this.y = event.clientY;
    this.displayContextMenu = true;
    this.$parent.$children.forEach((child) => {
      if(child.index !== this.index)
        child.displayContextMenu = false;
    });
    EventBus.$emit("displaycontextmenu", this.$children[0]);
  }
},
template : `
<li style="margin-top:10px;">
  <input v-if="modifyOn" type="text"
    v-on:keydown.enter="modify"
    v-on:blur="modify"
    v-bind:value="text"
    ref="input">
  <div v-else>
    <span v-on:dblclick="modifyOn=true"
      v-on:click.stop="displayCtxMenu" style="cursor:pointer;">
      {{text}}
    </span>

```

```

    <ContextMenu v-show="displayContextMenu" v-bind:x="x" v-
bind:y="y" />
    <button style="margin-left:10px; font-size:11px;"
      v-on:click="remove">
      Remove
    </button>
  </div>
</li>
,
});
Vue.component("ContextMenu", {
  props : [
    "x",
    "y"
  ],
  data() {
    return {
    }
  },
  methods : {
    modify() {
      this.$parent.$emit("modify");
    },
    remove() {
      this.$parent.$emit("remove");
    }
  },
  template : `
    <div v-bind:style="{position:'absolute', top:y + 'px', left:x + 'px',
      backgroundColor:'gainsboro'}">
    <ul style="margin-left:0px; padding:5px; list-style-type:none;
cursor:pointer;">
      <li v-on:click="modify">Modify</li>
      <li v-on:click="remove">Remove</li>
    </ul>
    </div>

```

```

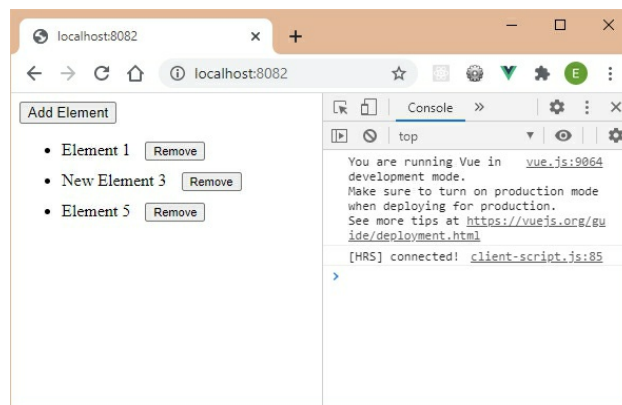
    });
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  },
  template : `
    <App v-bind:elements="elements" />
  `
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
eventBus.$on("modify", function(index, value) {
  vm.elements[index].text = value;
});
eventBus.$on("add", function() {
  var text = "Element " + (vm.elements.length + 1);
  vm.elements.push({text});
});
eventBus.$on("displaycontextmenu", function(contextmenu) {
  vm.contextmenu = contextmenu;
});
eventBus.$on("hidecontextmenu", function() {
  if (vm.contextmenu)

```

```
vm.contextmenu.$parent.displayContextMenu = false;
});
```

The taking into account of the **modify** and **remove** events in the **Element** component is done in the **created()** method of the **Element** component.

We can see that these actions have modified the list of elements:



Style the menu by displaying in red the menu item on which the mouse is

A possible improvement consists in styling the contextual menu so as to display the chosen item in red. To do this, we create a new component named **ItemMenu** which will be used to display each menu item.

Use an ItemMenu component to style the context menu

```
Vue.component("App", {
  props : [
    "elements"
  ],
```



```

methods : {
  add() {
    EventBus.$emit("add");
  },
  click() {
    EventBus.$emit("hidecontextmenu");
  }
},
template : `
  <div style="position:relative; height:100%;" v-on:click="click">
    <button v-on:click="add">Add Element</button>
    <Elements v-bind:elements="elements" />
  </div>
  `
,
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  data() {
    return {
    }
  },
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text">
      </Element>
    </ul>
    <div v-else><br>Empty List</div>
  `
,
});
Vue.component("Element", {

```

```
props : [  
  "text",  
  "index"  
],  
data() {  
  return {  
    modifyOn : false,  
    displayContextMenu : false,  
    x : 0,  
    y : 0  
  }  
},  
created() {  
  this.$on("modify", function() {  
    this.modifyOn = true;  
    this.displayContextMenu = false;  
  });  
  this.$on("remove", function() {  
    this.remove();  
    this.displayContextMenu = false;  
  });  
},  
updated() {  
  if (this.$refs.input) this.$refs.input.focus();  
},  
methods : {  
  remove() {  
    EventBus.$emit("remove", this.index);  
  },  
  modify(event) {  
    this.modifyOn = false;  
    var newText = event.target.value;  
    EventBus.$emit("modify", this.index, newText);  
  },  
  displayCtxMenu(event) {  
    this.x = event.clientX;
```

```

this.y = event.clientY;
this.displayContextMenu = true;
this.$parent.$children.forEach((child) => {
  if(child.index !== this.index)
    child.displayContextMenu = false;
});
eventBus.$emit("displaycontextmenu", this.$children[0]);
}
},
template : `
<li style="margin-top:10px;">
  <input v-if="modifyOn" type="text"
    v-on:keydown.enter="modify"
    v-on:blur="modify"
    v-bind:value="text"
    ref="input">
  <div v-else>
    <span v-on:dblclick="modifyOn=true"
      v-on:click.stop="displayCtxMenu" style="cursor:pointer;">
      {{text}}
    </span>
    <ContextMenu v-show="displayContextMenu" v-bind:x="x" v-
bind:y="y" />
    <button style="margin-left:10px; font-size:11px;"
      v-on:click="remove">
      Remove
    </button>
  </div>
</li>
`
,
});
Vue.component("ContextMenu", {
  props : [
    "x",
    "y"
  ],

```

```

data() {
  return {
  }
},
methods : {
  modify() {
    console.log("modify");
    this.$parent.$emit("modify");
  },
  remove() {
    this.$parent.$emit("remove");
  }
},
template : `
  <div v-bind:style="{position:'absolute', top:y + 'px', left:x + 'px',
    backgroundColor:'gainsboro'}">
    <ul style="margin-left:0px; padding:5px; list-style-type:none;
cursor:pointer;">
      <ItemMenu v-on:click="modify">Modify</ItemMenu>
      <ItemMenu v-on:click="remove">Remove</ItemMenu>
    </ul>
  </div>
`
});
Vue.component("ItemMenu", {
  data() {
    return {
      color: ""
    }
  },
  methods : {
    mouseover() {
      this.color = "red";
    },
    mouseout() {
      this.color = "";
    }
  }
});

```

```

    }
  },
  template : `
    <li v-on:click="$emit('click')"
      v-on:mouseover="mouseover" v-on:mouseout="mouseout"
      v-bind:style="{color:color}">
      <slot/>
    </li>
  `,
});
var vm = new Vue({
  el : "#root",
  data : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ]
  },
  template : `
    <App v-bind:elements="elements" />
  `,
});
var eventBus = new Vue();
eventBus.$on("remove", function(index) {
  vm.elements = vm.elements.filter(function(element, i) {
    if (i == index) return false;
    else return true;
  });
});
eventBus.$on("modify", function(index, value) {
  vm.elements[index].text = value;
});
eventBus.$on("add", function() {

```

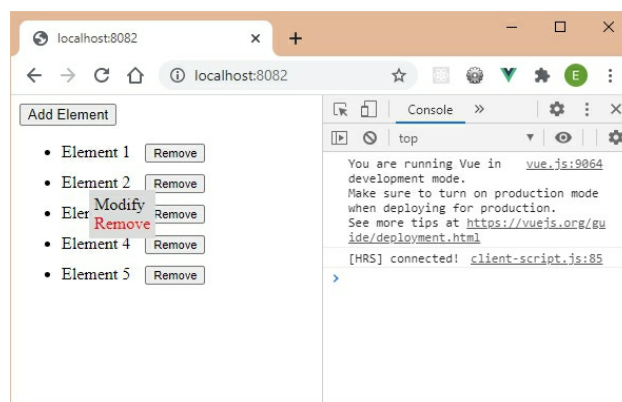
```

var text = "Element " + (vm.elements.length + 1);
vm.elements.push({text});
});
eventBus.$on("displaycontextmenu", function(contextmenu) {
  vm.contextmenu = contextmenu;
});
eventBus.$on("hidecontextmenu", function() {
  if (vm.contextmenu)
    vm.contextmenu.$parent.displayContextMenu = false;
});

```

The **ItemMenu** component handles **mouseover** and **mouseout** events to display the style of items. But the click on an item must be transmitted to the **ItemMenu** component so that it processes the click on the item concerned (hence the directive **v-on:click="\$emit('click')"** on the element ****).

By displaying the contextual menu then by hovering over the **Remove** item with the mouse, this item turns red:



Dynamic creation of the context

menu

The previous context menu is displayed by means of templates, which is the traditional way of building a Vue application.

Another way (less traditional and less recommended) would be to write JavaScript code that creates the **ContextMenu** component dynamically. The advantage of doing this is that you only have one **ContextMenu** component that would be displayed at the desired location on the page, rather than having one **ContextMenu** component per list item.

Even if this way of proceeding is less recommended, it is nevertheless interesting because it allows you to see how to use Vue components with JavaScript code.

We use here the same code of the **ContextMenu** component as the one written previously, namely:

ContextMenu component

```
var ContextMenu = Vue.component("ContextMenu", {
  props : [
    "x",
    "y"
  ],
  data() {
    return {
    }
  },
  methods : {
```

```

    modify() {
      console.log("Modify");
    },
    remove() {
      console.log("Remove");
    }
  },
  template : `
    <div v-bind:style="{position:'absolute', top:y + 'px', left:x + 'px',
      backgroundColor:'gainsboro'}">
      <ul style="margin-left:0px; padding:5px; list-style-type:none;
        cursor:pointer;">
        <li v-on:click="modify">Modify</li>
        <li v-on:click="remove">Remove</li>
      </ul>
    </div>
  `
});

```

Notice that we store the return of the `Vue.component()` method call in a `ContextMenu` variable. Indeed, the return of `Vue.component()` is a JavaScript function which is used to construct the objects associated with this component, hence the importance of giving a name to this class of objects in order to then be able to instantiate them by `new`.

The context menu is created in the `displayCtxMenu()` method called in the `Element` component when clicking on a list item. The `menu` variable represents an instance of the context menu and is managed by a global variable so that it is unique for the whole page.

Create the context menu when clicking on a list item

```
displayCtxMenu(event) {
  var x = event.clientX;
  var y = event.clientY;
  if (menu) {
    menu.$destroy();
    menu.$el.parentElement.removeChild(menu.$el);
  }
  menu = new ContextMenu({
    propsData : {
      x : x,
      y : y
    }
  }).$mount();
  this.$el.appendChild(menu.$el);
}
```

If the menu is already present (menu variable initialized), this menu is destroyed:

- We first destroy the Vue component associated with the menu (by the `menu.$destroy()` instruction),
- Then we remove the menu from the HTML page using `removeChild()`.

Then the menu is then created (in all cases):

- We instantiate a `ContextMenu` object by passing it the corresponding props in the `propsData` property,
- Then we transform the created object into a Vue component using `$mount()`,

- Then we insert the corresponding DOM element (`this.$el`) into the DOM tree using `appendChild()`. This last statement would have been optional if we had specified the `el` property when creating the `ContextMenu` object, but it would have replaced all the contents of the DOM element associated with `el` (whereas `appendChild()` only inserts without replace).

The complete code for the page using the `ContextMenu` component is as follows:

Use a `ContextMenu` component dynamically

```
Vue.component("App", {
  props : [
    "elements"
  ],
  methods : {
    add() {
      eventBus.$emit("add");
    },
    click() {
      if (menu) {
        menu.$destroy();
        menu.$el.parentElement.removeChild(menu.$el);
        menu = null;
      }
    }
  },
  template : `
    <div style="position:relative; height:100%;" v-on:click="click">
      <button v-on:click="add">Add Element</button>
```

```

    <Elements v-bind:elements="elements" />
  </div>
  ,
});
Vue.component("Elements", {
  props : [
    "elements"
  ],
  data() {
    return {
    }
  },
  template : `
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text">
      </Element>
    </ul>
    <div v-else><br>Empty List</div>
  `
  ,
});
var menu;
Vue.component("Element", {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false
    }
  },
  updated() {

```

```

    if (this.$refs.input) this.$refs.input.focus();
  },
  methods : {
    remove() {
      EventBus.$emit("remove", this.index);
    },
    modify(event) {
      this.modifyOn = false;
      var newText = event.target.value;
      EventBus.$emit("modify", this.index, newText);
    },
    displayCtxMenu(event) {
      var x = event.clientX;
      var y = event.clientY;
      if (menu) {
        menu.$destroy();
        menu.$el.parentElement.removeChild(menu.$el);
      }
      menu = new ContextMenu({
        propsData : {
          x : x,
          y : y
        }
      }).$mount();
      this.$el.appendChild(menu.$el);
    }
  },
  template : `
    <li style="margin-top:10px;">
      <input v-if="modifyOn" type="text"
        v-on:keydown.enter="modify"
        v-on:blur="modify"
        v-bind:value="text"
        ref="input">
    <div v-else>
      <span v-on:dblclick="modifyOn=true"

```

```

        v-on:click.stop= "displayCtxMenu" style="cursor:pointer;">
        {{text}}
    </span>
    <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
    </button>
</div>
</li>
,
});
var ContextMenu = Vue.component("ContextMenu", {
  props : [
    "x",
    "y"
  ],
  data() {
    return {
    }
  },
  methods : {
    modify() {
      console.log("Modify");
    },
    remove() {
      console.log("Remove");
    }
  },
  template : `
    <div v-bind:style="{position:'absolute', top:y + 'px', left:x + 'px',
      backgroundColor:'gainsboro'}">
      <ul style="margin-left:0px; padding:5px; list-style-type:none;
        cursor:pointer;">
        <li v-on:click="modify">Modify</li>
        <li v-on:click="remove">Remove</li>
      </ul>

```

```

    </div>
    ,
  });
  var vm = new Vue({
    el : "#root",
    data : {
      elements : [
        { text : "Element 1" },
        { text : "Element 2" },
        { text : "Element 3" },
        { text : "Element 4" },
        { text : "Element 5" }
      ]
    },
    template : `
      <App v-bind:elements="elements" />
    `
  });
  var eventBus = new Vue();
  eventBus.$on("remove", function(index) {
    vm.elements = vm.elements.filter(function(element, i) {
      if (i == index) return false;
      else return true;
    });
  });
  eventBus.$on("modify", function(index, value) {
    vm.elements[index].text = value;
  });
  eventBus.$on("add", function() {
    var text = "Element " + (vm.elements.length + 1);
    vm.elements.push({text});
  });

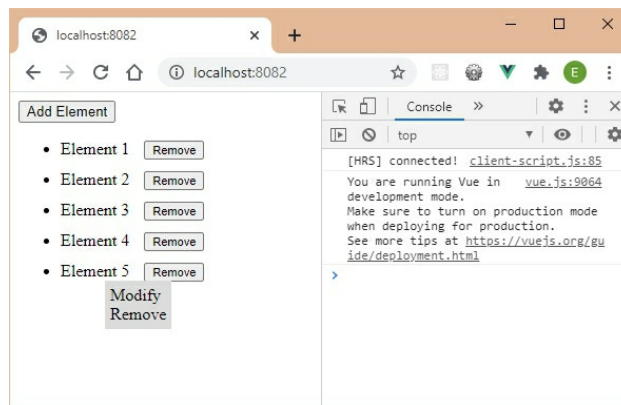
```

The **Element** component template no longer includes the **ContextMenu** component, as the latter is created

dynamically. Management of the **Element** component is therefore simpler.

Note the use of the modifier stop when clicking on a list item, so that the menu can be displayed (as seen previously).

Clicking on an item in the list displays the context menu, which then disappears when clicking outside the list.



4 – CREATE DIRECTIVES

Directives are special attributes positioned on HTML elements or components created by Vue. A directive is used to modify the default behavior of the HTML element or of the component on which it is used.

A directive always begins with **v-**, regardless of the directive. There are however two exceptions to this rule, for the **v-on** and **v-bind** directives which are among the most used:

- The **v-on** directive can be replaced by **@**, followed by the name of the event to handle,
- The **v-bind** directive can be replaced by **:**, followed by the name of the attribute associated with the one-way binding.

The **v-on** and **v-bind** directives can be used in this form, but also in their shortened form **@** and **:**.

Vue also allows you to create your own directives, which can be used in HTML elements or in components.

As seen in the previous chapter, we use the following

structure of the HTML page, in which we create the **div#root** element which will contain the HTML elements of the template associated with the Vue object.

Basic index.html file

```
<html>
<head>
<script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
<div id="root"></div>
</body>
<script>
var vm = new Vue({
  el : "#root",
  template : `
    <div>
    </div>
  `
});
</script>
</html>
```

Create a directive with Vue.directive()

A directive is created using the **Vue.directive(name, callback)** method:

- The **name** parameter is a string corresponding to the name of the directive (without indicating **v-**,

which will only be added when using the directive),

- The **callback** parameter is a callback function of the form **callback(el, binding, vnode)**.

This form of using the **Vue.directive()** method is the most common. We will see at the end of the chapter another form of use which makes it possible to manage the directive according to its life cycle.

The callback function **callback(el, binding, vnode)** has the three parameters **el**, **binding** and **vnode**.

The **el** parameter represents a DOM element, but its meaning is different depending on whether the directive is applied to an HTML element or to a Vue component:

- If the directive is applied to an HTML element, it represents this DOM element (which can have children in its descendants),
- If the directive is applied to a component, **el** represents the DOM element at the root of the component (the one indicated as the root element in the template).

The **binding** parameter is an object indicating specifics about the directive. Let us take as an example the directive with the **v-dir** name (which does not exist but

which we use as an example):

- **binding.name** represents the name of the directive (without the **v-** prefix), so here **binding.name** will be **"dir"**,
- **binding.rawName** represents the full expression of the directive (with the **v-** prefix, up to the end of the expression or the = sign). If for example we write **v-dir:arg1.stop.lazy**, **binding.rawName** will be equal to this expression.
- **binding.value** represents the value specified in the directive (the value is optional), after the = sign, and having evaluated the expression. If for example we write **v-dir="1+1"**, **binding.value** will be equal to 2.
- **binding.expression** also represents the value specified in the directive (the value is optional), after the = sign, but without evaluating the expression. If for example we write **v-dir="1+1"**, **binding.expression** will be equal to **"1+1"** (while **binding.value** will be equal to 2).
- **binding.arg** represents an argument specified in the directive (the argument is optional), after the sign **:**. If for example we write **v-dir:arg1**, **binding.arg** will be equal to **"arg1"**.
- **binding.modifiers** represents an array of objects

containing the modifiers used in the directive (modifiers are optional), after the sign `..`. If for example we write `v-dir.stop.lazy`, `binding.modifiers` will be worth an object `{stop: true, lazy: true}`.

We can therefore see that the `binding` parameter represents an object that Vue provides in order to help us perform processing according to the values indicated in the directive.

The `vnode` parameter is an object associated with the virtual DOM created by Vue. This parameter can be useful when the directive is used on a Vue component (instead of a simple HTML element).

To write our first directives, let's take two simple examples:

- The `v-log` directive, when present, displays information in the console,
- The `v-hide` directive, when present, hides the element to which it applies (unconditionally).

v-log directive to display information in the console

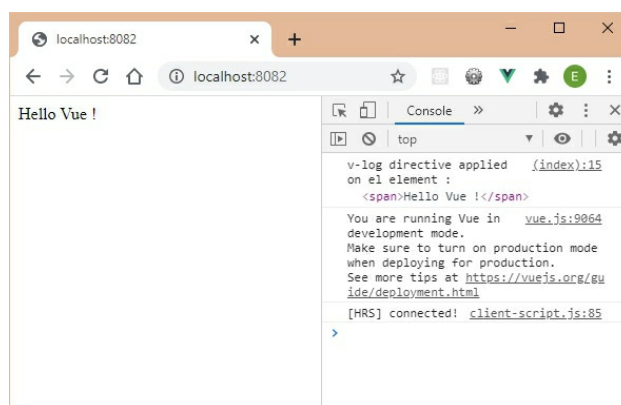
Let's use the `v-log` directive to display, in the console, information about the HTML element to which it is

applied.

v-log directive

```
Vue.directive("log", function(el) {  
  console.log("v-log directive applied on el element : ", el);  
});  
var vm = new Vue({  
  el: "#root",  
  template: `  
    <div>  
      <span v-log>Hello Vue !</span>  
    </div>  
  `,  
});
```

The **v-log** directive is used here in a `` element. When this `` element is displayed in the page, the directive will be applied and the message in the console will be displayed.



The **v-log** directive does its job correctly. However, we can already see a limitation if we try for example to display in the console, information on the parent of the `el` element (therefore on the `<div>` element which

contains the `` element).

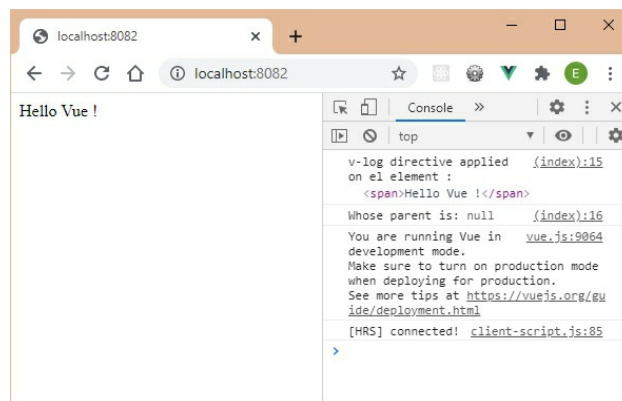
Let's modify the directive to display additional information about the element represented by `el.parentElement`.

View information about `el.parentElement`

```
Vue.directive("log", function(el) {
  console.log("v-log directive applied on el element : ", el);
  console.log("Whose parent is:", el.parentElement);
});
var vm = new Vue({
  el: "#root",
  template: `
    <div>
      <span v-log>Hello Vue !</span>
    </div>
  `
});
```

The only change is the addition of a new `console.log()` statement in the directive.

The display in the console is then the following:



When displayed in the directive, the parent of the

`` element does not exist (it is set to `null`). In fact it exists (it is the `<div>` element used in the template of the `Vue` object), but it is not yet accessible when the directive is used. Hence the importance of knowing the life cycle of a directive, which we will see at the end of this chapter.

v-hide directive to hide an element on the page

The previous `v-log` directive was used to display in the console information about the `el` element to which it applies. Let's write the `v-hide` directive which allows to hide this element in the page.

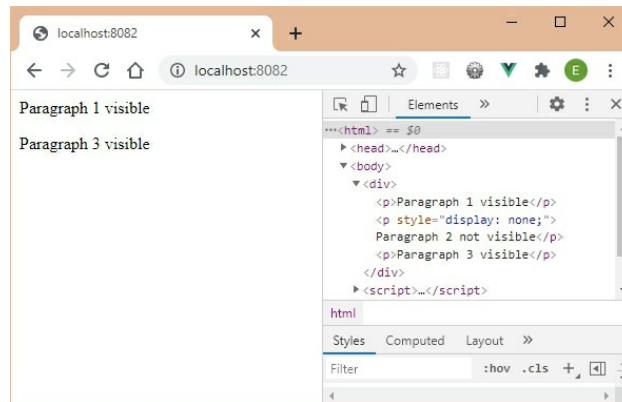
v-hide directive

```
Vue.directive("hide", function(el) {  
  el.style.display = "none";  
});  
var vm = new Vue({  
  el: "#root",  
  template: `  
    <div>  
      <p>Paragraph 1 visible</p>  
      <p v-hide>Paragraph 2 not visible</p>  
      <p>Paragraph 3 visible</p>  
    </div>  
  `,  
});
```

The `el` element on which the `v-hide` directive is applied (here the second paragraph) is hidden by setting its

display property to "none" (in the directive).

Only the first and third paragraphs are visible on the page:



The second paragraph is well registered in the DOM, but with the CSS display property set to "none".

Use the value of a directive

The previously created **v-log** and **v-hide** directives are used without specifying a value. Thus the **v-hide** directive always hides the element on which it applies.

Let's modify the **v-hide** directive so that it behaves like the **v-show** directive defined in Vue. We indicate as the value of the directive a boolean value:

- If **v-hide** is **true**, the element is hidden,
- If **v-hide** is **false**, the item is displayed.

In this case, needing to know the value associated with the directive, we indicate the **binding** parameter in the

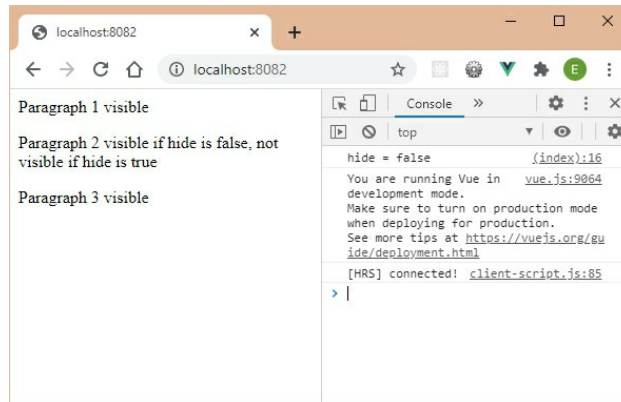
callback function.

v-hide directive with a boolean value

```
Vue.directive("hide", function(el, binding) {  
  var hide = binding.value;  
  console.log("hide = " + hide);  
  if (hide) el.style.display = "none";  
});  
var vm = new Vue({  
  el : "#root",  
  template : `  
    <div>  
      <p>Paragraph 1 visible</p>  
      <p v-hide="false">Paragraph 2 visible if hide is false,  
        not visible if hide is true</p>  
      <p>Paragraph 3 visible</p>  
    </div>  
  `,  
});
```

The computed value of the directive is set in **binding.value**. If this value is **true**, the element is hidden otherwise it is displayed.

The second paragraph is therefore displayed because **v-hide** is set to **false**.



The value retrieved in `binding.value` is a calculated value, which means that it can be the result of a JavaScript expression, for example the value of a reactive variable.

Let's create the **hide** reactive variable in the **data** section of the **Vue** object, and assign this variable as the value of the **v-hide** directive.

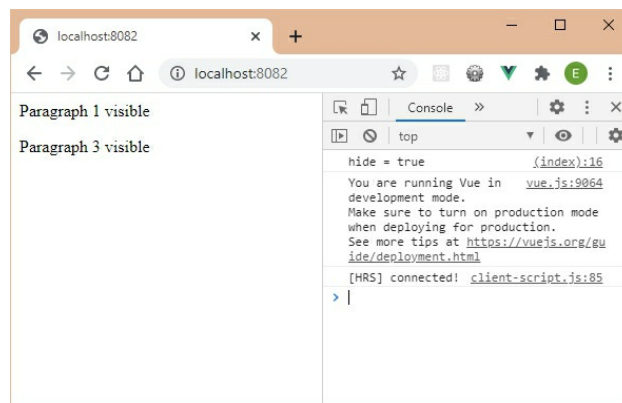
Assign the hide variable as the value of the v-hide directive

```
Vue.directive("hide", function(el, binding) {
  var hide = binding.value;
  console.log("hide = " + hide);
  if (hide) el.style.display = "none";
});
var vm = new Vue({
  el: "#root",
  data: {
    hide: true
  },
  template: `
    <div>
      <p>Paragraph 1 visible</p>
      <p v-hide="hide">Paragraph 2 visible if hide is false,
        not visible if hide is true</p>
    </div>
  `
});
```

```
<p>Paragraph 3 visible</p>
</div>
,
});
```

The principle is the same as for the **v-show** directive. The value of the directive is sought among the reactive variables (here the variable **hide**), and the value of the variable (here **true**) is transmitted in the directive.

The second paragraph is hidden because the reactive variable **hide** is set to **true**.



Use a directive on a component

Previous directives were used directly on HTML elements, but can be used on Vue components.

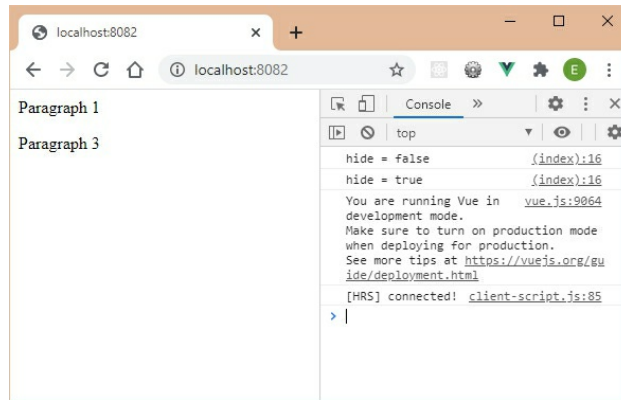
Let's create the **App** component that just displays a paragraph. The text of the paragraph is passed in the **text** props of the **App** component.

We use the **v-hide** directive on the three **App** components used here.

Use the v-hide directive on App components

```
Vue.directive("hide", function(el, binding) {
  var hide = binding.value;
  console.log("hide = " + hide);
  if (hide) el.style.display = "none";
});
Vue.component("App", {
  props : [
    "text"
  ],
  template : `
    <p>{{text}}</p>
  `
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph 1" v-hide="false" />
      <App text="Paragraph 2" v-hide="true" />
      <App text="Paragraph 3" />
    </div>
  `
});
```

Only the second **App** component is hidden here. Since the **v-hide** directive is registered on two **App** components, it is therefore executed twice (hence the two messages displayed in the console).



Use the `vnode` parameter in the callback function

The `vnode` parameter is the third parameter that can be used in the callback function of the `Vue.directive(name, callback)` method.

It allows access to the virtual DOM created by Vue and therefore to the component to which the directive applies. Access to the component also allows access to reactive variables defined on this component.

Let's create a `v-upper` directive to indicate that we want to display a text in upper case. We use this directive on the previous `App` component, which allows to display in uppercase the text transmitted in the props.

`v-upper` directive

```
Vue.directive("upper", function(el, binding, vnode) {  
  vnode.componentInstance.text2 =  
  vnode.componentInstance.text2.toUpperCase();  
});
```

```

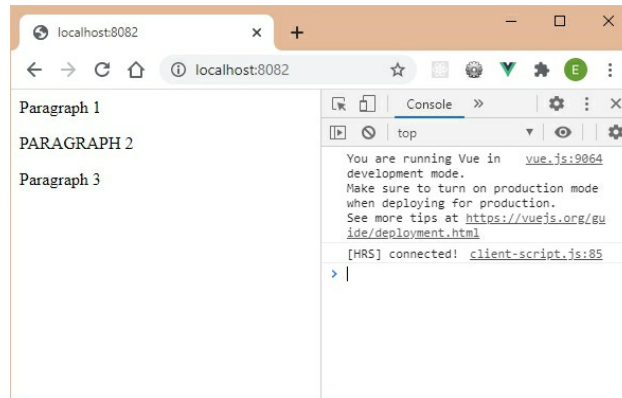
Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  },
  props : [
    "text"
  ],
  template : `
    <p>{{text2}}</p>
  `
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" v-upper />
      <App text="Paragraph 3" />
    </div>
  `
});

```

The **vnode** parameter allows access to **vnode.componentInstance** which is the corresponding **App** component instance. You can then modify the reactive variable **text2** of the component by displaying the text in uppercase. Thanks to the responsiveness, the modified text is displayed again on the screen.

Without the **vnode** parameter, it is not possible to access the **App** component, nor the **text2** reactive variable associated with this component.

Let's check that the second paragraph is written in upper case:



Use an argument in the directive

The **v-upper** directive makes the specified text uppercase. You can add an argument to the directive that allows you to specify additional information. For example, also put the text in bold, in italics ...

Use the bold argument to make bold

Let's start with the possibility of making the text bold using the **v-upper** directive. We would therefore write in the template, using the **bold** argument:

Use the bold argument in the v-upper directive

```
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph upper + bold" v-upper:bold />
      <App text="Paragraph upper" v-upper />
    </div>
  `
})
```

```
<App text="Paragraph normal" />
</div>
,
});
```

The "bold" string will be passed in the `binding.arg` parameter of the callback function. The writing of the `v-upper` directive and the `App` component become:

v-upper directive using the bold argument

```
Vue.directive("upper", function(el, binding, vnode) {
  var arg = binding.arg;
  if (arg == "bold") vnode.componentInstance.bold = true;
  vnode.componentInstance.text2 =
  vnode.componentInstance.text2.toUpperCase();
});
Vue.component("App", {
  data() {
    return {
      text2 : this.text,
      bold : false
    }
  },
  props : [
    "text"
  ],
  template : `
    <p>
      <span v-if="bold">
        <b>{{text2}}</b>
      </span>
      <span v-else>
        {{text2}}
      </span>
    </p>
```



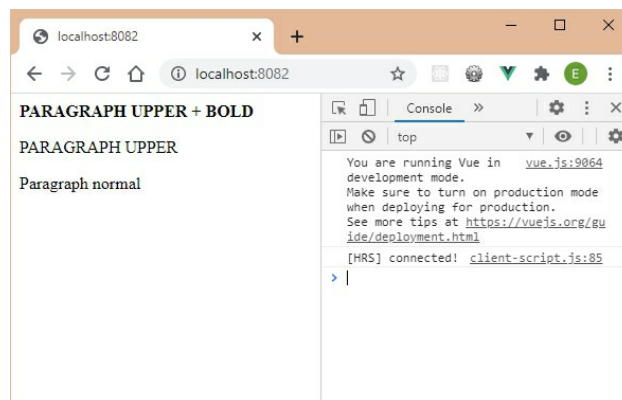
```

    },
  });
  var vm = new Vue({
    el: "#root",
    template: `
      <div>
        <App text="Paragraph upper + bold" v-upper:bold />
        <App text="Paragraph upper" v-upper />
        <App text="Paragraph normal" />
      </div>
    `
  });

```

The **App** component now has a new responsive variable named **bold**, which allows text to be bold if it is set to **true**.

The **v-upper** directive analyzes the presence of this argument in the directive, and if present, sets the corresponding **bold** reactive variable to **true** in the **App** component instance. This therefore makes it possible to display the text in upper case, but also in bold if the **bold** argument is present in the directive.



Use bold and italic arguments simultaneously

Vue allows you to indicate only one argument after the directive. But this argument being a character string, we can indicate several names separated for example by a comma (but not to use a point because it is the sign of the presence of a modifier, see next section).

We would therefore use a template of the following form, in order to indicate texts with the **bold** and / or *italic* arguments.

Use the bold and italic arguments in the v-upper directive

```
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph upper + bold" v-upper:bold />
      <App text="Paragraph upper + italic" v-upper:italic />
      <App text="Paragraph upper + italic + bold" v-upper:italic,bold />
      <App text="Paragraph upper" v-upper />
      <App text="Paragraph normal" />
    </div>
  `
});
```

The paragraph using the **bold** and *italic* arguments therefore uses the **v-upper** directive in the form **v-upper:italic,bold**, in which the words **bold** and *italic* can be inverted (the order should not matter).

The **v-upper** directive and the **App** component therefore become:

v-upper directive using bold and italic arguments

```
Vue.directive("upper", function(el, binding, vnode) {
  var arg = binding.arg;
  if (arg) {
    var args = arg.split(",");
    var bold = args.includes("bold");
    var italic = args.includes("italic");
    vnode.componentInstance.bold = bold;
    vnode.componentInstance.italic = italic;
  }
  vnode.componentInstance.text2 =
  vnode.componentInstance.text2.toUpperCase();
});
Vue.component("App", {
  data() {
    return {
      text2 : this.text,
      bold : false,
      italic : false
    }
  },
  props : [
    "text"
  ],
  template : `
    <p>
    <span v-if="bold">
    <span v-if="italic">
    <b><i>{{text2}}</i></b>
    </span>
    <span v-else>
    <b>{{text2}}</b>
  `
});
```

```

    </span>
  </span>
  <span v-else>
    <span v-if="italic">
      <i>{{text2}}</i>
    </span>
    <span v-else>
      {{text2}}
    </span>
  </span>
</p>
,
});
var vm = new Vue({
  el: "#root",
  template: `
    <div>
      <App text="Paragraph upper + bold" v-upper:bold />
      <App text="Paragraph upper + italic" v-upper:italic />
      <App text="Paragraph upper + italic + bold" v-upper:italic,bold />
      <App text="Paragraph upper" v-upper />
      <App text="Paragraph normal" />
    </div>
  `
,
});

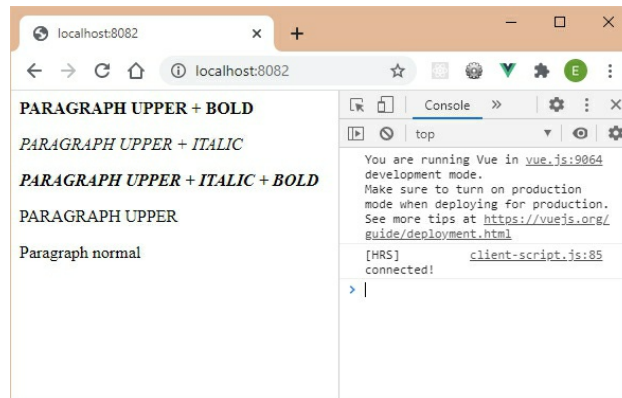
```

If the `v-upper` directive is used in the form `v-upper:bold,italic`, the `binding.arg` parameter is equal to `"bold,italic"`. Just split this string into an array of elements that will contain `["bold", "italic"]`.

We then test the presence of each of the words in the array using the `includes()` method, and if the word is present, the reactive `bold` or `italic` variable is set to `true`

in the **App** component.

The **App** component then updates itself using the value of each of the **bold** and **italic** responsive variables.



Use modifiers in the directive

Another possibility in the directives is to use modifiers. Modifiers are separated from the argument or the name of the directive by prefixing it with a period. Several modifiers can follow each other, each one prefixed with a point.

The **binding.modifiers** parameter of the callback function allows you to retrieve an object whose keys are the modifiers present in the directive, and each of the values associated with each key is equal to **true** (meaning the presence of the modifier in the directive).

To obtain the list of modifiers present in the directive, it is therefore sufficient to retrieve the list of keys present in the **binding.modifiers** object, which can be

done by means of the `Object.keys(binding.modifiers)` instruction.

Obtain the list of keys of the modifiers present in the directive

```
var modifiers = Object.keys(binding.modifiers);
```

Let us use this principle in order to put in uppercase characters, only the letters indicated in the form of modifiers in the `v-upper` directive.

For example, to capitalize only the characters "a" and "p" in the indicated text, we would write in the template:

Using the modifiers a and e in the v-upper directive

```
var vm = new Vue({
  el: "#root",
  template: `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" v-upper.a.p />
      <App text="Paragraph 3" />
    </div>
  `
});
```

The directive is then written:

Capitalize the letters indicated in the directive's modifiers

```
Vue.directive("upper", function(el, binding, vnode) {
  var modifiers = Object.keys(binding.modifiers);
  var s= "";
  for (var i=0; i < vnode.componentInstance.text2.length; i++) {
    var c = vnode.componentInstance.text2.charAt(i);
```

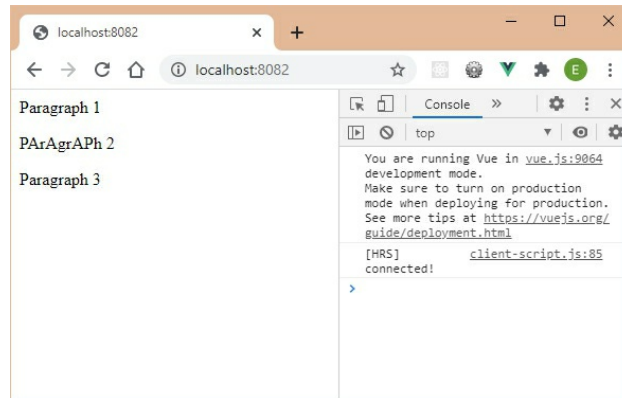
```

    if (modifiers.includes(c)) s += c.toUpperCase();
    else s += c;
  }
  vnode.componentInstance.text2 = s;
});
Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  },
  props : [
    "text"
  ],
  template : `
    <p>{{text2}}</p>
  `
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" v-upper.a.p />
      <App text="Paragraph 3" />
    </div>
  `
});

```

For each character of the text in the component's `text2` variable, we see if it is part of the list indicated in the modifiers array. If so, we copy this character in upper case in a new string. Then this string is copied into the `text2` variable of the component.

The second paragraph contains the letters A and P in upper case, as indicated in the directive.



Life cycle in a directive

Let's take the example of the **v-log** directive, which displays in the console information about the element that uses the directive.

We wrote the following **v-log** directive, which also displays information about the parent of the element that uses the directive:

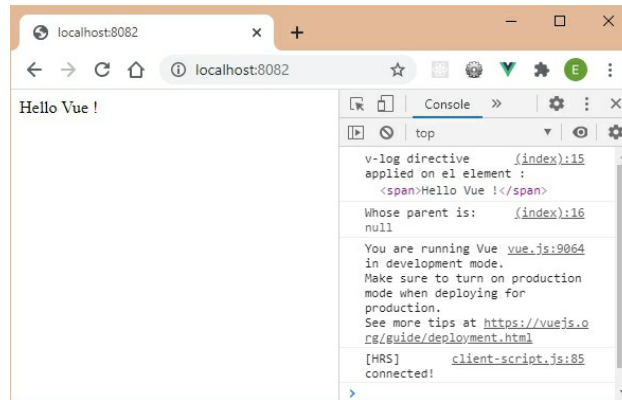
Display information about the element and its parent

```
Vue.directive("log", function(el) {
  console.log("v-log directive applied on el element : ", el);
  console.log("Whose parent is:", el.parentElement);
});
var vm = new Vue({
  el: "#root",
  template: `
    <div>
      <span v-log>Hello Vue !</span>
    </div>
```



```
});
```

The display in the console was as follows:



The `` element is displayed but has no parent (**null**)! This is a life cycle management issue for the directive. By the time the directive's callback function is executed, the DOM element it applies to is not yet inserted into the DOM tree, causing this result.

To handle these cases, Vue provides callback functions associated with moments in the life cycle of the directive (as for components). These functions are as follows:

When creating the element or component that uses the directive:

- **bind()** method: called when creating the directive. The associated element is not yet attached to its parent.
- **inserted()** method: called when creating the directive, after the element has been attached to its

parent. Note that the parent is not necessarily inserted into the DOM yet.

When updating the item or component that uses the directive:

- **update()** method: called after each item update, but before its children are updated.
- **componentUpdated()** method: called after each item update, but after its children are updated.

Let's use the **v-log** directive to display these methods in the console.

View the life cycle of the v-log directive

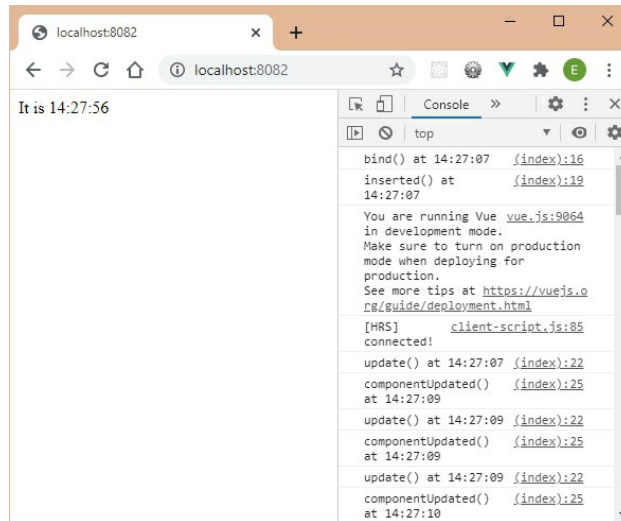
```
Vue.directive("log", {  
  bind : function(el, binding) {  
    console.log("bind() at " + el.innerHTML);  
  },  
  inserted : function(el, binding) {  
    console.log("inserted() at " + el.innerHTML);  
  },  
  update : function(el, binding) {  
    console.log("update() at " + el.innerHTML);  
  },  
  componentUpdated : function(el, binding) {  
    console.log("componentUpdated() at " + el.innerHTML);  
  }  
});  
var vm = new Vue({  
  el : "#root",  
  data : {  
    time : new Date()
```

```

    },
    computed : {
      hhmmss() {
        var hh = this.time.getHours();
        var mm = this.time.getMinutes();
        var ss = this.time.getSeconds();
        if (hh < 10) hh = "0" + hh;
        if (mm < 10) mm = "0" + mm;
        if (ss < 10) ss = "0" + ss;
        return `${hh}:${mm}:${ss}`;
      }
    },
    created() {
      setInterval(() => {
        this.time = new Date();
      }, 1000);
    },
    template : `
      <div>
        It is <span v-log>{{hhmmss}}</span>
      </div>
    `
  },
});

```

The display in the console shows the sequence of methods by Vue:



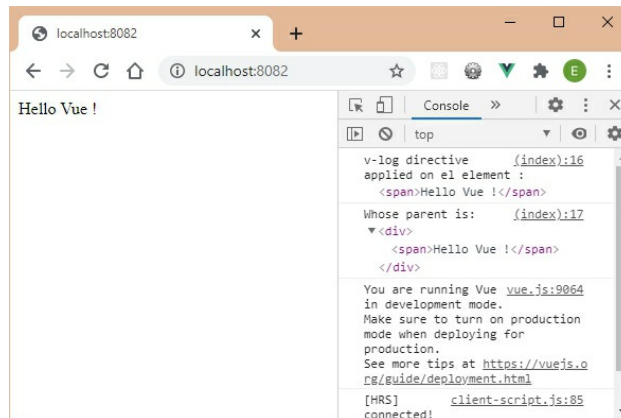
When writing a directive using the `Vue.directive(name, callback)` form, the `bind()` method is actually executed by default. For more specific treatments, the life cycle method used must be indicated.

Now that we know how to use the lifecycle of a directive, let's modify the `v-log` directive to display information about the parent element. Just use the `inserted()` method which makes sure that the element has a parent.

Use the v-log directive to display information about the parent

```
Vue.directive("log", {
  inserted(el) {
    console.log("v-log directive applied on el element : ", el);
    console.log("Whose parent is:", el.parentElement);
  }
});
var vm = new Vue({
  el : "#root",
```

```
template : `  
  <div>  
    <span v-log>Hello Vue !</span>  
  </div>  
  ,  
});
```



The parent of the element is now displayed in the console.

5 – CREATE FILTERS

A filter represents a function that will be executed in one of the following two cases:

- Either when displaying the value of an expression in a template (therefore in an expression surrounded by `{{` and `}}`),
- Or when evaluating an expression in a `v-bind` directive.

The filter allows in these two cases to modify the final value of the expression to be used (either to display it in the template with `{{` and `}}`, or to use it as a value in the one-way binding with `v-bind`).

As seen in the previous chapter, we use the following structure of the HTML page, in which we create the `div#root` element which will contain the HTML elements of the template associated with the `Vue` object.

Basic index.html file

```
<html>  
<head>
```

```
<script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></script>
</head>
<body>
<div id="root"></div>
</body>
<script>
var vm = new Vue({
  el : "#root",
  template : `
    <div>
    </div>
  `
});
</script>
</html>
```

Use a filter

A filter is used by means of the sign | which follows the expression to filter, the sign | itself being followed by the name of the filter.

Here are two examples of the use of filters:

- The first is used in a template surrounded by {{ and }},
- The second is used in a **v-bind** directive.

Each of the filters is called **upper**, and is used to capitalize the result.

upper filter used in a template

```
<p>{{text|upper}}</p>
```

The text to display, coming from the reactive variable `text`, will be capitalized before its display, thanks to the `upper` filter applied to the variable `text`.

upper filter used in a v-bind directive

```
<App v-bind:text="text|upper" />
```

The text transmitted in the `text` props, coming from the reactive variable `text`, will be capitalized before its transmission as props to the `App` component, thanks to the `upper` filter applied to the `text` variable.

A filter therefore makes it possible to carry out processing on the value of the expression which precedes it.

Create a filter

The `upper` filter as used above causes a runtime error because it is not yet defined. It must therefore be created before using it.

We can create two kinds of filters:

- Global filters, usable throughout the HTML page. For this, we use the `Vue.filter(name, callback)` method.
- Local filters, usable only in the component or the `Vue` object in which they are defined. For this, we use the `filter` section of the component or the `Vue` object.

Let's take a look at these two ways to create a filter below.

Create a global filter with `Vue.filter()`

A filter created with the `Vue.filter(name, callback)` method will be usable throughout the HTML page because it is global to it.

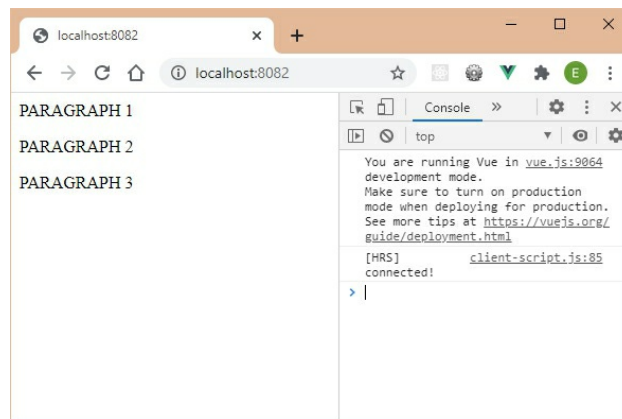
Let's create the `upper` filter and use it directly in the template (surrounded by `{{` and `}}`).

Create and use the upper filter

```
Vue.filter("upper", function(value) {  
  return value.toUpperCase();  
});  
Vue.component("App", {  
  data() {  
    return {  
      text2 : this.text  
    }  
  },  
  props : [  
    "text"  
  ],  
  template : `  
    <p>{{text2|upper}}</p>  
  `,  
});  
var vm = new Vue({  
  el : "#root",  
  template : `  
    <div>  
      <App text="Paragraph 1" />
```

```
<App text="Paragraph 2" />
<App text="Paragraph 3" />
</div>
,
});
```

The filter takes as its first parameter the value of the expression to be processed, here the value of the reactive variable `text2`, corresponding to the `text` props transmitted in the `App` component. Once the filter is applied, the final result is displayed.



Let's use the `upper` filter now using it in a `v-bind` directive.

The filter is no longer systematically applied in the template on all the elements to be displayed, but only on the elements for which the filter is specified in the `v-bind` directive.

Use the upper filter in a v-bind directive

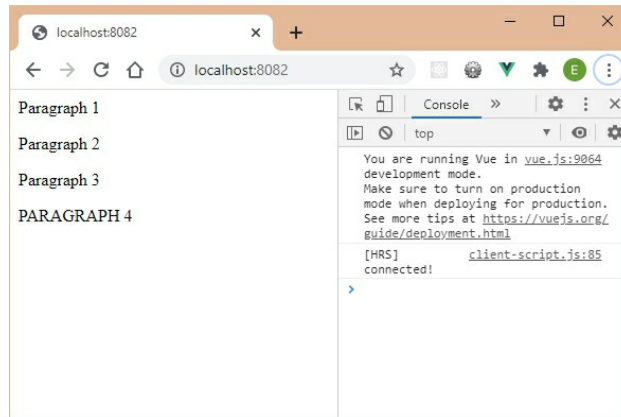
```
Vue.filter("upper", function(value) {
  return value.toUpperCase();
});
```

```

Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  },
  props : [
    "text"
  ],
  template : `
    <p>{{text2}}</p>
  `
});
var vm = new Vue({
  el : "#root",
  data : {
    text : "Paragraph 4"
  },
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" />
      <App text="Paragraph 3" />
      <App v-bind:text="text|upper" />
    </div>
  `
});

```

Only the fourth paragraph is now affected by the **upper** filter.



The value of the reactive variable **text** is capitalized here thanks to the filter, then this value is transmitted as **text** props in the **App** component which displays in the page what it receives.

Create a local filter by defining it in the filters section

The filter can be defined in the **filters** section of a component or in the **Vue** object. The difference with the definition of the filter by **Vue.filter()** is that the filter can only be used where it is defined.

Define the filter in a component

The filter defined in the **App** component can only be used in the **App** component.

Define the upper filter in the App component

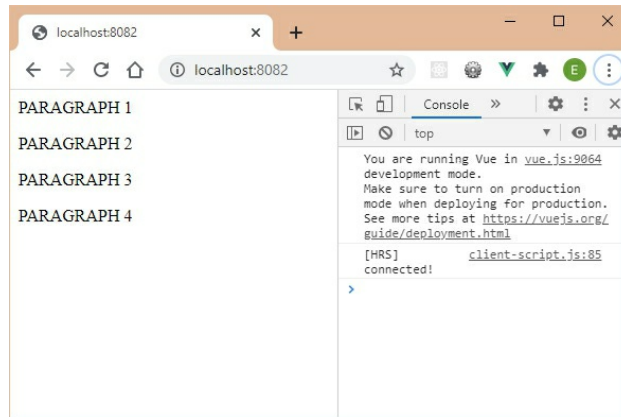
```
Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  }
})
```

```

    },
    props : [
      "text"
    ],
    filters : {
      upper(value) {
        return value.toUpperCase();
      }
    },
    template : `
      <p>{{text2|upper}}</p>
    `
  });
var vm = new Vue({
  el : "#root",
  data : {
    text : "Paragraph 4"
  },
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" />
      <App text="Paragraph 3" />
      <App v-bind:text="text" />
    </div>
  `
});

```

The **upper** filter is directly used in the template of the **App** component.



Using the filter in the **Vue** object would cause an error because the filter is unknown outside of the **App** component. So writing `<App v-bind:text="text|upper" />` in the template of the **Vue** object would cause an error.

Define the filter in the Vue object

If the filter is now defined in the **Vue** object, it becomes usable in this object, but no longer in the **App** component.

Define the upper filter in the Vue object

```
Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  },
  props : [
    "text"
  ],
  template : `
    <p>{{text2}}</p>
```

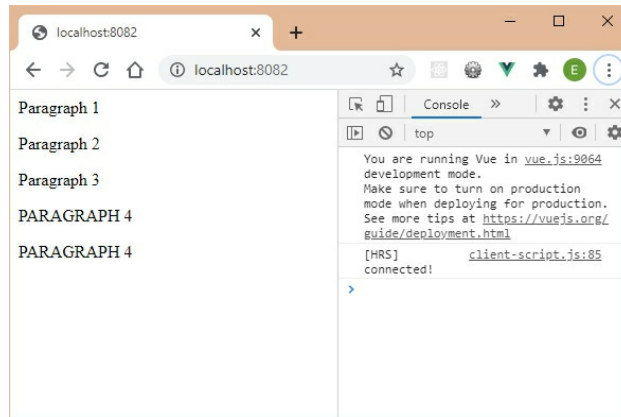
```

    });
var vm = new Vue({
  el : "#root",
  data : {
    text : "Paragraph 4"
  },
  filters : {
    upper(value) {
      return value.toUpperCase();
    }
  },
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" />
      <App text="Paragraph 3" />
      <App v-bind:text="text|upper" />
      {{text|upper}}
    </div>
  `
});

```

The **upper** filter is used in two places in the **Vue** object:

- In the **v-bind** directive, by modifying the text of the reactive variable **text** which is then passed in the **text** props of the **App** component,
- Directly in the template using **{{text|upper}}**. The reactive variable **text** is transformed into uppercase and then displayed in the page.



Use a global filter and a local filter

A filter can be defined (with the same name) globally using `Vue.filter()` and locally using the `filters` section.

Let's define the `upper` filter globally and locally in the `App` component. We add a text in front of the version of the filter used in order to see which filter is used in each place where it is written.

Define the upper filter globally and locally

```
Vue.filter("upper", function(value) {  
  return "Global filter" + value.toUpperCase();  
});
```

```
Vue.component("App", {  
  data() {  
    return {  
      text2 : this.text  
    }  
  },  
  props : [  
    "text"  
  ],  
  template : `
```

```
<p>{{text2|upper}}</p>
```



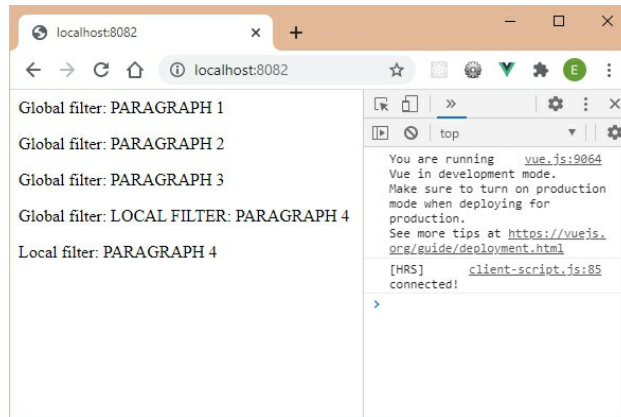
```

    `
  });
  var vm = new Vue({
    el : "#root",
    data : {
      text : "Paragraph 4"
    },
    filters : {
      upper(value) {
        return "Local filter" + value.toUpperCase();
      }
    },
    template : `
      <div>
        <App text="Paragraph 1" />
        <App text="Paragraph 2" />
        <App text="Paragraph 3" />
        <App v-bind:text="text|upper" />
        {{text|upper}}
      </div>
    `
  });

```

The local filter adds the text **"Local filter:"** in front of the returned text, while the global filter adds **"Global filter:"** in front of it.

The result is the following:



Let's analyze the displayed results:

The first three paragraphs use the global filter because no other filter is available when using them.

On the other hand, the fourth paragraph uses the two filters, first local then global:

- The use of the local filter is due to the writing of the `v-bind:text="text|upper"` directive,
- Whereas the use of the global filter is due to the passing of the text to the `App` component which displays it by means of `{{text2|upper}}` in its template.
- Finally the last paragraph displayed in the page only uses the local filter because nothing is then transmitted to the `App` component.

Create a filter that returns HTML code

We want to create the `bold` filter which makes it possible to put the indicated text in bold. To do this, it adds the `` tag around the text as a parameter

returned by the filter.

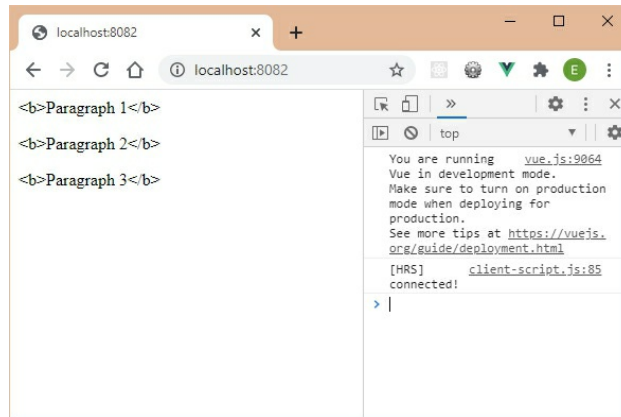
bold filter to make the text bold

```
Vue.filter("bold", function(value) {  
  return "<b>" + value + "</b>";  
});
```

```
Vue.component("App", {  
  data() {  
    return {  
      text2 : this.text  
    }  
  },  
  props : [  
    "text"  
  ],  
  template : `  
    <p>{{text2|bold}}</p>  
  `,  
});
```

```
var vm = new Vue({  
  el : "#root",  
  template : `  
    <div>  
      <App text="Paragraph 1" />  
      <App text="Paragraph 2" />  
      <App text="Paragraph 3" />  
    </div>  
  `,  
});
```

The result is the following:



Tags added by the filter are not interpreted as tags but are displayed as text. Vue should be told that the display should be interpreted as HTML and not as text.

Use the **v-html** directive to display HTML

Let's use the **v-html** directive (defined in Vue as standard) which allows you to indicate HTML content for an element, which will be interpreted in HTML and not in plain text.

Use the **v-html** directive to display paragraph text

```
Vue.filter("bold", function(value) {
  return "<b>" + value + "</b>";
});
Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  },
  props : [
    "text"
  ],
```

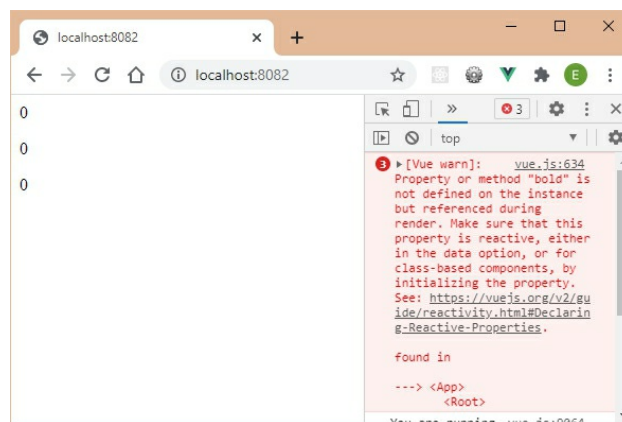
```

template : `
  <p v-html="text2|bold"></p>
  `
  ,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" />
      <App text="Paragraph 3" />
    </div>
  `
  ,
});

```

We are attempting to use the bold filter in a **v-html** directive, even though it was previously said that this only works on **v-bind** directives.

The result shows that it does not work:



Use this.\$options.filters object in component

In fact, you should know that each filter definition creates a method in the **this.\$options.filters** object.

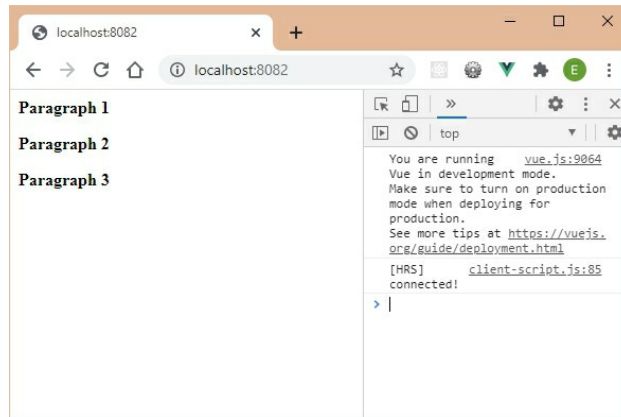
Here we will therefore have access to the `bold(value)` method by using it in the form `this.$options.filters.bold(text2)`.

Let's change the use of the filter as follows:

Use the `bold()` method instead of the bold filter

```
Vue.filter("bold", function(value) {
  return "<b>" + value + "</b>";
});
Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  },
  props : [
    "text"
  ],
  template : `
    <p v-html="this.$options.filters.bold(text2)"></p>
  `
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" />
      <App text="Paragraph 3" />
    </div>
  `
});
```

The result is now the expected one:



Use a method instead of a filter

But in this case, it's easier to use a method that returns the result of the filter, rather than the filter itself.

Use the bold() method instead of the filter

```
Vue.component("App", {
  data() {
    return {
      text2 : this.text
    }
  },
  methods : {
    bold(value) {
      return "<b>" + value + "</b>";
    }
  },
  props : [
    "text"
  ],
  template : `
    <p v-html="bold(text2)"></p>
  `
});
var vm = new Vue({
  el : "#root",
```

```
template : `
  <div>
    <App text="Paragraph 1" />
    <App text="Paragraph 2" />
    <App text="Paragraph 3" />
  </div>
`
});
```

We always use the **v-html** directive so that the result is interpreted in HTML, but we directly call the **bold()** method defined in the **methods** section.

Use several filters in a row

A filter being ultimately a function call, it is possible to chain the call of several filters. Each filter uses the result obtained by calling the filters which preceded it.

Let's create the two filters **upper** (already seen previously) and **nospaces** (which allows you to remove spaces in a string). Then use these two filters by chaining their calls.

upper and nospaces filters

```
Vue.filter("upper", function(value) {
  return value.toUpperCase();
});
Vue.filter("nospaces", function(value) {
  return value.replace(/ /g, "");
});
Vue.component("App", {
  data() {
```

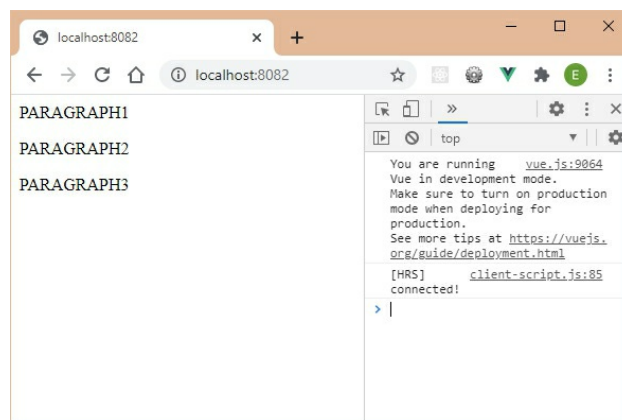


```

return {
  text2 : this.text
}
},
props : [
  "text"
],
template : `
  <p>{{text2|upper|nospaces}}</p>
`
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph 1" />
      <App text="Paragraph 2" />
      <App text="Paragraph 3" />
    </div>
  `
});

```

The transmitted text is capitalized then the spaces between the words are deleted.



Use filters with parameters

The preceding filters have no parameters. They can all be used by simply naming the filter when using it.

But a filter can also have parameters. When using it, all you have to do is indicate the list of filter arguments in parentheses (as for a function call). These arguments will be received by the processing method of the filter after the value parameter.

Suppose the **upper** filter can also be used in the form **upper(n)**, where **n** indicates the index of the letter to be capitalized. You also need to be able to use it in its old upper form, meaning to capitalize everything.

upper and upper(n) filters

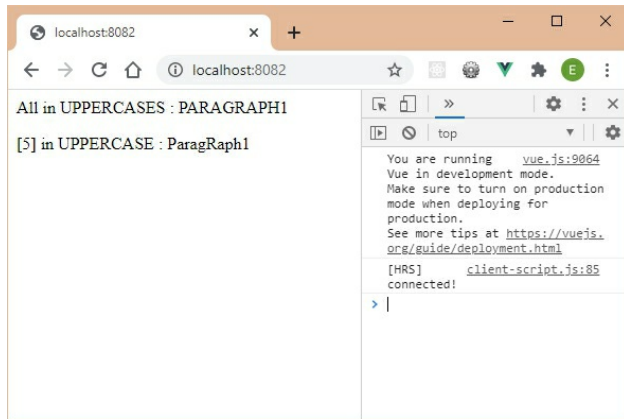
```
Vue.filter("upper", function(value, index) {
  var result = "";
  if (index == undefined) return value.toUpperCase();
  for (i = 0; i < value.length; i++) {
    var letter = value.charAt(i);
    if (i == index) letter = letter.toUpperCase();
    result += letter;
  }
  return result;
});
Vue.filter("nospaces", function(value) {
  return value.replace(/ /g, "");
});
Vue.component("App", {
  data() {
    return {
```

```

    text2 : this.text
  }
},
props : [
  "text"
],
template : `
  <div>
    <p>All in UPPERCASES : {{text2|upper|nospaces}}</p>
    <p>[5] in UPPERCASE : {{text2|upper(5)|nospaces}}</p>
  </div>
`
,
});
var vm = new Vue({
  el : "#root",
  template : `
    <div>
      <App text="Paragraph 1" />
    </div>
`
,
});

```

If the index is not transmitted in the filter, it is therefore **undefined**, and in this case we return all the text in upper case. Otherwise we capitalize the letter corresponding to the index only.



6 – USING THE VUE CLI UTILITY

The Vue CLI utility (CLI stands for Command Line Interface) allows you to easily create a project tree corresponding to a Vue application.

Install Vue CLI

Node.js must have been previously installed. Then type the command `npm install -g @vue/cli@3.10.0` from a command shell (here the 3.10.0 version).

Install Vue CLI from a command interpreter

```
npm install -g @vue/cli@3.10.0
```

Once this command is executed, you get:

```
Terminal
> node bin/postinstall || exit 0
Love nodemon? You can now support the project via the open collective:
> https://opencollective.com/nodemon/donate

> ejs@2.7.4 postinstall C:\Users\erics\AppData\Roaming\npm\node_modules\@vue\cli\node_modules\ejs
> node ./postinstall.js

Thank you for installing EJS: built with the Jake JavaScript build tool (https://jakejs.com/)

npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@^1.2.7 (node_modules\@vue\cli\node_modules\chokidar\node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.13: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
npm WARN @vue/compiler-sfc@3.0.6 requires a peer of vue@3.0.6 but none is installed. You must install peer dependencies yourself.

+ @vue/cli@3.10.0
added 1415 packages from 706 contributors in 196.055s
D:\Documents\www\vue>
```

The Vue CLI utility is now installed. For a list of available commands, type the **vue -h** command in the shell.

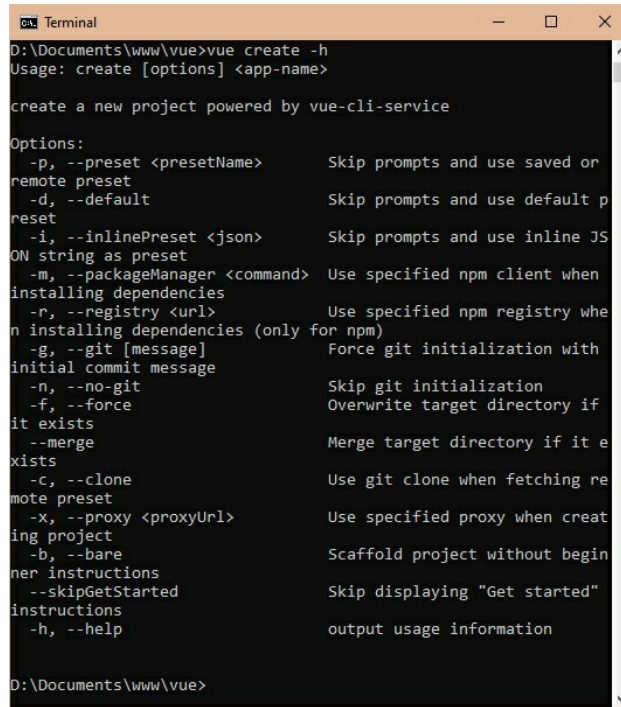
```
Terminal
r of a plugin in an already created project
inspect [options] [paths...] inspect the webpack
config in a project with vue-cli-service
serve [options] [entry] serve a .js or .vue
file in development mode with zero config
build [options] [entry] build a .js or .vue
file in production mode with zero config
ui [options] start and open the
vue-cli ui
init [options] <template> <app-name> generate a project
from a remote template (legacy API, requires @vue/cli-init)
config [options] [value] inspect and modify
the config
outdated [options] (experimental) chec
k for outdated vue cli service / plugins
upgrade [options] [plugin-name] (experimental) upgr
ade vue cli service / plugins
migrate [options] [plugin-name] (experimental) run
migrator for an already-installed cli plugin
info print debugging inf
ormation about your environment

Run vue <command> --help for detailed usage of given command.
D:\Documents\www\vue>
```

The Vue CLI utility is a command line interface. The **create** command is used to create a Vue application. For information on the **create** command, type (as recommended in the previous screen) the **vue create -h** command.

Display help on the Vue CLI create command

```
vue create -h
```



```
Terminal
D:\Documents\www\vue>vue create -h
Usage: create [options] <app-name>

create a new project powered by vue-cli-service

Options:
  -p, --preset <presetName>  Skip prompts and use saved or
remote preset
  -d, --default               Skip prompts and use default p
reset
  -i, --inlinePreset <json>  Skip prompts and use inline JS
ON string as preset
  -m, --packageManager <command> Use specified npm client when
installing dependencies
  -r, --registry <url>       Use specified npm registry whe
n installing dependencies (only for npm)
  -g, --git [message]        Force git initialization with
initial commit message
  -n, --no-git               Skip git initialization
  -f, --force                 Overwrite target directory if
it exists
  --merge                     Merge target directory if it e
xists
  -c, --clone                 Use git clone when fetching re
mote preset
  -x, --proxy <proxyUrl>     Use specified proxy when creat
ing project
  -b, --bare                  Scaffold project without begin
ner instructions
  --skipGetStarted            Skip displaying "Get started"
instructions
  -h, --help                  output usage information

D:\Documents\www\vue>
```

We will now be able to create our Vue application from Vue CLI.

Create a Vue application with Vue CLI

Let's use the **create** command to create the Vue application tree. The application will be created here in the **app-vue** directory.

Create the Vue app tree in an app-vue directory

```
vue create app-vue
```

The command is launched:

```
npm
Vue CLI v4.5.11
  Creating project in D:\Documents\www\vue\app-vue.
  Installing CLI plugins. This might take a while...

[.....] - fetchMetadata: sill pacote range manifes
```

Then after a few minutes:

```
Terminal
64 packages are looking for funding
  run `npm fund` for details
  Invoking generators...
  Installing additional dependencies...

added 81 packages from 85 contributors in 19.544s

71 packages are looking for funding
  run `npm fund` for details
  Running completion hooks...
  Generating README.md...
  Successfully created project app-vue.
  Get started with the following commands:

$ cd app-vue
$ npm run serve

D:\Documents\www\vue>
```

Let's run the commands displayed in the command interpreter, allowing to launch the server associated with the application created in the **app-vue** directory.

Start the Vue application server in the app-vue directory

```
cd app-vue
npm run serve
```

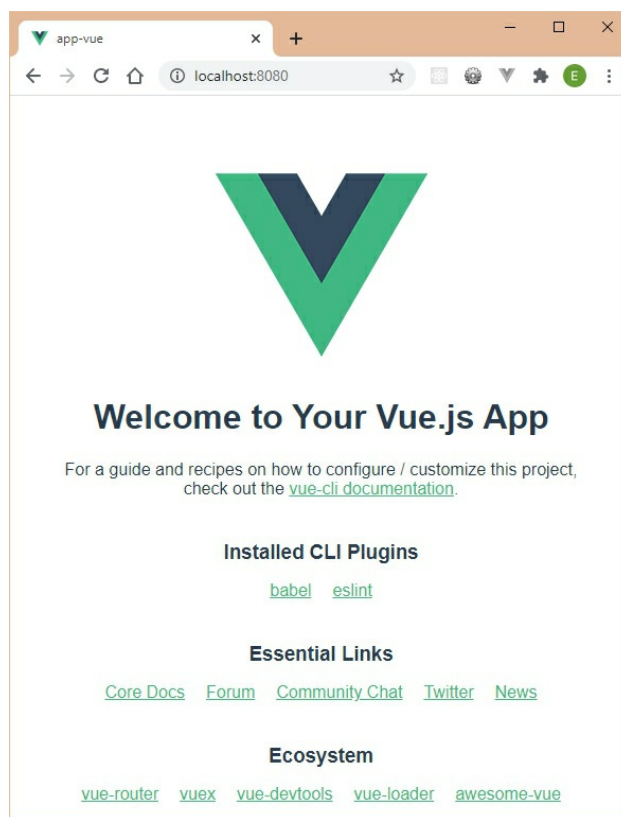


```
npm
D:\Documents\www\vue>cd app-vue
D:\Documents\www\vue\app-vue>npm run serve
> app-vue@0.1.0 serve D:\Documents\www\vue\app-vue
> vue-cli-service serve
[INFO] Starting development server...
98% after emitting CopyPlugin
[DONE] Compiled successfully in 3135ms 15:47:51

App running at:
- Local: http://localhost:8080/
- Network: http://192.168.1.93:8080/

Note that the development build is not optimized.
To create a production build, run npm run build.
```

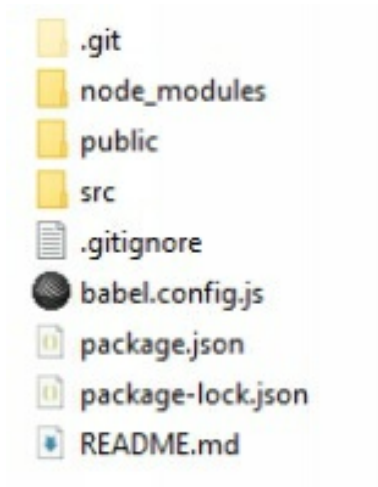
Let's start the server at the given URL <http://localhost:8080>:



The Vue application created by default is displayed in the browser.

Exploring the project tree

The **app-vue** directory contains the following files and directories:



Configuration files

The files located directly in the **app-vue** directory of the application are mainly configuration files or help files.

For example, the **README.md** file explains the **npm** commands that can be used to deploy the application on a server (including the **npm run serve** command launched previously):

README.md file

```
# app-vue

## Project setup
...

npm install
```

```
...  
  
### Compiles and hot-reloads for development  
...  
  
npm run serve  
...  
  
### Compiles and minifies for production  
...  
  
npm run build  
...  
  
### Run your tests  
...  
  
npm run test  
...  
  
### Lints and fixes files  
...  
  
npm run lint  
...  
  
### Customize configuration  
See [Configuration Reference](https://cli.vuejs.org/config/).
```

public directory

The **public** directory contains the two files which will be directly accessible by the browser when accessing the site:

- **favicon.ico** file: this file corresponds to the application icon used to display it in the tab associated with the browser window that displays the site (here the Vue logo).
- **index.html** file: this is the main HTML file that

is displayed when accessing the site.



The contents of the **index.html** file are as follows (content may vary depending on Vue CLI version used):

Index.html file

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="utf-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width,initial-
scale=1.0">
    <link rel="icon" href="<%= BASE_URL %>favicon.ico">
    <title>app-vue</title>
  </head>
  <body>
    <noscript>
      <strong>We're sorry but app-vue doesn't work properly without
JavaScript
      enabled. Please enable it to continue.</strong>
    </noscript>
    <div id="app"></div>
    <!-- built files will be auto injected -->
  </body>
</html>
```

We find in it the **<div>** having the **app** id in which the Vue application will be registered. It corresponds to the element **el** having the **root** id in the code of the

previous chapters.

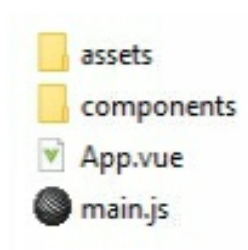
Note the comment following this `<div>` element: the files created will be auto-injected. This is why there is no trace of inclusion of other files (CSS, JS, etc.), even if these files are present when the application is run.

node_modules directory

The `node_modules` directory is updated when installing packages by the `npm install package-name` command. It was created when running the `vue create app-vue` command.

src directory

The `src` directory is the one that contains the source files of our application. It is therefore the one that will be the most modified and enriched so that the application coincides with our wishes.



The `src` directory contains the `App.vue` and `main.js` files, as well as the two directories `assets` and `components`.

main.js file

The **main.js** file is as follows:

src/main.js file

```
import { createApp } from 'vue'  
import App from './App.vue'  
  
createApp(App).mount('#app')
```

We immediately see the contribution of the CLI. It creates a set of files and directories organized in the form of modules which will be imported into our files by means of the **import** instruction of ES6.

The **main.js** file creates the **Vue** object associated with the application and mounts it on the **#app** element that was created in the **index.html** file. The **App** component is that of the application as a whole. Its definition can be found in the **App.vue** file located in this same directory.

We see that the **main.js** file is a generic file and has no reason to be modified afterwards.

App.vue file

The **App.vue** file is as follows:

src/App.vue file

```
<template>  
  <div id="app">  
      
    <HelloWorld msg="Welcome to Your Vue.js App"/>  
  </div>  
</template>
```

```
<script>
import HelloWorld from './components/HelloWorld.vue'

export default {
  name: 'app',
  components: {
    HelloWorld
  }
}
</script>

<style>
#app {
  font-family: 'Avenir', Helvetica, Arial, sans-serif;
  -webkit-font-smoothing: antialiased;
  -moz-osx-font-smoothing: grayscale;
  text-align: center;
  color: #2c3e50;
  margin-top: 60px;
}
</style>
```

The **App.vue** file is the file that describes the **App** component of the Vue application. All components created by CLI (and later by us) are written to **.vue** extension files.

src/assets directory

The **src/assets** directory contains image files, CSS files, or JS files containing specific code. These files are shared by all components of the Vue application.

src/components directory

The **App.vue** file uses a **HelloWorld** component, taken

from the `src/components/HelloWorld.vue` file. All Vue components created by us are integrated into the `src/components` directory and have a `.vue` extension.

This `HelloWorld` component is described as follows:

`src/components/HelloWorld.vue` file

```
<template>
  <div class="hello">
    <h1>{{ msg }}</h1>
    <p>
      For a guide and recipes on how to configure / customize this project,
    <br>
      check out the
      <a href="https://cli.vuejs.org" target="_blank" rel="noopener">vue-cli
documentation</a>.
    </p>
    <h3>Installed CLI Plugins</h3>
    <ul>
      <li><a href="https://github.com/vuejs/vue-
cli/tree/dev/packages/%40vue/cli-plugin-babel" target="_blank"
rel="noopener">babel</a></li>
      <li><a href="https://github.com/vuejs/vue-
cli/tree/dev/packages/%40vue/cli-plugin-eslint" target="_blank"
rel="noopener">eslint</a></li>
    </ul>
    <h3>Essential Links</h3>
    <ul>
      <li><a href="https://vuejs.org" target="_blank" rel="noopener">Core
Docs</a></li>
      <li><a href="https://forum.vuejs.org" target="_blank"
rel="noopener">Forum</a></li>
      <li><a href="https://chat.vuejs.org" target="_blank"
rel="noopener">Community Chat</a></li>
      <li><a href="https://twitter.com/vuejs" target="_blank">
```



```

rel="noopener">Twitter</a></li>
  <li><a href="https://news.vuejs.org" target="_blank"
rel="noopener">News</a></li>
</ul>
<h3>Ecosystem</h3>
<ul>
  <li><a href="https://router.vuejs.org" target="_blank"
rel="noopener">vue-router</a></li>
  <li><a href="https://vuex.vuejs.org" target="_blank"
rel="noopener">vuex</a></li>
  <li><a href="https://github.com/vuejs/vue-devtools#vue-devtools"
target="_blank" rel="noopener">vue-devtools</a></li>
  <li><a href="https://vue-loader.vuejs.org" target="_blank"
rel="noopener">vue-loader</a></li>
  <li><a href="https://github.com/vuejs/awesome-vue" target="_blank"
rel="noopener">awesome-vue</a></li>
</ul>
</div>
</template>

<script>
export default {
  name: 'HelloWorld',
  props: {
    msg: String
  }
}
</script>

<!-- Add "scoped" attribute to limit CSS to this component only -->
<style scoped>
h3 {
  margin: 40px 0 0;
}
ul {
  list-style-type: none;

```

```
padding: 0;
}
li {
  display: inline-block;
  margin: 0 10px;
}
a {
  color: #42b983;
}
</style>
```

Thanks to these two components **App** and **HelloWorld**, we can deduce the general structure of a Vue component managed by the Vue CLI architecture.

Structure of a Vue component in the tree structure generated by Vue CLI

The example files found in the **src/components** directory (here **HelloWorld.vue**) and the global application file **App.vue** located in the **src** directory are used to indicate the structure of Vue components which should be written later:

Each Vue component will be written to a **.vue** extension file, located in the **src/components** directory, (except for the main **App** component which is located in the **src** directory). There will be only one component per **.vue** file.

A `.vue` file will be structured with a `<template>` section, a `<script>` section and a `<style>` section. For styles to be component local, all you have to do is indicate the `scoped` attribute in the `<style>` element (as mentioned in the `HelloWorld` component code).

Component `<template>` section

The `<template>` section of the `.vue` file is used to indicate the HTML code to display for this component, in the same way as that previously used in the `template` section of a component.

The code in this section can use the components, directives, filters, methods, and reactive variables defined in the `<script>` section of the component.

Component `<style>` section

The `<style>` section of the `.vue` file allows you to define styles that will be local to the component (using the `scoped` attribute in the `<style>` element). These styles are defined using CSS selectors, much like writing a CSS styles file.

Component `<script>` section

The `<script>` section corresponds to the component's writing in JavaScript. It is similar to writing components that we did before, with some differences

due to writing as modules and the fact that the project will then need to be deployed to a production server.

The main differences are as follows:

The component is no longer declared by the `Vue.component()` method but is described as an object exported using the `export default { ... }` statement.

- The `template` section is no longer registered in the component but in a `<template>` section of the `.vue` file.
- If a component uses other components to work, it must import (by the `import` instruction) the corresponding `.vue` files, and declare these components in a `components` section of the exported object.

Inserting components into the project

Let us give examples of the use of components in the form of modules, using the components already written in the previous chapters.

All these components will be used here by being integrated into the main `App` component of the application.

Timer component

Consider the **Timer** component already created in chapter 2 ("*Creating components*"). We write this component in the form explained above by creating a **Timer.vue** file.

src/components/Timer.vue file

```
<template>
  <div>
    <div v-if="sec||min"> Remaining time {{time}} </div>
    <div v-else>End of timer</div>
  </div>
</template>
<script>
export default {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  created() {
```

```
var timer = setInterval(() => {
  this.sec -= 1;
  if (this.sec < 0) {
    this.min -= 1;
    if (this.min < 0) {
      this.min = 0;
      this.sec = 0;
      clearInterval(timer);
    }
    else this.sec = 59;
  }
}, 1000);
}
}
</script>
<style>
</style>
```

There are three sections `<template>`, `<script>` and `<style>` of a component. The `<style>` section is empty here because no style is used in the component.

Then we use this **Timer** component in the main **App** component of the application:

src/App.vue file

```
<template>
  <div>
    <Timer minutes="0" seconds="20"/>
  </div>
</template>

<script>

import Timer from "@components/Timer.vue";
```

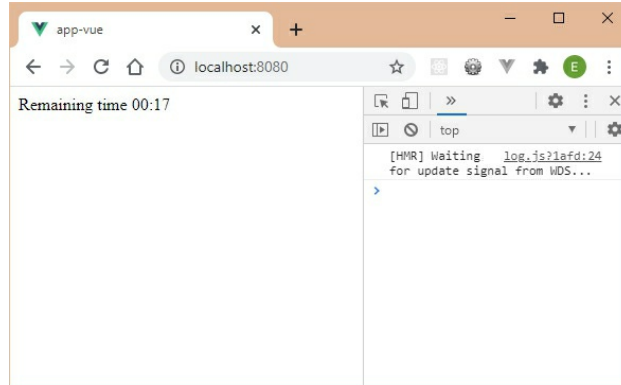
```
export default {
  components: {
    Timer
  }
}
</script>

<style>
</style>
```

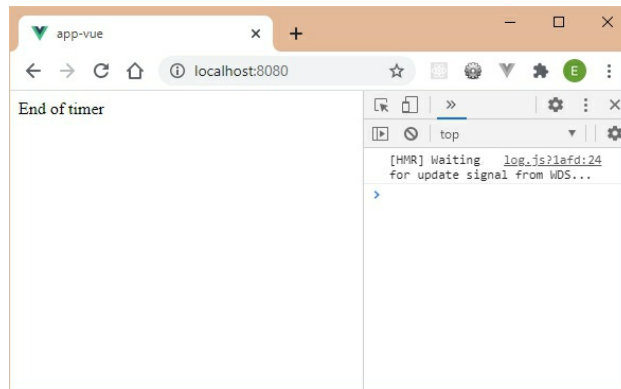
The **App** component imports the **Timer** component using JavaScript's **import** statement. Notice how the name of the **Timer.vue** file is shown. We indicate as directory a name starting with **@**. This is a convention to directly name the **src** directory from anywhere you are located, without worrying about using relative paths with **."** or **".."**.

The **Timer** component is also mentioned in the **components** section of the **App** component otherwise it would be inaccessible in the **App** component.

It is checked that the operation is identical to the usual timer. The timer is triggered as soon as the page is displayed:



Then the timer stops and displays the message "End of timer":



Timer, StartStop, TimerStartStop and TimerStartCount components

Now let's integrate several components while respecting the same rules. We take the components already written previously by writing them according to the new conventions.

src/components/Timer.vue file

```
<template>
  <div>
    <b>{{timename}}</b> :
    <span v-if="sec||min"> {{time}} </span>
```



```

    <span v-else>End of timer</span>
    <slot v-bind:timername="timername"></slot>
  </div>
</template>
<script>
export default {
  data() {
    return {
      min : this.minutes,
      sec : this.seconds
    }
  },
  props : [
    "timername",
    "minutes",
    "seconds"
  ],
  computed : {
    time() {
      var min = this.min;
      var sec = this.sec;
      if (min < 10) min = "0" + min;
      if (sec < 10) sec = "0" + sec;
      return min + ":" + sec;
    }
  },
  mounted() {
    var timer;
    this.$on("startstop", function(stop) {
      if (stop) {
        if (timer) clearInterval(timer);
      }
      else {
        timer = setInterval(() => {
          this.sec -= 1;
          if (this.sec < 0) {

```

```

    this.min -= 1;
    if (this.min < 0) {
      this.min = this.minutes;
      this.sec = this.seconds;
      if (this.$children.length) this.$children[0].start_stop();
      else this.$emit("startstop", 0);
      clearInterval(timer);
    }
    else this.sec = 59;
  }
}, 1000);
}
console.log(this.timename + " " + (stop ? "stopped" : "in progress"));
});
if (!this.$children.length) this.$emit("startstop", 0);
}
}
</script>
<style>
</style>

```

src/components/StartStop.vue file

```

<template>
  <div>
    <button v-if="stopped" v-on:click="start_stop">
      Start {{timename}}
    </button>
    <button v-else v-on:click="start_stop">
      Stop {{timename}}
    </button>
  </div>
</template>
<script>
export default {
  data() {

```

```

return {
  stopped : parseInt(this.stop)
}
},
props : [
  "timename",
  "stop"
],
created() {
  if (!this.stopped) {
    this.stopped = !this.stopped;
    this.start_stop();
  }
},
methods : {
  start_stop() {
    this.$nextTick(function() {
      this.stopped = !this.stopped;
      this.$parent.$emit("startstop", this.stopped);
    });
  }
},
components: {
}
}
</script>
<style>
</style>

```

src/components/TimerStartStop.vue file

```

<template>
  <div>
    <Timer v-bind:timename="timename"
      v-bind:minutes="minutes"
      v-bind:seconds="seconds">

```

```

    <StartStop v-bind:timername="timername" v-bind:stop="1" />
  </Timer>
</div>
</template>
<script>
import Timer from "@components/Timer.vue";
import StartStop from "@components/StartStop.vue";
export default {
  props : [
    "timername",
    "minutes",
    "seconds"
  ],
  components: {
    Timer,
    StartStop
  }
}
</script>
<style>
</style>

```

src/components/TimerStartCount.vue file

```

<template>
  <div>
    <Timer v-bind:timername="timername"
      v-bind:minutes="minutes"
      v-bind:seconds="seconds" v-on:startstop="startstop">
      <StartStop v-bind:timername="timername" v-bind:stop="1" />
    </Timer>
    <br>
    <b>Starts</b> : {{count}}
  </div>
</template>
<script>

```

```
import Timer from "@components/Timer.vue";
import StartStop from "@components/StartStop.vue";
export default {
  props : [
    "timername",
    "minutes",
    "seconds"
  ],
  data() {
    return {
      count : 0
    }
  },
  methods : {
    startstop(stop) {
      if (!stop) this.count++;
    }
  },
  components: {
    Timer,
    StartStop
  }
}
</script>
<style>
</style>
```

src/App.vue file

```
<template>
  <div>
    <TimerStartCount timername="Timer 4" minutes="1" seconds="15">
    </TimerStartCount>
    <hr><br>
    <TimerStartCount timername="Timer 5" minutes="0" seconds="5">
    </TimerStartCount>
```

```

</div>
</template>

<script>
import TimerStartCount from "@components/TimerStartCount.vue";

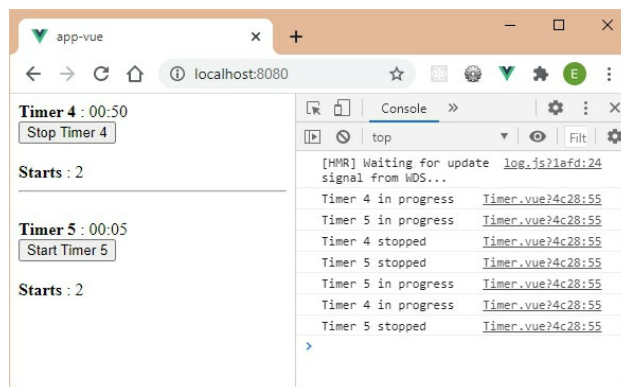
export default {
  components: {
    TimerStartCount
  }
}
</script>

<style>

</style>

```

Let's still check that our components are working properly:



Element, Elements, ContextMenu and ItemMenu components

Let us take again the components related to the management of a list of elements. These are the components:

- **Element**, used to manage a list element,
- **Elements**, allowing you to manage all the elements of the list,
- **ContextMenu**, used to display a context menu at the location clicked on the list item,
- **ItemMenu**, used to display an item from the context menu.
- The **App** component is used to display the list from the reactive variable `elements` which is passed to it as props.

These components can be written as `.vue` modules using the above rules.

First, remember that we were using an `eventBus` variable, accessible in **Element** and **App** components, which was used to update the reactive `elements` variable defined in the **Vue** object (`vm` object).

We will therefore create an `eventBus.js` file in the `assets` directory which will contain the management of this `eventBus` variable (which will be exported to be usable in the **Element** and **App** components).

src/assets/eventBus.js file

```
import Vue from "vue"  
import vm from "@main.js"  
var eventBus = new Vue();  
eventBus.$on("remove", function(index) {
```

```

vm.elements = vm.elements.filter(function(element, i) {
  if (i !== index) return false;
  else return true;
});
});
eventBus.$on("modify", function(index, value) {
  vm.elements[index].text = value;
});
eventBus.$on("add", function() {
  var text = "Element " + (vm.elements.length + 1);
  vm.elements.push({text});
});
eventBus.$on("displaycontextmenu", function(contextmenu) {
  vm.contextmenu = contextmenu;
});
eventBus.$on("hidecontextmenu", function() {
  if (vm.contextmenu)
    vm.contextmenu.$parent.displayContextMenu = false;
});
export default eventBus;

```

The **Vue** object here named **vm** corresponds to the one created in the **main.js** file. This **main.js** file is slightly modified to take into account the use of the **App** component including the **elements** props (the standard **main.js** file does not allow specifying props to the **App** component).

src/main.js file

```

import Vue from 'vue'
import App from './App.vue'

Vue.config.productionTip = false

var vm = new Vue({

```



```

// render: h => h(App)
data : {
  elements : [
    { text : "Element 1" },
    { text : "Element 2" },
    { text : "Element 3" },
    { text : "Element 4" },
    { text : "Element 5" }
  ]
},
components : {
  App
},
template : `
  <App v-bind:elements="elements" />
`
}).$mount('#app')

export default vm;

```

We export the **vm** variable so that we can use it in the **eventBus.js** file that includes it.

As we indicate a template in the **Vue** object, we must configure the Vue compiler so that it is executed in runtime (otherwise an error occurs during the execution of the page). You must therefore create a new **vue.config.js** file which will contain this option, and restart the server for it to be taken into account (see <https://cli.vuejs.org/config/#global-cli-config>).

The **vue.config.js** file is located in the main directory of the server, in the same location as the configuration files such as **package.json**. We specify this option in

the `vue.config.js` file.

vue.config.js file (server's root)

```
module.exports = {  
  runtimeCompiler: true  
}
```

Once this file has been created or modified, restarting the server is mandatory.

The `App` component file is as follows:

src/App.vue file

```
<template>  
  <div style="position:relative; height:100%;" v-on:click="click">  
    <button v-on:click="add">Add Element</button>  
    <Elements v-bind:elements="elements" />  
  </div>  
</template>
```

```
<script>
```

```
import Elements from "@components/Elements.vue";  
import EventBus from "@assets/eventBus.js";
```

```
export default {  
  props : [  
    "elements"  
  ],  
  methods : {  
    add() {  
      EventBus.$emit("add");  
    },  
    click() {  
      EventBus.$emit("hidecontextmenu");  
    }  
  },  
}
```

```

components: {
  Elements
}
}
</script>

<style>

</style>

```

The other files to write are for the **Element**, **Elements**, **ContextMenu**, and **ItemMenu** components. We write them in the usual way, including the necessary files and declaring the components in the **components** section.

src/components/Element.vue file

```

<template>
  <li style="margin-top:10px;">
    <input v-if="modifyOn" type="text"
      v-on:keydown.enter="modify"
      v-on:blur="modify"
      v-bind:value="text"
      ref="input">
    <div v-else>
      <span v-on:dblclick="modifyOn=true"
        v-on:click.stop="displayCtxMenu" style="cursor:pointer;">
        {{text}}
      </span>
      <ContextMenu v-show="displayContextMenu" v-bind:x="x" v-
bind:y="y" />
      <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
      </button>

```

```
</div>
</li>
</template>
<script>
import ContextMenu from "@components/ContextMenu.vue";
import eventBus from "@assets/eventBus.js";
export default {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false,
      displayContextMenu : false,
      x : 0,
      y : 0
    }
  },
  created() {
    this.$on("modify", function() {
      this.modifyOn = true;
      this.displayContextMenu = false;
    });
    this.$on("remove", function() {
      this.remove();
      this.displayContextMenu = false;
    });
  },
  updated() {
    if (this.$refs.input) this.$refs.input.focus();
  },
  methods : {
    remove() {
      eventBus.$emit("remove", this.index);
    }
  },

```

```

modify(event) {
  this.modifyOn = false;
  var newText = event.target.value;
  eventBus.$emit("modify", this.index, newText);
},
displayCtxMenu(event) {
  this.x = event.clientX;
  this.y = event.clientY;
  this.displayContextMenu = true;
  this.$parent.$children.forEach((child) => {
    if(child.index !== this.index)
      child.displayContextMenu = false;
  });
  eventBus.$emit("displaycontextmenu", this.$children[0]);
}
},
components: {
  ContextMenu
}
}
</script>
<style>
</style>

```

src/components/Elements.vue file

```

<template>
  <div>
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text">
      </Element>
    </ul>

```

```

    <div v-else><br>Empty List</div>
  </div>
</template>
<script>
import Element from "@components/Element.vue";
export default {
  props : [
    "elements"
  ],
  data() {
    return {
    }
  },
  components: {
    Element
  }
}
</script>
<style>
</style>

```

src/components/ContextMenu.vue file

```

<template>
  <div v-bind:style="{ position:'absolute', top:y + 'px', left:x + 'px',
    backgroundColor:'gainsboro'}">
    <ul style="margin-left:0px; padding:5px; list-style-type:none;
cursor:pointer;">
      <ItemMenu v-on:click="modify">Modify</ItemMenu>
      <ItemMenu v-on:click="remove">Remove</ItemMenu>
    </ul>
  </div>
</template>
<script>
import ItemMenu from "@components/ItemMenu.vue";
export default {

```

```

props : [
  "x",
  "y"
],
data() {
  return {
  }
},
methods : {
  modify() {
    console.log("modify");
    this.$parent.$emit("modify");
  },
  remove() {
    this.$parent.$emit("remove");
  }
},
components: {
  ItemMenu
}
}
</script>
<style>
</style>

```

src/components/ItemMenu.vue file

```

<template>
  <li v-on:click="$emit('click')"
    v-on:mouseover="mouseover" v-on:mouseout="mouseout"
    v-bind:style="{color:color}">
    <slot/>
  </li>
</template>
<script>
export default {

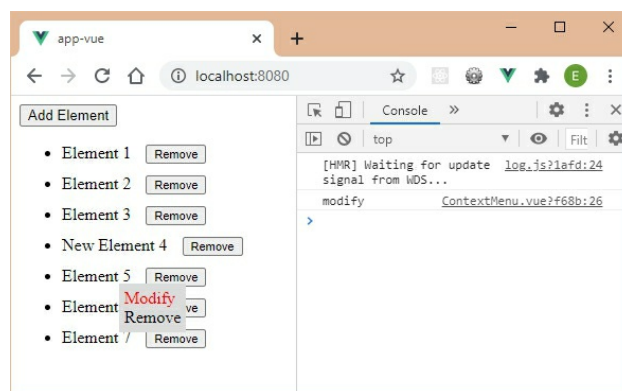
```

```

data() {
  return {
    color: ""
  }
},
methods: {
  mouseover() {
    this.color = "red";
  },
  mouseout() {
    this.color = "";
  }
},
components: {
}
}
</script>
<style>
</style>

```

It remains to verify that everything works identically:



Thanks to this example, we saw how to modify the **App** component used by default, and pass props to it using reactive variables. In addition, we saw how to outsource the management of the **eventBus** event bus

and make it accessible to files that require it.

Before continuing, we return the `src/main.js` file to its initial state:

src/main.js file

```
import Vue from 'vue'
import App from './App.vue'

Vue.config.productionTip = false

new Vue({
  render: h => h(App),
}).$mount('#app')
```

Insertion of directives into the project

We previously wrote new directives using the `Vue.directive()` method. Let's see how to integrate these guidelines into our application.

Creation of files associated with directives

First, let's create a `directives` directory in the `src` directory, which will contain the JavaScript files for our directives. Then create a file for each of our directives:

- `log.js` file for the `v-log` directive,
- `hide.js` file for the `v-hide` directive.

src/directives/log.js file

```
import Vue from "vue"
```

```
Vue.directive("log", {  
  inserted(el) {  
    console.log("v-log directive applied on el element : ", el);  
    console.log("Whose parent is:", el.parentElement);  
  }  
});
```

The directive file must include the **Vue** module in order to access the **Vue.directive()** method.

src/directives/hide.js file

```
import Vue from "vue"
```

```
Vue.directive("hide", function(el, binding) {  
  var hide = binding.value;  
  console.log("hide = " + hide);  
  if (hide) el.style.display = "none";  
});
```

The code of each of these directives are identical to those written previously (by adding the **import Vue from "vue"** instruction at the beginning of the file).

Using directives in a component

To use each of these directives in a component, just import the **.js** file for each one.

Let's use the **App** component which displays three paragraphs using these **v-log** and **v-hide** directives.

src/App.vue file

```
<template>  
  <div>  
    <p> Paragraph 1 </p>
```

```
<p v-hide="true" v-log> Paragraph 2 </p>
<p v-log> Paragraph 3 </p>
</div>
</template>

<script>

import {} from "@directives/hide.js";
import {} from "@directives/log.js";

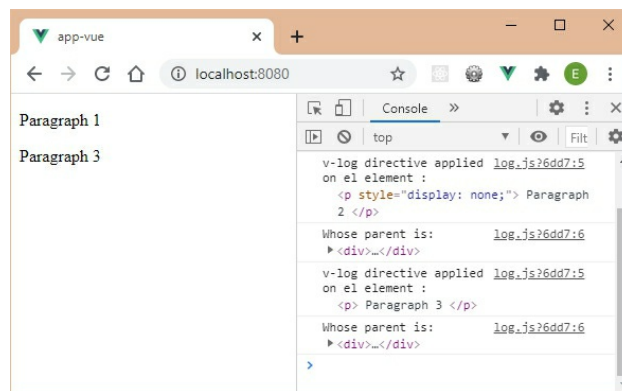
export default {
  components: {
  }
}
</script>

<style>

</style>
```

Each directive is imported using the `import {} from "@directives/name.js"` statement, if `name` matches the name of the directive.

Let's verify that the second paragraph is invisible and that the `v-log` directives display messages in the console.



Inserting filters into the project

Inserting filters into the project follows the same process as that of directives. We create a **filters** directory in the **src** directory, in which we then create a JavaScript file associated with each filter.

Let's use the **upper** and **nospaces** filters created previously. We register them respectively in the **upper.js** and **nospaces.js** files, which we then import into the **App.vue** file.

src/filters/upper.js file

```
import Vue from "vue"
Vue.filter("upper", function(value) {
  return value.toUpperCase();
});
```

src/filters/nospaces.js file

```
import Vue from "vue"
Vue.filter("nospaces", function(value) {
  return value.replace(/ /g, "");
});
```

The **App** component displays three paragraphs, the first and last of which use the preceding filters.

src/App.vue file

```
<template>
  <div>
    <p v-log> {{ "Paragraph 1"|upper}} </p>
    <p> Paragraph 2 </p>
    <p> {{ "Paragraph 3"|nospaces|upper}} </p>
```

```

</div>
</template>

<script>

import {} from "@/directives/hide.js";
import {} from "@/directives/log.js";
import {} from "@/filters/upper.js";
import {} from "@/filters/nospaces.js";

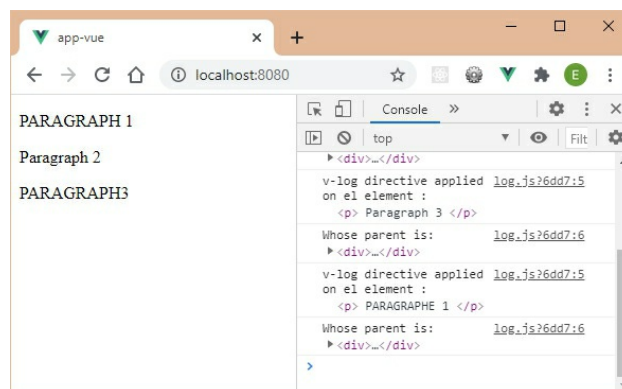
export default {
  components: {
  }
}
</script>

<style>

</style>

```

We also keep the previous **v-log** directives, which can be used with filters.



Inserting external JavaScript files into the project

Finally, suppose we need to use one or more external

JavaScript files in our project.

We assume here that we want to use the two JavaScript functions `alertMsg1(msg)` and `alertMsg2(msg)` which both display the message in the console (they are used to encapsulate the `console.log()` method of JavaScript). Let's write these two functions in an external JavaScript file, named here `helpers.js`, located for example in the `assets` directory.

src/assets/helpers.js file

```
function alertMsg1(...msg) {
  console.log(...msg);
}
function alertMsg2(...msg) {
  console.log(...msg);
}
export { alertMsg1, alertMsg2 };
```

As the number of parameters transmitted to the `console.log()` method is variable, we use the ES6 explode `...` function to transmit these parameters.

The `log.js` filter file uses both of these functions. We therefore import the `helpers.js` file into the `log.js` file.

src/filters/log.js file

```
import Vue from "vue"
import { alertMsg1, alertMsg2 } from "@/assets/helpers.js"
Vue.directive("log", {
  inserted(el) {
    alertMsg1("v-log directive applied on el element : ", el);
  }
});
```

```
    alertMsg2("Whose parent is:", el.parentElement);
  }
});
```

The `App.vue` file is identical to the previous one:

src/App.vue file

```
<template>
  <div>
    <p v-log> {{ "Paragraph 1"|upper }} </p>
    <p> Paragraph 2 </p>
    <p> {{ "Paragraph 3"|nospaces|upper }} </p>
  </div>
</template>

<script>

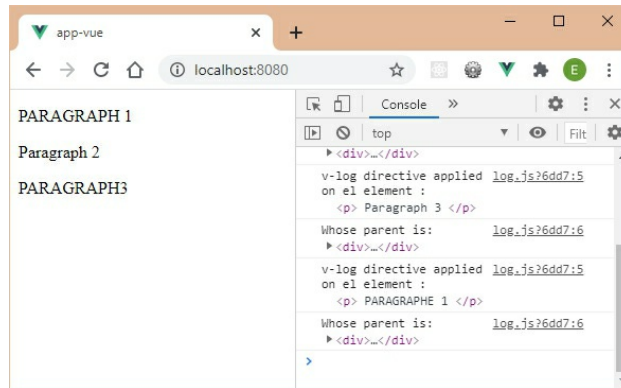
import {} from "@directives/hide.js";
import {} from "@directives/log.js";
import {} from "@filters/upper.js";
import {} from "@filters/nospaces.js";

export default {
  components: {
  }
}
</script>

<style>

</style>
```

The displays in the console are now produced by the `alertMsg1()` and `alertMsg2()` functions.



Dynamic creation of components

We have already used the dynamic creation of components when a contextual menu was created dynamically (see chapter 3 "*Managing the elements of a list as components*").

But when using Vue CLI, the components are organized in **.vue** files and the dynamic creation of the components has some differences from what was explained previously.

We want to dynamically create a list of elements, which will be associated with an **Elements** component with the **elements** props. The **elements** props represents an array of elements to display in the list.

In order to show the differences, we'll first do it the traditional way, inserting the **Elements** component directly into the main **App** component, and then we'll create the **Elements** component dynamically within the **App** component.

You can find more examples of using components in JavaScript in the official documentation, for example <https://vuejs.org/v2/guide/render-function.html>.

Elements component inserted in the traditional way

Let's show the classic way to display an **Elements** component in the main **App** component of the application.

src/App.vue file

```
<template>
  <div ref="list">
    <Elements v-bind:elements="elements"/>
  </div>
</template>

<script>

import Elements from "@components/Elements.vue"

export default {
  data() {
    return {
      elements : [
        "Element 1",
        "Element 2",
        "Element 3",
        "Element 4",
        "Element 5"
      ]
    }
  },
}
```

```
    components : {  
      Elements  
    }  
  }  
</script>  
<style>  
</style>
```

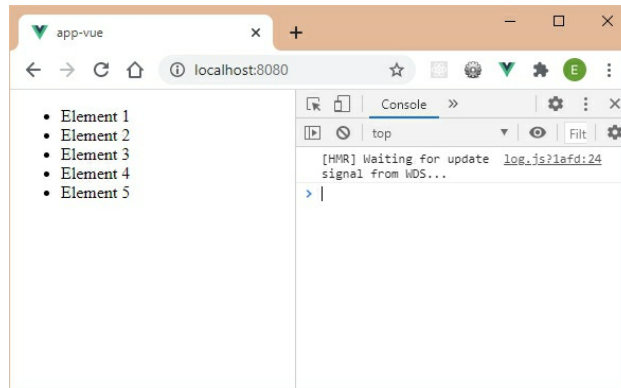
The **Elements** component is inserted directly into the template of the **App** component. The list of elements is obtained by a reactive variable **elements**, then passed in the **elements** props of the **Elements** component.

The **Elements** component is as follows:

src/components/Elements.vue file

```
<template>  
  <div>  
    <ul>  
      <li v-for="(element, index) in elements" v-bind:key="index">  
        {{element}}  
      </li>  
    </ul>  
  </div>  
</template>  
<script>  
export default {  
  props : [  
    "elements"  
  ]  
}
```

The result is the expected one:



Elements component dynamically inserted

If we dynamically create the **Elements** component, it should no longer be registered in the template of the **App** component.

On the other hand, the **mounted()** method of the **App** component will be used to create an instance of this component, and to insert it into the DOM tree.

The **App** component becomes (the **Elements** component is unchanged):

src/App.vue file

```
<template>
  <div ref="list">
  </div>
</template>

<script>

import Vue from "vue";
import Elements from "@components/Elements.vue"

export default {
  data() {
    return {
```

```

    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  }
},
components : {
  //Elements
},
mounted() {
  // <Elements v-bind:elements="elements"/>
  var Klass = Vue.extend(Elements);
  var elements = new Klass({
    propsData : {
      elements : this.elements
    }
  });
  elements.$mount();
  this.$refs.list.appendChild(elements.$el);
}
}
</script>
<style>
</style>

```

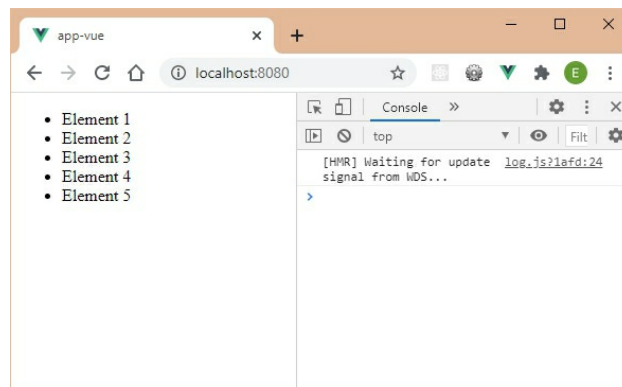
The **mounted()** method is the heart of the process:

- We use **Vue.extend()** which allows, from a **.vue** module, to transform it into a class representing a Vue component,

- Then we instantiate an `elements` object of this class (here called `Klass`), passing it the `elements` props of value `this.elements`.
- This `elements` object is then associated with Vue using the `$mount()` method,
- Then the corresponding DOM element (`elements.$el`) is inserted into the DOM tree using the `appendChild()` method.

Note that since we are using an unconventional mechanism here, the `components` property of the `App` component may no longer contain the reference to the `Elements` component (hence its commenting).

Let's check that it works:



Conclusion

The Vue CLI utility allows you to create a tree structure for a Vue project, whose components are `.vue` files used as JavaScript modules.

We will use this tree structure in the rest of our work.

7 – USING AJAX

Ajax is a fairly classic concept that allows you to make requests to the server while staying on the current page. This makes it possible to refresh the current page from the information retrieved from the server, for example in a database.

Over time, many libraries have been created to facilitate Ajax requests to a server. Currently, one of the most used libraries with Vue is the Axios library (see <https://github.com/axios/axios>). This is the one we will use here for our examples.

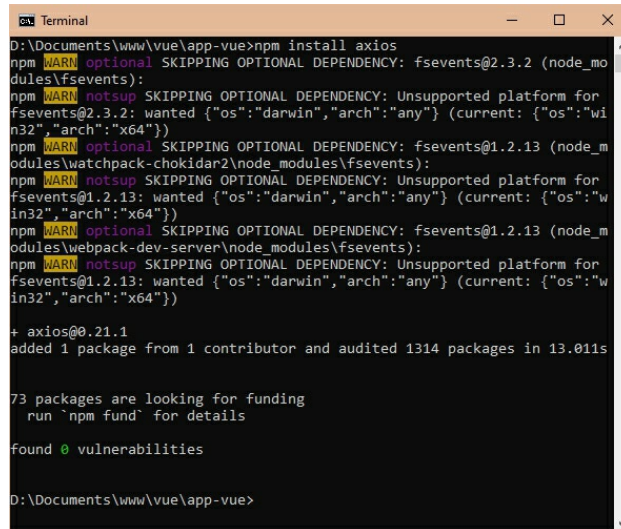
Install the Axios library

It is assumed that the tree structure created with Vue CLI (see previous chapter) is used in order to benefit from the modular structure of the components.

The Axios library is installed from the **npm install axios** command, which you type from the main directory of the application created with Vue CLI (here the **app-vue** directory).

Install the Axios library

```
npm install axios
```



```
D:\Documents\www\vue\app-vue>npm install axios
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@2.3.2 (node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@2.3.2: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.13 (node_modules\watchpack-chokidar2\node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.13: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.13 (node_modules\webpack-dev-server\node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.13: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
+ axios@0.21.1
added 1 package from 1 contributor and audited 1314 packages in 13.011s

73 packages are looking for funding
  run `npm fund` for details

found 0 vulnerabilities

D:\Documents\www\vue\app-vue>
```

The `node_modules` directory of the application has been enriched with the `axios` directory (and any other packages dependent on it).

Remember to restart the server with `npm run serve` in case you stopped it to install Axios.

Use Axios to query an external server

We propose here to show how to access an external server via an API provided by this server. Many services are offered on the internet, allowing access, for example:

- To film data (<https://www.themoviedb.org/>),
- Weather data for cities

(<https://openweathermap.org/>),

- Country characteristics

(<http://restcountries.eu/>),

- Etc.

Among these available services, we have selected the one allowing access to the characteristics of the countries (language, capital, currency, flag, etc.), accessible at the URL <http://restcountries.eu/>.

The service is very easy to use, there is no need to register on the site to obtain an access key for the API (which is frequently requested on most sites).

Example of access to the server API from a browser

Before we start coding with Axios, let's run some URLs in the browser to see how the server API works.

Let's display the details for a particular country, here France. For this, we introduce the API URL allowing access to this information <https://restcountries.eu/rest/v2/name/france> (as indicated on the site <https://restcountries.eu/>).

Once this URL has been entered in the browser, it displays the response from the server in JSON format, here an array of objects, in which we find:

- The **name** field: corresponds to the name of the country in English,
- The **nativeName** field: corresponds to the name of the country in the language of the country,
- The **topLevelDomain** field: corresponds to the internet extension associated with the websites of this country (here ".fr"),
- The **flag** field: corresponds to the URL displaying the flag of the country,
- Etc.

swqxcfd

Other server API accesses are described on the page <http://restcountries.eu/#api-endpoints>.

For our example, we will only use the one allowing to retrieve the information of a country by having indicated its name, therefore in the form <https://restcountries.eu/rest/v2/name/france>.

Using the Server API with Axios

Let's use the Axios API to retrieve the information like that shown in the previous answer. You can find more information on using Axios at <https://github.com/axios/axios>.

Here we want to make an Ajax call on the URL <https://restcountries.eu/rest/v2/name/france> using

Axios, and display the results returned in a reactive data variable of the page.

For this, we use the **App** component:

src/App.vue file

```
<template>
  <div>
    {{data}}
  </div>
</template>

<script>

import axios from "axios";

export default {
  data() {
    return {
      data : ""
    }
  },
  created() {
    axios
      .get("https://restcountries.eu/rest/v2/name/france")
      .then((response) => {
        console.log(response.data);
        this.data = response.data;
      })
      .catch((response) => {
        console.log(response);
        this.data = response;
      });
  },
  components: {
  }
}
```

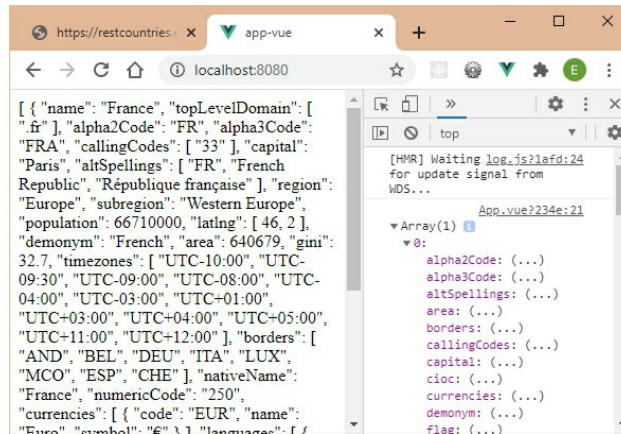
```
}  
</script>  
  
<style>  
  
</style>
```

The Axios module is imported by the `import axios from "axios"` statement, then the request to the URL <https://restcountries.eu/rest/v2/name/france> of the external server is made using the `get(url)`. This method returns a `Promise` object on which we can chain the `then(callback)` and `catch(callback)` methods:

- The callback function of the `then(callback)` method is executed if the request was successful,
- The callback function of the `catch(callback)` method is executed if the request produces an error.

Each of the callback functions has a `response` parameter, which is used to take the response into account. If the request goes well, Axios initializes the `response.data` parameter with the response from the server. It is this content that is displayed in the reactive `data` variable of the `App` component.

Note the use of the ES6 `=>` notation for callback functions, so as not to lose the value of `this` in the callback function.



Let's improve our component to produce a more synthetic display. We want to display the following information in the page:

- The name of the country,
- The region of the world to which it belongs,
- The URL of its flag,
- And finally the image of its flag.

The **App** component is modified for this:

src/App.vue file

```

<template>
  <div>
    <div>Country : <span>{{name}}</span> </div>
    <div>Region : <span>{{region}}</span> </div>
    <div>Flag : <span>{{flag}}</span> </div>
    <br>
    <div style= "text-align:center"></div>
  </div>
</template>

<script>

```

```
import axios from "axios";

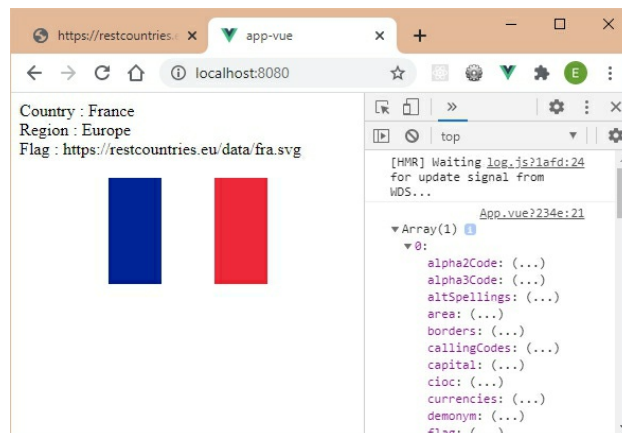
export default {
  data() {
    return {
      data : {}
    }
  },
  computed : {
    name() {
      return this.data.name;
    },
    flag() {
      return this.data.flag;
    },
    region() {
      return this.data.region;
    }
  },
  created() {
    axios
      .get("https://restcountries.eu/rest/v2/name/france")
      .then((response) => {
        this.data = response.data[0];
      })
      .catch((response) => {
        console.log(response);
      });
  },
  components: {
  }
}
</script>

<style>

</style>
```

The reactive variable `data` is now an object initialized with the first element of the `response.data` array returned by Axios.

From the reactive variable `data`, we create new calculated properties (`computed` section of the component) which returns the name of the country, the region and the URL of the flag. These calculated properties are then used in the template.



Creating a user interface

Let's improve our interface by allowing you to enter the country for which we want to display information.

src/App.vue file

```
<template>
  <div>
    <div>Country : <input type="text" v-on:keyup.enter="valid" > </div>
    <br>
    <div>Country : <span>{{ name }}</span> </div>
    <div>Region : <span>{{ region }}</span> </div>
    <div>Flag : <span>{{ flag }}</span> </div>
```

```

<br>
  <div v-if="!data.name && country"> No country found with this name
</div>
  <div style= "text-align:center">
</div>
</div>
</template>

<script>

import axios from "axios";

export default {
  data() {
    return {
      data : {},
      country : ""
    }
  },
  computed : {
    name() {
      return this.data.name;
    },
    flag() {
      return this.data.flag;
    },
    region() {
      return this.data.region;
    }
  },
  methods : {
    valid(event) {
      this.country = event.target.value.trim();
      if (this.country) {
        axios
          .get("https://restcountries.eu/rest/v2/name/" + this.country)
          .then((response) => {

```



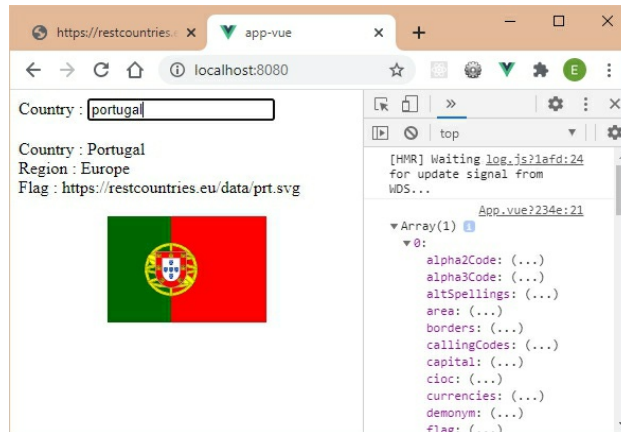
```
        this.data = response.data[0];
    })
    .catch((response) => {
        console.log(response);
        this.data = { };
    });
}
else this.data = { };
}
},
created() {
},
components: {
}
}
</script>

<style>

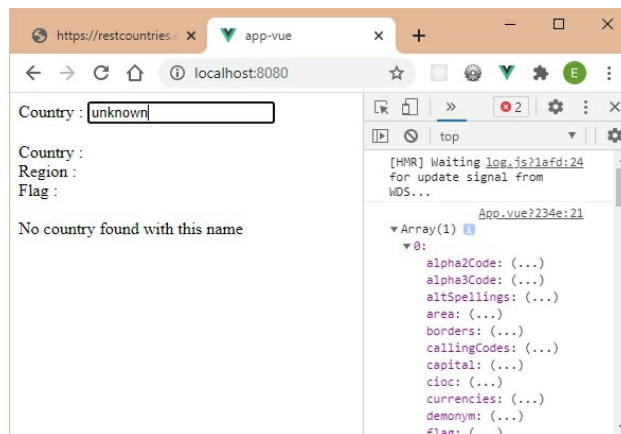
</style>
```

The name of the country is entered in a field, and when the entry is validated by Enter, the `valid()` method is called. The reactive variable `country` is initialized from the content of the input field (`event.target.value`), then the Ajax request is performed (if the input field is not empty, otherwise the screen fields are deleted by the reset to `{}` of the reactive variable `data`).

Note the error message displayed only if the reactive variable `data` contains nothing even though the country has been entered and validated (reactive variable `country`).



If you enter an unknown country:



Use Axios to make a request on our server (PHP server for example)

The previous example uses an external server using an API provided by that server. But very often we want to use our own servers on which we have installed our data. It is this data that we want to manipulate now.

Suppose that we have a PHP server on which PHP scripts are running allowing to manipulate data from a MySQL database. We want to access this data through

our Vue application which runs on the server installed by Vue CLI. This last server does not know anything about PHP (it works under Node.js), but it must access data on a PHP server.

The principle described here works for all types of servers, and not just PHP.

Vue does this. All you have to do is configure the `vue.config.js` file (located at the root of the application) indicating that URLs starting with a specified string must be propagated to another server.

`vue.config.js` file

```
module.exports = {
  devServer: {
    proxy: {
      '/api-php/': {
        target: 'http://localhost:80',
        changeOrigin: true
      }
    }
  }
}
```

Once the `vue.config.js` file has been modified, you must restart the server on which the Vue application is running for the changes to be taken into account (by typing the `npm run serve` command again).

We indicate here that the URLs starting with the string `/api-php/` (or any other string) have as destination

server the one indicated in the target field, here <http://localhost:80> which is the server under PHP. This server must contain an **api-php** directory under the root, in which the PHP scripts called from the Vue program will be deposited.

Display the server response in raw form

Under the root of the PHP server, create the **api-php** directory containing the following **get_names.php** file. It is this file that will be used during the Ajax request.

api-php/get_names.php file on PHP server

```
<?php
echo json_encode(array(
    "Aaron Abbott",
    "Abe Adams",
    "Abraham Adamson",
    "Adam Adcock",
    "Adel Addams",
    "Adrian Adhams",
    "Aidan Aindreis",
    "Al Allan",
    "Alan Allen",
    "Alban Allison",
    "Albert Alyn",
    "Albin Ambrose",
    "Alexander Anderson",
    "Alfred Andres",
    "Allan Andrew",
    "Allen Andrews",
    "Allister Anew",
    "Alphonse Anthony",
```

```
"Alvin Apple",
"Amos Archdeacon",
"Andre Archer",
"Andrew Ash",
"Andy Ashley",
"Angus Atcock",
"Anthony Austen",
"Antony Austin",
"Arnold Aylen",
"Arthur Aylin",
"Augustus Ayling"
));
?>
```

This PHP script returns in JSON form a list of names that will be used in the Vue program which performs the Ajax request.

The **App** component that makes the Ajax call is as follows:

src/App.vue file

```
<template>
  <div>
    {{names}}
  </div>
</template>

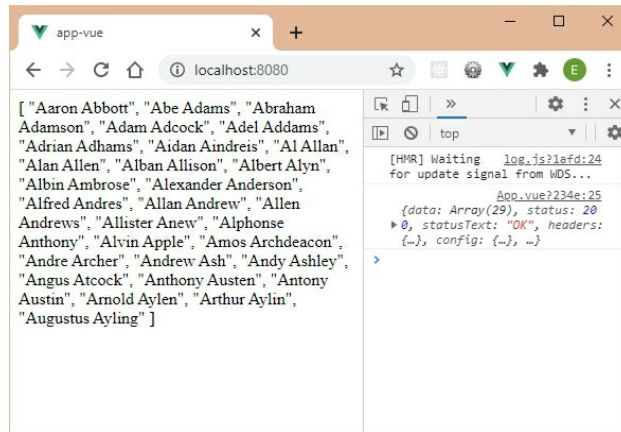
<script>

import axios from "axios";

export default {
  data() {
    return {
      names : { }
    }
  }
}
```

```
    }  
  },  
  computed : {  
  },  
  methods : {  
  },  
  created() {  
    axios  
    .get("/api-php/get_names.php")  
    .then((response) => {  
      console.log(response);  
      this.names = response.data;  
    })  
    .catch((response) => {  
      console.log(response);  
      this.names = response;  
    });  
  },  
  components: {  
  }  
}  
</script>  
  
<style>  
  
</style>
```

The Ajax request is made from the **created()** method of the **App** component. It retrieves the response from the server in **response.data** and displays it in the **names** reactive variable.



Display the response from the server as a list

It now remains to format the received list to display it as an HTML list.

Just change the template slightly and use the **v-for** directive in it.

Display the received list as an HTML list

```
<template>
  <div>
    <ul>
      <li v-for="(name, index) in names" v-bind:key="index"> {{name}}
    </li>
    </ul>
  </div>
</template>

<script>

import axios from "axios";

export default {
  data() {
    return {
```

```
    names : { }
  }
},
computed : {
},
methods : {
},
created() {
  axios
  .get("/api-php/get_names.php")
  .then((response) => {
    console.log(response);
    this.names = response.data;
  })
  .catch((response) => {
    console.log(response);
    this.names = response;
  });
},
components: {
}
}
</script>

<style>

</style>
```


The image shows a web browser window with the address bar at localhost:8080. The page content is a bulleted list of names. The developer console is open, showing network requests from App_Vue components.

- Aaron Abbott
- Abe Adams
- Abraham Adamson
- Adam Adcock
- Adel Addams
- Adrian Adhams
- Aidan Aindreis
- Al Allan
- Alan Allen
- Alban Allison
- Albert Alyn
- Albin Ambrose
- Alexander Anderson
- Alfred Andres
- Allan Andrew
- Allen Andrews
- Allister Anew

```
[HMR] Waiting 100.js?1afd:24
for update signal from WDS...

App_Vue?234e:25
{data: Array(29), status: 20
  ▶ 0, statusText: "OK", headers:
    {-}, config: {-}, ...}

App_Vue?234e:27
{data: Array(29), status: 20
  ▶ 0, statusText: "OK", headers:
    {-}, config: {-}, ...}
```

8 – USING VUEX

Vuex is a library making it easier to manage the state of our application. The state of the application is represented by the reactive variables found in the components (**data** section).

For this, Vuex proposes to centralize certain reactive variables which will thus be common to several components, which will allow them to be used more easily between several components.

Note that only certain reactive variables will be centralized in Vuex, and not all reactive variables in the application. Indeed, only the state variables which need to be common to several components will be concerned. The other state variables will remain local to the component in which they are defined (and will therefore not be managed by Vuex).

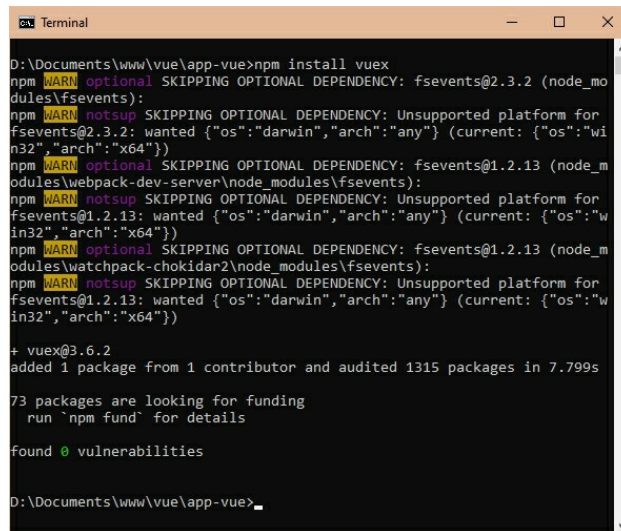
Install Vuex

Vuex is a module that is installed with the **npm install vuex** command. Once installed, the module is

registered in the **node_modules** directory of the Vue application created previously by Vue CLI.

Install the vuex module

```
npm install vuex
```



```
D:\Documents\www\vue\app-vue>npm install vuex
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@2.3.2 (node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@2.3.2: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.13 (node_modules\webpack-dev-server\node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.13: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.13 (node_modules\watchpack-chokidar2\node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.13: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
+ vuex@3.6.2
added 1 package from 1 contributor and audited 1315 packages in 7.799s

73 packages are looking for funding
  run `npm fund` for details

found 0 vulnerabilities

D:\Documents\www\vue\app-vue>
```

Remember to restart the server with **npm run serve** in case you stopped it to install Vuex.

Vuex principle

Vuex allows you to manage the state of the application thanks to the **vuex** module imported into the JavaScript program using the **import Vuex from "vuex"** statement. This module is then linked to the Vue application by the **Vue.use(Vuex)** instruction.

Let's write these instructions in an **App.vue** file that will be displayed using the URL <http://localhost:8080>.

Import and link Vuex to a Vue app (src/App.vue file)

```

<template>
  <div>
    App component
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);
console.log(Vuex);

export default {
}

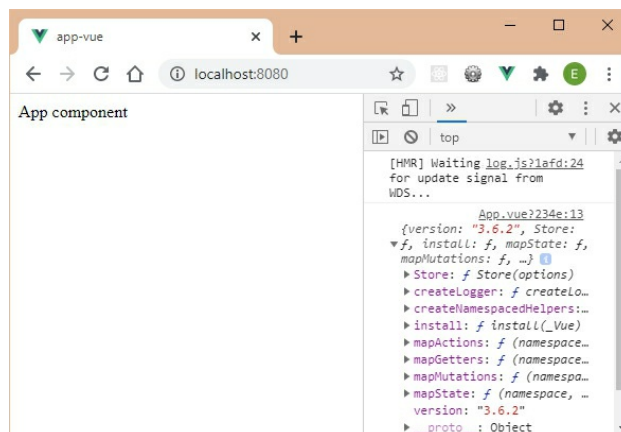
</script>

<style>

</style>

```

The template of the **App** component here only includes the display of its name, while the imported **Vuex** module is displayed in the console.



The **Vuex** module displayed in the console mainly

includes methods that we will study later. The first method used will be `Vuex.Store()` which allows you to create the store variable which manages the state of the application.

Create the application store

Let's use `Vuex.Store()` to create the application store, required to use `Vuex`. This method is in fact a class used to create the `store` object (here called the store).

The store is what manages the state of the Vue application with `Vuex`, offering methods of reading and updating the state.

Create and display the application store (src/App.vue file)

```
<template>
  <div>
    App component
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

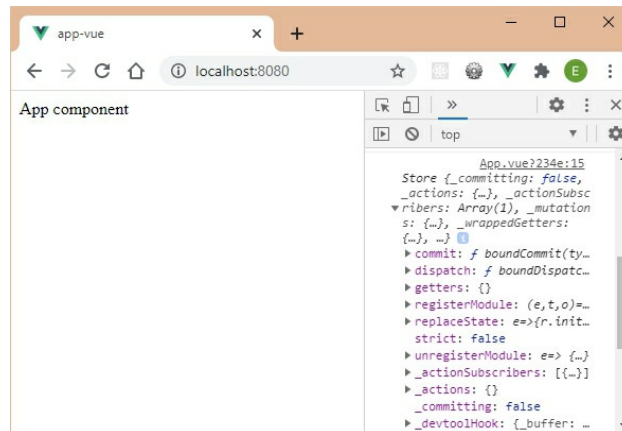
var store = new Vuex.Store();
console.log(store);

export default {
}
```

```
</script>
```

```
<style>
```

```
</style>
```



The **store** variable created by new **Vuex.Store()** is a JavaScript object with, among other things, the **state** property.

The **state** property of the **store** object is the one that stores the state of the application. It is a JavaScript object (called the state here), each property of which represents one of the reactive variables for which we want to centralize state management.

Initialize the state of the application

We can indicate as a parameter of **Vuex.Store()** an object whose state property indicates the initial state of the application. This **state** object indicated as a parameter of **Vuex.store()** will initialize the one stored in **store.state** (which is initially empty).

Let's initialize the state object with a list of elements that will be displayed: "Element 1",..., "Element 5".

Initialize state(src/App.vue file)

```
<template>
  <div>
    App component
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

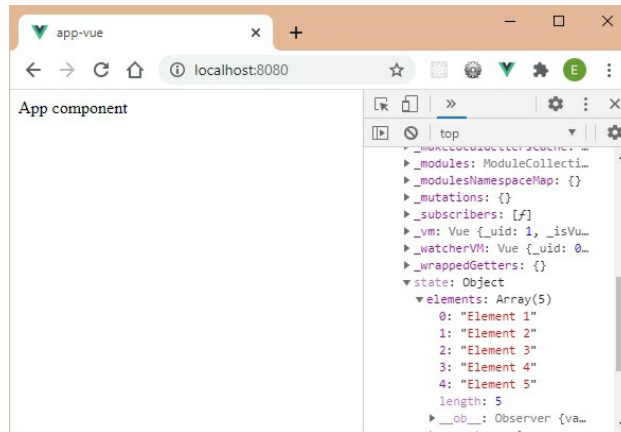
var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  }
});
console.log(store);

export default {
}

</script>

<style>

</style>
```



The `store.state` property now has an `elements` property initialized with the five elements specified.

This `elements` property is inserted in the state managed by Vuex. This means that any modification of this property (by updating an element, or by adding or deleting an element) will be considered by Vue as being the update of a reactive variable, and will therefore cause a refresh of the components where it is used.

Use state in the application

Let's display the contents of the `elements` property of the state. For this, we use the `v-for` directive on the `` element.

Display the contents of the elements property of the state

```
<template>
  <div>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
  </div>
</template>
```



```
</ul>
</div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  }
});
console.log(store);

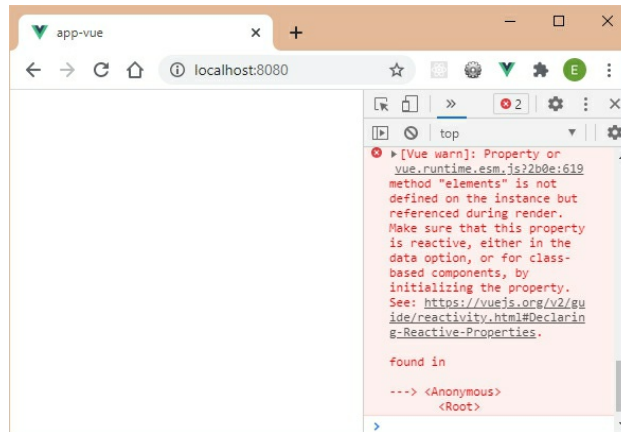
export default {
}

</script>

<style>

</style>
```

The displayed result shows an error (but easy to correct):



The error message explains that the direct use of the **elements** variable in the **App** component is not possible because this variable is not known as a reactive variable in the **App** component.

We should have defined this **elements** variable in the **data** section of the component, but if we do that, the **elements** variable will no longer be that of the store managed by Vuex (and it must be!).

Use the state in the application via calculated properties

The solution is to create a computed property (**computed** section of the component) which will be responsible for returning the **elements** variable of the store (stored in **store.state.elements**). Then we use this property calculated in the template of the **App** component.

Let's call this computed property **elements**, which will be used under this name in the template.

Use a computed property that returns the elements property of the state in the store (src/App.vue file)

```
<template>
  <div>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

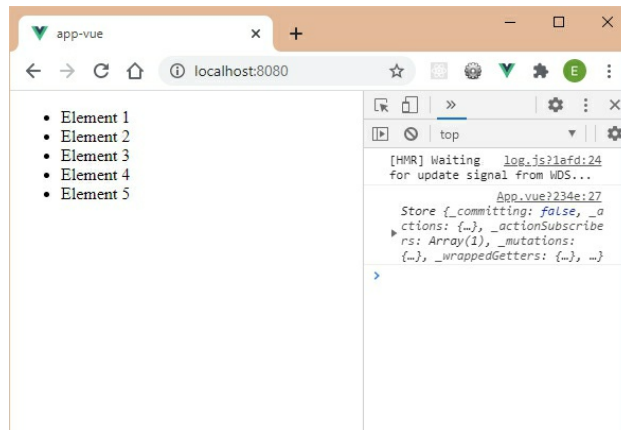
Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  }
});

console.log(store);

export default {
  computed : {
    elements() {
      return store.state.elements;
    }
  }
}
```

```
}  
  
</script>  
  
<style>  
  
</style>
```



Note that if we directly use the `store.state.elements` variable in the `App` component template, a message is displayed indicating that the `store` variable is unknown. Indeed, the template of a component only has access to its own reactive variables, defined in the `data` section, or to calculated properties defined in the `computed` section (what we do here with the `elements` property) .

Update the state of the application

Let's modify the `App` component to display an `Add Element` button to insert a new element in the list. Clicking on this button calls the `add()` method of the component which modifies the state by adding a new

element at the end of the **elements** array.

Insert an item in the list (src/App.vue file)

```
<template>
  <div>
    <button v-on:click="add">Add Element</button>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  }
});

console.log(store);

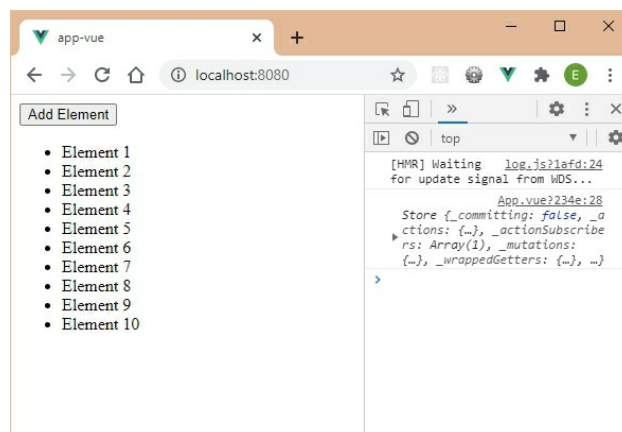
export default {
  computed : {
    elements() {
      return store.state.elements;
    }
  }
}
```

```

    }
  },
  methods : {
    add() {
      var element = "Element " + (store.state.elements.length + 1);
      store.state.elements.push(element);
    }
  }
}
</script>
<style>
</style>

```

After adding several items to the list:



The state positioned in the Vuex store is therefore reactive to changes, like the traditional reactive variables defined in the components.

Use the `commit()` method to update the state

Adding a new item to the item list was done using the `store.state.elements` variable directly. But this is not recommended because the direct manipulation of the state prevents the use of analysis and trace tools which allow to follow all the modifications of the state (in particular in Vue Dev Tools).

The `store.commit(mutation)` method is used to execute the `mutation(state)` method which updates the state. The `mutation(state)` method is defined in the options when creating the `store` object (in the `mutations` section).

Let's modify the previous program to use the `store.commit(mutation)` method. The `mutation(state)` method corresponds here to the `add_element(state)` method which adds a new element in the `state.elements` array. We will therefore use `store.commit("add_element")` to update the state.

Use store.commit() to update state(src/App.vue file)

```
<template>
  <div>
    <button v-on:click="add">Add Element</button>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
  </div>
</template>
```

```
<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

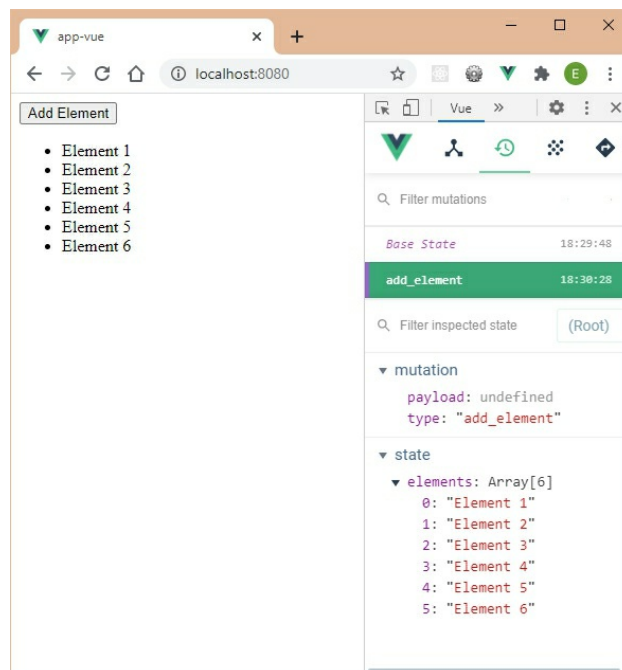
var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  },
  mutations : {
    add_element(state) {
      var element = "Element " + (state.elements.length + 1);
      state.elements.push(element);
    }
  }
});

export default {
  computed : {
    elements() {
      return store.state.elements;
    }
  },
  methods : {
    add() {
      store.commit("add_element");
    }
  }
}
```



```
</script>  
<style>  
</style>
```

The `add_element(state)` method is defined in the mutations section when creating the `store` object. It modifies the state indicated in parameters.



When clicking on the `Add Element` button, the element is added to the list, and the `Vue` tab also displays the mutations carried out (here the `"add_element"` type). With the resulting state below, for each mutation made.

Transmit arguments during the transfer

The mutation carried out during

`store.commit("mutation")` takes as the first parameter the state before its possible modification (as in `add_element(state)`).

It is also possible to indicate a second parameter which corresponds to the `payload` parameter, which represents an object comprising additional parameters to effect the mutation.

The `mutation(state)` method can therefore be written in the form `mutation(state, payload)`, knowing that the `payload` parameter is the one transmitted during `store.commit("mutation", payload)`.

Let's use the `payload` parameter to pass the text of the new element to insert into the `elements` array. Rather than calculating this new text in the `add_element(state)` method as before, we pass it to it as parameters in `add_element(state, payload)`.

Transmit the text of the element to be inserted during the transfer

```
<template>
  <div>
    <button v-on:click="add">Add Element</button>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}} </li>
    </ul>
  </div>
</template>
```

```
<script>

import Vue from "vue";
import Vuex from "vuex";

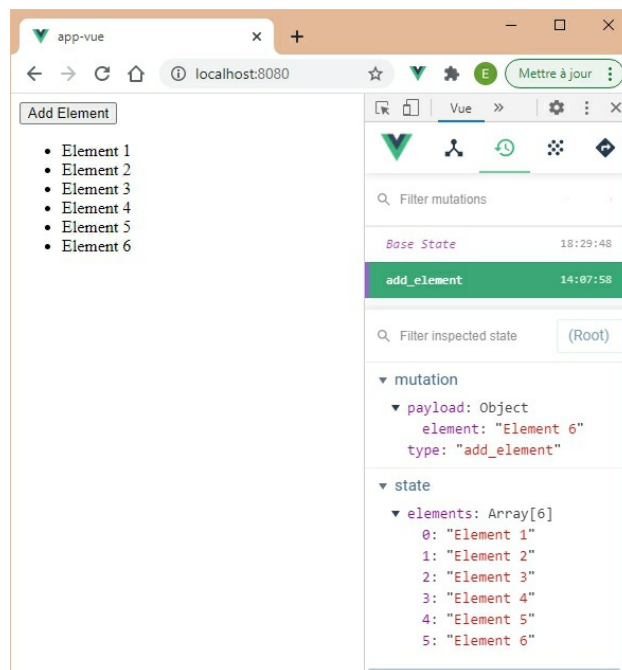
Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  },
  mutations : {
    add_element(state, payload) {
      var element = payload.element;
      state.elements.push(element);
    }
  }
});

export default {
  computed : {
    elements() {
      return store.state.elements;
    }
  },
  methods : {
    add() {
      var element = "Element " + (store.state.elements.length + 1);
      store.commit("add_element", {element : element});
    }
  }
}
```

```
}  
  
</script>  
  
<style>  
  
</style>
```

The `add()` method calculates the new element to insert, and passes it as the second parameter of the `store.commit()` method.



We see that the payload parameter is now displayed in the mutation part.

Access to the store object from a component

Access to the store object from a component is necessary in order to:

- Read the contents of the state: for example the calculated property `elements` returns the `elements` array in the `return store.state.elements` statement.
- Modify the content of the state: for example by performing a mutation, as in the `store.commit("add_element")` instruction.

This means that the store object should be easily accessible in all components that will need to read the state's content or update it.

In the previous example, accessing the store object is easy because the `store` variable is declared in the `App.vue` file which, for now, is the only component to use it. But how do you access it when many components want to use it?

Vuex has foreseen this case by allowing, in a component, to indicate that the store object must be transmitted in all the tree structure of the components which results from it. If this is indicated in the root component (the `App` component), the store will be transmitted in all the components of the application.

To do this, all you have to do is indicate when creating the component, a `store` property having the value of the store object. This `store` property will be passed to all components that derive from this component.

The store will then be accessible in each component using `this.$store`.

It will also be accessible in the template of a component using `$store`.

Let's specify this `store` property when creating the `App` component:

Use the store property in the App component

```
<template>
  <div>
    <button v-on:click="add">Add Element</button>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  },
}
```

```

mutations : {
  add_element(state, payload) {
    var element = payload.element;
    state.elements.push(element);
  }
}
});

export default {
  store : store,
  computed : {
    elements() {
      console.log(this.$store);
      return this.$store.state.elements;
    }
  },
  methods : {
    add() {
      var element = "Element " + (this.$store.state.elements.length + 1);
      this.$store.commit("add_element", {element : element});
    }
  }
}
</script>
<style>
</style>

```

Once the **store** property has been specified in the component, the store can be accessed by the **this.\$store** variable in each component.

Note that thanks to the ES6 notation, we can also write more simply (assuming that the **store** variable has been

created previously):

Writing simplification to set the store property

```
export default {
  store, // store : store,
  computed : {
    elements() {
      console.log(this.$store);
      return this.$store.state.elements;
    }
  },
  methods : {
    add() {
      var element = "Element " + (this.$store.state.elements.length + 1);
      this.$store.commit("add_element", {element : element});
    }
  }
}
```

The **store** property having the value of the variable of the same name, we can simply indicate **store**, instead of **store: store** in the definition of the component.

In case the **store** property has been passed to the component, the component template can also be written (directly using **\$store.state.elements** instead of the computed **elements** property):

Writing the template using the store passed in the component's store property

```
<template>
  <div>
    <ul>
      <li v-for="(element, index) in $store.state.elements" v-
```



```
bind:key="index">{{element}}</li>
</ul>
</div>
</template>
```

Creating calculated properties in the component

We have created the computed `elements` property which returns the `elements` property of the state.

It is possible to create new calculated properties which will be useful in the component. For example :

- The `elementFirst` property which returns the first element of the list,
- The `elementLast` property that returns the last element in the list.

ElementFirst and elementLast properties

```
<template>
<div>
  <button v-on:click="add">Add Element</button>
  <ul>
    <li v-for="(element, index) in elements" v-bind:key="index">
      {{element}}</li>
  </ul>
  <hr>
  Element First : {{elementFirst}}
  <hr>
  Element Last : {{elementLast}}
  <hr>
</div>
```

```
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  },
  mutations : {
    add_element(state, payload) {
      var element = payload.element;
      state.elements.push(element);
    }
  }
});

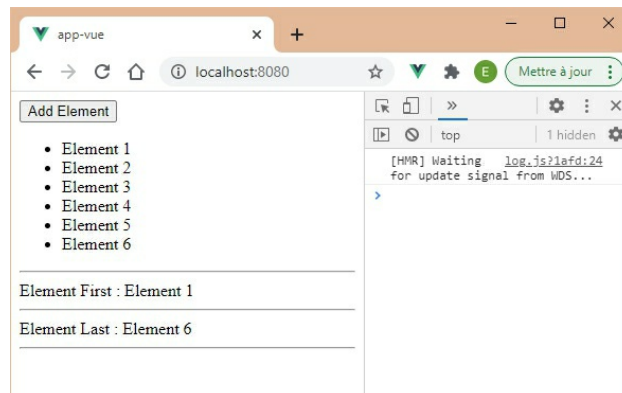
export default {
  store,
  computed : {
    elements() {
      return this.$store.state.elements;
    },
    elementFirst() {
      return this.$store.state.elements[0];
    },
    elementLast() {
      return this.$store.state.elements[this.$store.state.elements.length-1];
    }
  }
};
```

```

    }
  },
  methods : {
    add() {
      var element = "Element " + (this.$store.state.elements.length + 1);
      this.$store.commit("add_element", {element:element});
    }
  }
}
</script>
<style>
</style>

```

The **elementFirst** and **elementLast** properties being linked to the state in the store, they are updated each time the state is modified, for example when an element is added to the list.



Creation of getters in the store

To facilitate the creation of calculated properties in components, Vuex planned to be able to create state access methods that would be registered in the store.

These methods are called getters because they are used to return certain elements of the state.

The advantage of these methods is that they are registered in a single place (when creating the store, in the **getters** section), and not in each component. On the other hand, each component must call on these methods by using them in its calculated properties.

A getter takes the state as a parameter, which allows it to return the element of the state associated with this getter. But a getter can also have other parameters (for example, the index of the desired element in the elements array). Let's take a look at these two forms of getters.

Getter without parameter

Let's write two getter methods:

- The **elementFirst()** method returns the element of index 0 of the **state.elements** array,
- The **elementSecond()** method returns the element of index 1 of the **state.elements** array.

These two methods will be registered in the **getters** section when creating the **store** object.

To use them, we also write two calculated properties in the **App** component:

- The **elementFirst** calculated property will use

the `elementFirst()` getter,

- The `elementSecond` calculated property will use the `elementSecond()` getter.

Getter `elementFirst()` and `elementSecond()`

```
<template>
  <div>
    <button v-on:click="add">Add Element</button>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
    <hr>
    Element First : {{elementFirst}}
    <hr>
    Element Second : {{elementSecond}}
    <hr>
    Element Last : {{elementLast}}
    <hr>
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
```

```
    "Element 5"
  ]
},
mutations : {
  add_element(state, payload) {
    var element = payload.element;
    state.elements.push(element);
  }
},
getters : {
  elementFirst(state) {
    return state.elements[0];
  },
  elementSecond(state) {
    return state.elements[1];
  }
}
});

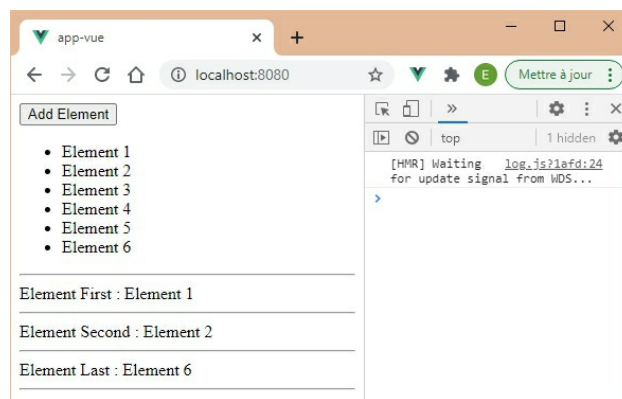
export default {
  store,
  computed : {
    elements() {
      return this.$store.state.elements;
    },
    elementFirst() {
      //return this.$store.state.elements[0];
      return this.$store.getters.elementFirst;
    },
    elementSecond() {
      //return this.$store.state.elements[1];
      return this.$store.getters.elementSecond;
    },
    elementLast() {
      return this.$store.state.elements[this.$store.state.elements.length-1];
    },
  },
}
```

```

    },
    methods : {
      add() {
        var element = "Element " + (this.$store.state.elements.length + 1);
        this.$store.commit("add_element", {element:element});
      }
    }
  }
</script>
<style>
</style>

```

The calculated properties of the **App** component now use the getters defined in the **store** object, rather than directly accessing the state as before.



Getter with parameter

The getters defined above could be improved because they access index 0 of **state.elements** for the first, and index 1 of the same object for the second.

The improvement would be to pass the index of the element as a parameter of the getter. And therefore to

create a more generic getter which would have the following form `getElementByIndex(index)`. The problem is that the only parameter of a getter is the state, and by no means the index of an element.

The solution consists in writing a getter which returns a function having the desired parameters, here the index of the element. Let's write the corresponding `getElementByIndex()` getter.

Getter getElementByIndex()

```
<template>
  <div>
    <button v-on:click="add">Add Element</button>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
    <hr>
    Element First : {{elementFirst}}
    <hr>
    Element Second : {{elementSecond}}
    <hr>
    Element Last : {{elementLast}}
    <hr>
  </div>
</template>

<script>

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);
```



```
var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  },
  mutations : {
    add_element(state, payload) {
      var element = payload.element;
      state.elements.push(element);
    }
  },
  getters : {
    elementFirst(state) {
      return state.elements[0];
    },
    elementSecond(state) {
      return state.elements[1];
    },
    getElementByIndex(state) {
      return function(index) {
        return state.elements[index];
      }
    }
  }
});

export default {
  store,
  computed : {
    elements() {
      return this.$store.state.elements;
    }
  }
};
```

```

    },
    elementFirst() {
      //return this.$store.state.elements[0];
      //return this.$store.getters.elementFirst;
      return this.$store.getters.getElementByIndex(0);
    },
    elementSecond() {
      //return this.$store.state.elements[1];
      //return this.$store.getters.elementSecond;
      return this.$store.getters.getElementByIndex(1);
    },
    elementLast() {
      return this.$store.state.elements[this.$store.state.elements.length-1];
    },
  },
  methods : {
    add() {
      var element = "Element " + (this.$store.state.elements.length + 1);
      this.$store.commit("add_element", {element:element});
    }
  }
}
</script>
<style>
</style>

```

The `getElementByIndex()` getter returns a function with an index parameter, which itself returns the corresponding element of the state. The getter is used in the calculated properties of the `App` component by transmitting the index of the desired element (here 0 or 1).

Improve the `elementLast` computed property

The `elementLast` computed property of the `App` component does not yet use the new `getElementByIndex()` getter defined here. Let's improve the getter to allow the `elementLast` computed property to use it.

Since the last element of the list does not have a fixed index, suppose that if we indicate `-1` as index in the `getElementByIndex()` getter it means to find the last element of the list.

Use the `getElementByIndex()` getter to retrieve the last element

```
<template>
  <div>
    <button v-on:click="add">Add Element</button>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
    <hr>
    Element First : {{elementFirst}}
    <hr>
    Element Second : {{elementSecond}}
    <hr>
    Element Last : {{elementLast}}
    <hr>
  </div>
</template>

<script>
```

```
import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      "Element 1",
      "Element 2",
      "Element 3",
      "Element 4",
      "Element 5"
    ]
  },
  mutations : {
    add_element(state, payload) {
      var element = payload.element;
      state.elements.push(element);
    }
  },
  getters : {
    elementFirst(state) {
      return state.elements[0];
    },
    elementSecond(state) {
      return state.elements[1];
    },
    getElementByIndex(state) {
      return function(index) {
        if (index !== -1) return state.elements[index];
        else return state.elements[state.elements.length - 1];
      }
    }
  }
});
```

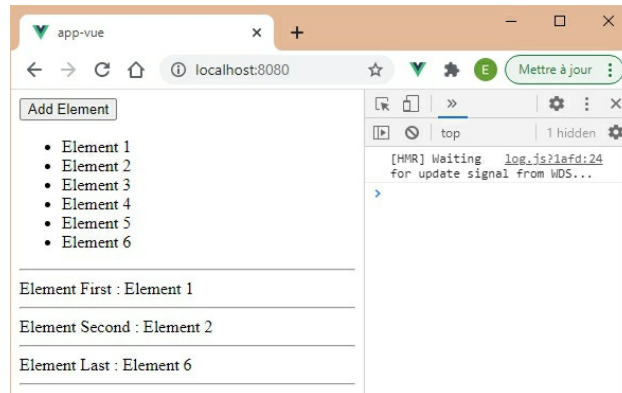
```

export default {
  store,
  computed : {
    elements() {
      return this.$store.state.elements;
    },
    elementFirst() {
      //return this.$store.state.elements[0];
      //return this.$store.getters.elementFirst;
      return this.$store.getters.getElementByIndex(0);
    },
    elementSecond() {
      //return this.$store.state.elements[1];
      //return this.$store.getters.elementSecond;
      return this.$store.getters.getElementByIndex(1);
    },
    elementLast() {
      //return this.$store.state.elements[this.$store.state.elements.length-1];
      return this.$store.getters.getElementByIndex(-1);
    },
  },
  methods : {
    add() {
      var element = "Element " + (this.$store.state.elements.length + 1);
      this.$store.commit("add_element", {element:element});
    }
  }
}
</script>
<style>
</style>

```

All calculated properties of the **App** component now use the **getElementByIndex()** getter defined in the **store**

object.



List management as components using Vuex

We have in chapter 6 (*"Using the Vue CLI utility"*) how to manage a list of elements in the form of components, all architected in the form of `.vue` modules.

The list of elements was centralized in the reactive variable `elements` defined in the main `Vue` object of the application. This required us to use an event bus (`eventBus` variable) which allowed to send the add, remove, and modify events to manage the list centrally (and also to manage the contextual menu displayed when clicking on a list item).

Rather than using an event bus, it is better to use Vuex. The global state of the application would then be:

- The `elements` property which contains the

elements of the list, in the form of `{ text }` objects, the `text` property corresponding to the text of the displayed element.

- The `contextmenu` property that contains the component associated with the displayed context menu (`null` if no menu is displayed).

The `src/assets/eventBus.js` file is no longer necessary here, since we no longer use the event bus.

In addition, the `src/main.js` file is also simplified, and reset to its initial state:

`src/main.js` file

```
import Vue from 'vue'
import App from './App.vue'

Vue.config.productionTip = false

new Vue({
  render: h => h(App)
}).$mount('#app')
```

The `src/App.vue` file now becomes:

`src/App.vue` file

```
<template>
  <div style="position:relative; height:100%;" v-on:click="click">
    <button v-on:click="add">Add Element</button>
    <Elements v-bind:elements="elements" />
  </div>
</template>

<script>
```

```
import Elements from "@components/Elements.vue";
//import EventBus from "@assets/eventBus.js";

import Vue from "vue";
import Vuex from "vuex";

Vue.use(Vuex);

var store = new Vuex.Store({
  state : {
    elements : [
      { text : "Element 1" },
      { text : "Element 2" },
      { text : "Element 3" },
      { text : "Element 4" },
      { text : "Element 5" }
    ],
    contextmenu : null
  },
  mutations : {
    add_element(state) {
      var text = "Element " + (state.elements.length + 1);
      state.elements.push({ text });
    },
    remove_element(state, {index}) {
      state.elements = state.elements.filter(function(element, i) {
        if (i == index) return false;
        else return true;
      });
    },
    modify_element(state, {index, value}) {
      state.elements = state.elements.map(function(element, i) {
        if (i == index) return { text : value };
        else return element;
      });
    },
    set_contextmenu(state, {contextmenu}) {
```



```

    state.contextmenu = contextmenu;
  }
},
});

export default {
  store,
  computed : {
    elements() {
fv    return this.$store.state.elements;
    }
  },
  methods : {
    add() {
      //eventBus.$emit("add");
      this.$store.commit("add_element");
    },
    click() {
      //eventBus.$emit("hidecontextmenu");
      if (this.$store.state.contextmenu)
        this.$store.state.contextmenu.$parent.displayContextMenu = false;
      this.$store.commit("set_contextmenu", { contextmenu : null });
    }
  },
  components: {
    Elements
  }
}
</script>

<style>
</style>

```

Of course, the store is created in the usual way, including the state and the corresponding mutations:

- The `add_element()` mutation allows you to insert a new element in the list,
- The `remove_element()` mutation removes the indicated element from the list,
- The `modify_element()` mutation allows to modify the indicated element,
- The `set_contextmenu()` mutation allows you to store the displayed context menu (`null` if none).

The `src/components/Elements.vue` file is not modified:

src/components/Elements.vue file

```
<template>
  <div>
    <ul v-if="elements.length">
      <Element v-for="(element, index) in elements" style="margin-
top:10px;"
        v-bind:key="index"
        v-bind:index="index"
        v-bind:text="element.text">
      </Element>
    </ul>
    <div v-else><br>Empty List</div>
  </div>
</template>
<script>
import Element from "@components/Element.vue";
export default {
  props : [
    "elements"
  ],
  data() {
```

```

    return {
      }
    },
    components: {
      Element
    }
  }
</script>
<style>
</style>

```

The `src/components/Element.vue` file is modified to use Vuex state rather than the event bus:

src/components/Element.vue file

```

<template>
  <li style="margin-top:10px;">
    <input v-if="modifyOn" type="text"
      v-on:keydown.enter="modify"
      v-on:blur="modify"
      v-bind:value="text"
      ref="input">
    <div v-else>
      <span v-on:dblclick="modifyOn=true"
        v-on:click.stop="displayCtxMenu" style="cursor:pointer;">
        {{text}}
      </span>
      <ContextMenu v-show="displayContextMenu" v-bind:x="x" v-
bind:y="y" />
      <button style="margin-left:10px; font-size:11px;"
        v-on:click="remove">
        Remove
      </button>
    </div>
  </li>

```

```
</template>
<script>
import ContextMenu from "@components/ContextMenu.vue";
//import EventBus from "@assets/eventBus.js";
export default {
  props : [
    "text",
    "index"
  ],
  data() {
    return {
      modifyOn : false,
      displayContextMenu : false,
      x : 0,
      y : 0
    }
  },
  created() {
    this.$on("modify", function() {
      this.modifyOn = true;
      this.displayContextMenu = false;
    });
    this.$on("remove", function() {
      this.remove();
      this.displayContextMenu = false;
    });
  },
  updated() {
    if (this.$refs.input) this.$refs.input.focus();
  },
  methods : {
    remove() {
      //eventBus.$emit("remove", this.index);
      this.$store.commit("remove_element", { index : this.index });
    },
    modify(event) {
```

```

this.modifyOn = false;
var newText = event.target.value;
//eventBus.$emit("modify", this.index, newText);
this.$store.commit("modify_element", { index : this.index, value :
newText });
},
displayCtxMenu(event) {
this.x = event.clientX;
this.y = event.clientY;
this.displayContextMenu = true;
this.$parent.$children.forEach((child) => {
if(child.index != this.index)
child.displayContextMenu = false;
});
//eventBus.$emit("displaycontextmenu", this.$children[0]);
this.$store.commit("set_contextmenu", { contextmenu :
this.$children[0] });
}
},
components: {
ContextMenu
}
}
</script>
<style>
</style>

```

Remember that the store having been specified in the **App** component (**store** property), it is accessible in all child components via **this.\$store**.

The **ContextMenu** and **ItemMenu** components do not use the store and are therefore not modified:

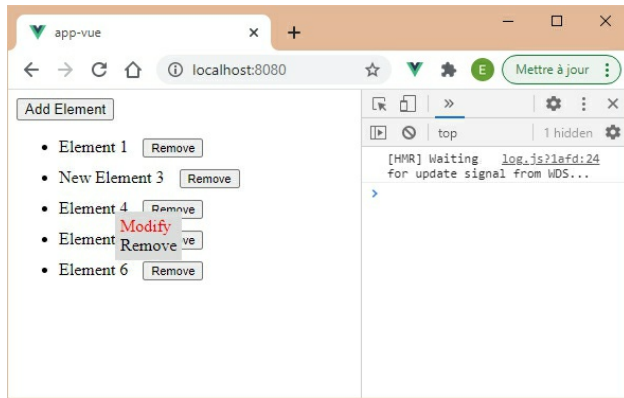
src/components/ContextMenu.vue file

```
<template>
  <div v-bind:style="{position:'absolute', top:y+'px', left:x+'px',
    backgroundColor:'gainsboro'}">
    <ul style="margin-left:0px; padding:5px; list-style-type:none;
cursor:pointer;">
      <ItemMenu v-on:click="modify">Modify</ItemMenu>
      <ItemMenu v-on:click="remove">Remove</ItemMenu>
    </ul>
  </div>
</template>
<script>
import ItemMenu from "@/components/ItemMenu.vue";
export default {
  props : [
    "x",
    "y"
  ],
  data() {
    return {
    }
  },
  methods : {
    modify() {
      this.$parent.$emit("modify");
    },
    remove() {
      this.$parent.$emit("remove");
    }
  },
  components: {
    ItemMenu
  }
}
</script>
<style>
</style>
```

src/components/ItemMenu.vue file

```
<template>
  <li v-on:click="$emit('click')"
      v-on:mouseover="mouseover" v-on:mouseout="mouseout"
      v-bind:style="{color:color}">
    <slot/>
  </li>
</template>
<script>
export default {
  data() {
    return {
      color:""
    }
  },
  methods : {
    mouseover() {
      this.color = "red";
    },
    mouseout() {
      this.color = "";
    }
  },
  components: {
  }
}
</script>
<style>
</style>
```

It remains to check that the operation is identical:



9 – USING VUE ROUTER

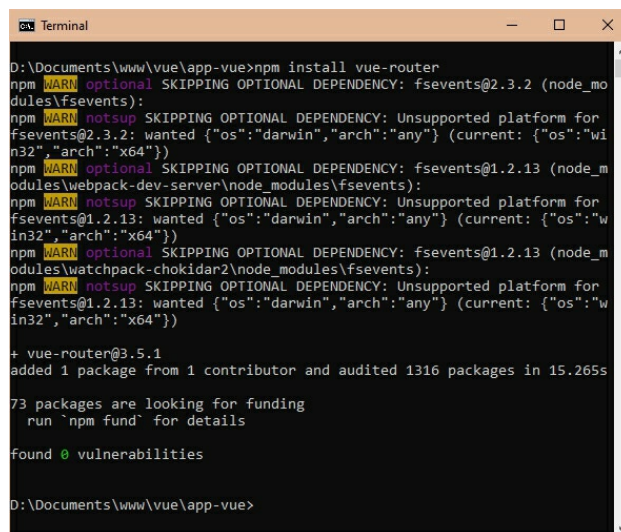
Vue Router is a route manager associated with Vue. It allows to have different URLs in an application on a single HTML page (SPA, Single Page Application).

Install Vue Router

Vue Router is installed using the `npm install vue-router` command. The associated module is installed directly in the `node_modules` directory of the project (here in the `app-vue` directory).

Install Vue Router

```
npm install vue-router
```



```
Terminal
D:\Documents\www\vue\app-vue>npm install vue-router
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@2.3.2 (node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@2.3.2: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.13 (node_modules\webpack-dev-server\node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.13: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.13 (node_modules\watchpack-chokidar2\node_modules\fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.13: wanted {"os":"darwin","arch":"any"} (current: {"os":"win32","arch":"x64"})

+ vue-router@3.5.1
added 1 package from 1 contributor and audited 1316 packages in 15.265s

73 packages are looking for funding
  run `npm fund` for details

found 0 vulnerabilities

D:\Documents\www\vue\app-vue>
```

Remember to restart the server with `npm run serve` in case you stopped it to install Vue Router.

Vue Router principle

Vue Router is used quite similar to Vuex. We include the "vue-router" module by the `import VueRouter from "vue-router"` instruction, then we create a router object of class `VueRouter`.

Let's use Vue Router in an `App` component.

Minimum use of Vue Router (src/App.vue file)

```
<template>
  <div>
    App component using Vue Router
  </div>
</template>

<script>

  import Vue from "vue";
  import VueRouter from "vue-router";

  Vue.use(VueRouter);

  var router = new VueRouter({
    routes : [
      ]
  });

  console.log(router);

  export default {
    router // router : router
  }
```

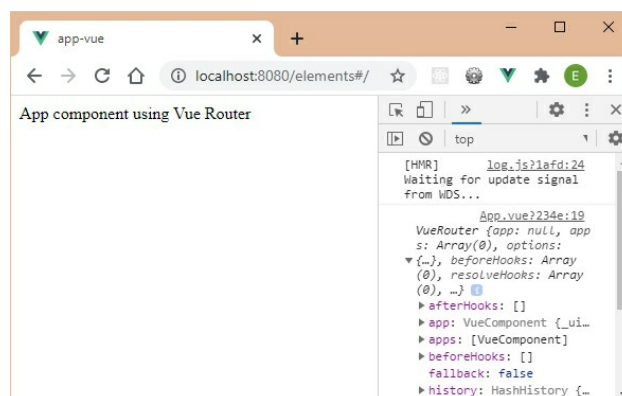
```
</script>
<style>
</style>
```

The **router** object is passed to the **App** component, which allows it to know the routes on which it should act.

As with the **store** object in Vuex, the **router** object is passed into all components included in the **App** component. All the components of the application will therefore have access to Vue Router thanks to this.

Routes are specified in the **routes** property when creating the **router** object. For the moment no route is defined (the routes table associated with the routes is empty []).

Let us indicate the URL <http://localhost:8080> in the browser:



The **router** object is displayed in the console. We will study its properties in the following sections.

Note that the URL displayed in the address bar of the browser is slightly modified, because it incorporates `"#/"` at the end, meaning that the router is taken into account.

Define a route

Routes are defined in the routes section of the `router` object. Each route is defined as an object `{ path, component }`:

- The `path` property represents a path (ie some form of URL, for example `"/"` or `"/home"`). It is this path that will trigger the route when it is indicated in the address bar of the browser.
- The `component` property is the name of the Vue component to display when this route is enabled.

Let's define the route `"/elements"` which allows to display the list of the elements of a list. This list of elements is managed by an `Elements` component. We will therefore have the route `{ path: "/elements", component: Elements }` defined in the `routes` section of the `router` object.

Define a route /elements

```
<template>
  <div>
    App component using Vue Router
  </div>
```

```

</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@/components/Elements.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements", component : Elements }
  ]
});

export default {
  router
}

</script>

<style>

</style>

```

The route `/elements` is now defined, it remains to define the `Elements` component that will be displayed.

Define the component displayed by the road

The `Elements` component here is the one indicated in the definition of the `/elements` route. It must therefore be defined:

- Either minimally (i.e. only with a template),
- Either in the traditional way by using a reactive

variable **elements**.

We describe these two forms below. Both forms work with the examples that follow.

Elements component (src/components/Elements.vue file) minimally described

```
<template>
  <div>
    <ul>
      <li>Element 1</li>
      <li>Element 2</li>
      <li>Element 3</li>
      <li>Element 4</li>
      <li>Element 5</li>
    </ul>
  </div>
</template>
```

Elements component described with a reactive variable elements

```
<template>
  <div>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
  </div>
</template>
<script>
export default {
  data() {
    return {
      elements : [
```

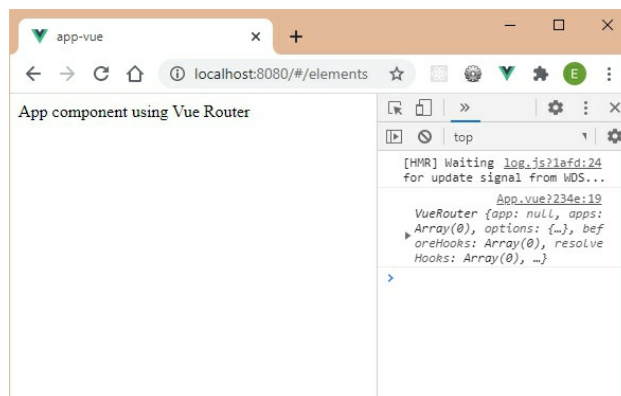
```
"Element 1",  
"Element 2",  
"Element 3",  
"Element 4",  
"Element 5"  
  ]  
}  
}  
}  
</script>
```

It now remains to display the route `/elements` in the browser.

Display the route in the browser

To display the route `/elements` in the browser, just add this route at the end of the displayed URL. So the new URL is now `http://localhost:8080/#/elements`.

Let's type this URL into the browser:



The URL is displayed in the browser's address bar, but the page displayed is not modified ...

In fact, this is normal, because Vue Router requires

you to indicate the location of the page where the component associated with the route should be rendered. If this location is not specified in the page, the component associated with the route cannot be displayed (which is the case here).

The location must be indicated in the page by means of the `<router-view>` tag, which is written in the form `<router-view />` or `<router-view></router-view>`. The component will be rendered in this tag.

Let's add this tag in the template of the `App` component:

App component including the `<router-view>` tag

```
<template>
  <div>
    App component using Vue Router
    <br>
    <router-view/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements", component : Elements }
  ]
});
```



```
]
});

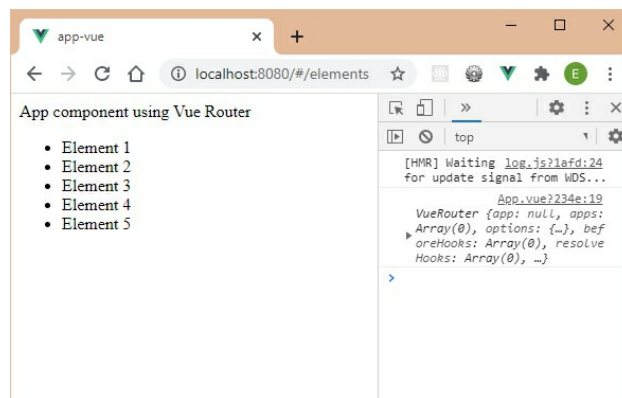
export default {
  router
}

</script>

<style>

</style>
```

The **Elements** component can now be displayed in the HTML page:



Define a new route

Let's define a new **/home** route, which will activate the **Home** component, defined below.

Home component (src/components/Home.vue file)

```
<template>
  <div>
    <h1>This is Home component</h1>
  </div>
</template>
```

The definition of the new route is carried out following the previous one in the routes section of the **router** object:

Adding the /home route (src/App.vue file)

```
<template>
  <div>
    App component using Vue Router
    <br>
    <router-view/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@/components/Elements.vue";
import Home from "@/components/Home.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements", component : Elements },
    { path : "/home", component : Home }
  ]
});

export default {
  router
}

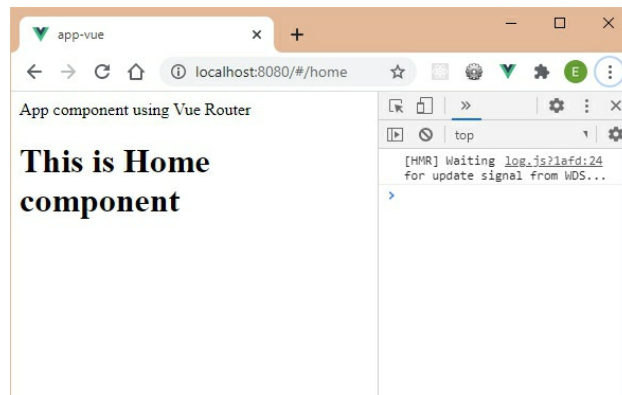
</script>

<style>
```

</style>

When several routes are indicated in the routes section, the first route registered in the list which corresponds to the requested URL will be the one chosen by Vue Router, even if several routes are possible for this URL.

The `/home` route is displayed by typing the URL <http://localhost:8080/#/home> in the browser's address bar.



Note that the Back button of the browser allows you to change the displayed URL, and therefore to return to the previous URL which was <http://localhost:8080/#/elements>. It is in the interest of using a route system such as Vue Router, because in addition to the URLs which clearly indicate the action performed, you can return to the previous action without leaving the application.

In fact, in a Single Page Application (SPA) application, the browser back button normally causes the

application to exit, due to the application being on a single HTML page. But using Vue Router we just go back to the URL of the previous route.

Show links on the page to navigate between routes

For the moment we indicate the desired URL by typing it in the address bar of the browser. But it is rare to do it this way, because instead we use links in the page that allow navigation.

Vue Router offers a new beacon allowing this navigation. This is the `<router-link>` tag. The `to` attribute of the tag is used to indicate the path of the route to which we will be directed after clicking on the link.

Let's insert this tag in the template of the App component to navigate to the routes `/elements` and `/home` defined previously.

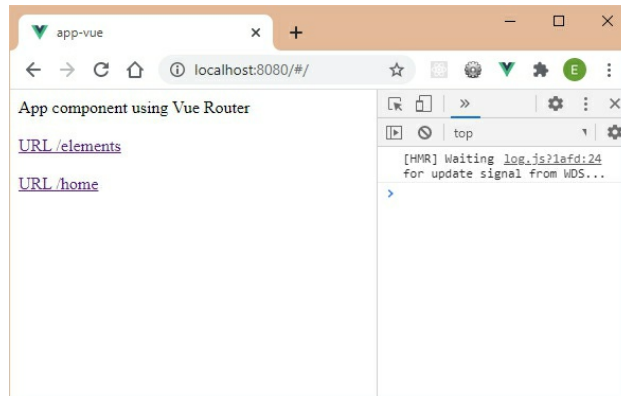
Use the `<router-link>` tag

```
<template>
  <div>
    App component using Vue Router
    <br><br>

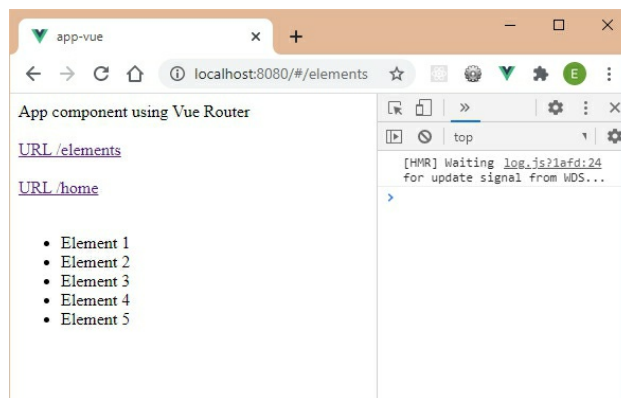
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
```

```
<router-link to="/home">URL /home</router-link>  
<br><br>  
  
  <router-view/>  
</div>  
</template>  
  
<script>  
  
import Vue from "vue";  
import VueRouter from "vue-router";  
  
import Elements from "@components/Elements.vue";  
import Home from "@components/Home.vue";  
  
Vue.use(VueRouter);  
  
var router = new VueRouter({  
  routes : [  
    { path : "/elements", component : Elements },  
    { path : "/home", component : Home }  
  ]  
});  
  
export default {  
  router  
}  
  
</script>  
  
<style>  
  
</style>
```

When displaying the main URL of the page
<http://localhost:8080/#/> :

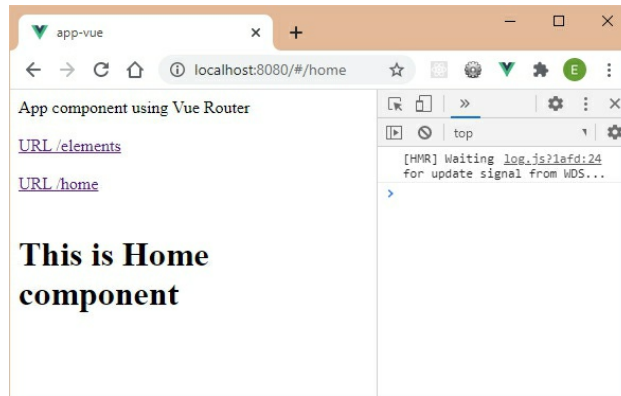


The two links corresponding to the `<router-link>` tags are displayed. Let's click on the first link displaying the route `/elements`:



The `Elements` component is displayed in the `<router-view>` part of the `App` component.

Let's click on the second link of the `/home` page:



It is now the **Home** component that is displayed in the `<router-view>` part of the **App** component.

Style the link corresponding to the displayed route

When the URL of the displayed page matches a URL used by `<router-link>`, the `router-link-exact-active` CSS class is added by Vue Router in the corresponding link. If we style this CSS class, we can visualize the link selected in the page.

Style the link selected in the page with a red background

```
<template>
  <div>
    App component using Vue Router
    <br><br>

    <router-link to="/elements">URL /elements</router-link>
    <br><br>

    <router-link to="/home">URL /home</router-link>
    <br><br>
```

```
    <router-view/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";
import Home from "@components/Home.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements", component : Elements },
    { path : "/home", component : Home }
  ]
});

export default {
  router
}

</script>

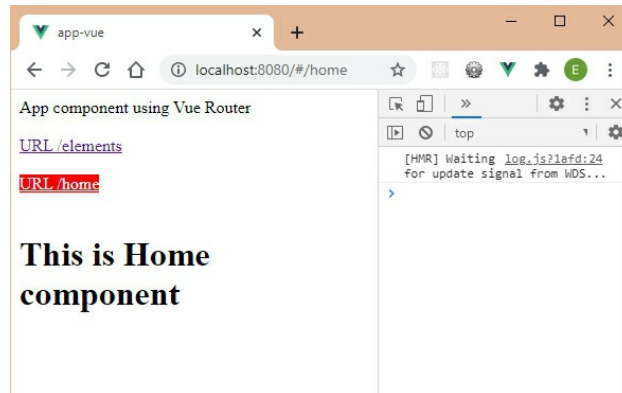
<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>
```

All you have to do is indicate the **router-link-exact-active** CSS class in the **<style>** tag. And depending on

the link you click on, the link is displayed according to the style applied in the CSS class.



In this section, we have studied the basics of Vue Router. Let us now examine the more specific concepts of this library.

Use parameters in routes

Let's start with the possibility of specifying parameters in the routes. This means the ability to pass parameters to components that use the route.

Add the parameter index in the routes

Consider the following routes:

- The route `/elements` allows to display all the elements of the list,
- The route `/elements/2` allows to display only the list element having this index (here 2, therefore "Element 1").

In the case of the last route, the value of the index (here 2) is a parameter which can vary. To allow this variation, we indicate in the path of the route `"/elements/:index"` (when declaring it in the `routes` section of the `router` object).

The notation `:index` represents an index name parameter that can be used in the component that processes the route.

Let's add these routes to the router, and display them in the `App` component template:

src/App.vue file

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";
import Home from "@components/Home.vue";

Vue.use(VueRouter);
```

```
var router = new VueRouter({
  routes : [
    { path : "/elements", component : Elements },
    { path : "/elements/:index", component : Elements },
    { path : "/home", component : Home }
  ],
});

export default {
  router
}

</script>

<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>
```

The second URL displayed in the template is `/elements/2`. This means that the value 2 will be passed to the `Elements` component in the `index` parameter of the route.

Let's modify the `Elements` component to handle this `index` parameter. The index passed in the URL is retrieved from the component, in the variable `this.$route.params.index`.

The `this.$route` variable is available in all components that have access to the router (ie all components from the main `App` component).

We use `this.$route` in the JavaScript part of a component, and `$route` in the template part.

src/components/Elements.vue file

```
<template>
  <div>
    <ul>
      <li v-for="(element, i) in elements" v-bind:key="i"
        v-show="index===undefined || index==i">{{element}}</li>
    </ul>
  </div>
</template>
<script>
export default {
  data() {
    return {
      elements : [
        "Element 1",
        "Element 2",
        "Element 3",
        "Element 4",
        "Element 5"
      ]
    }
  },
  computed : {
    index() {
      return this.$route.params.index;
    }
  }
}
</script>
```

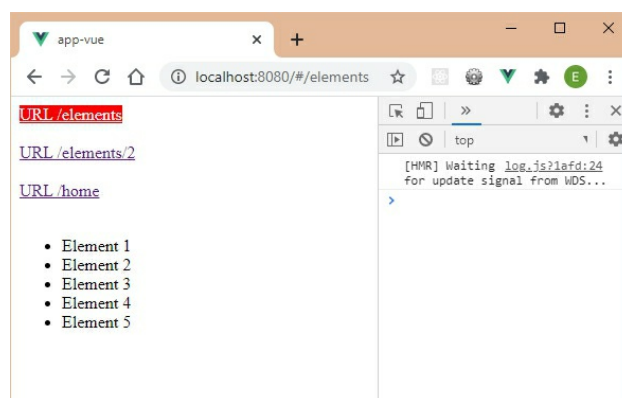
We use a calculated property `index` which returns the index transmitted in the URL, in order to simplify

writing in the template. However, if the URL is used in the form `/elements` (without specifying an index), the value of the index in `this.$route.params.index` will be `undefined`.

We therefore test the value of the index transmitted:

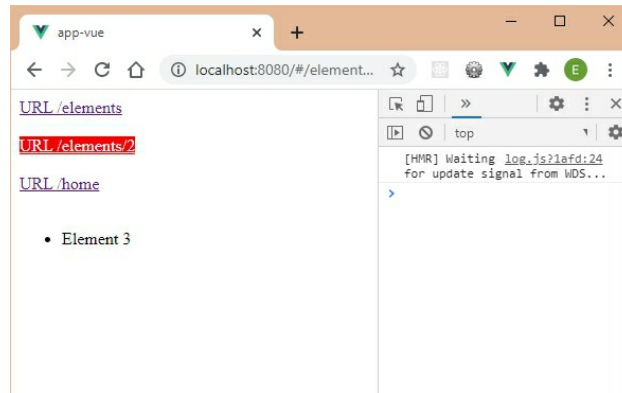
- If `index` is `undefined`, it means that it is not transmitted in the URL (which is of the form `/elements`), so we must display each of the elements of the list.
- Otherwise (the index is indicated in the URL, which is of the form `/elements/2`), we check if the value of the index corresponds to that of the list element that we display (variable `i` in the template). If the two values are the same, then this list item is displayed (hiding all the others).

By clicking on the first link `/elements`, the whole list is displayed:



By clicking on the second link `/elements/2`, only the list

item with index 2 is displayed:



Optional index parameter

We have written two routes in the route list:

- The route `/elements`,
- The route `/elements/:index`.

These two routes activate the same `Elements` component.

We could just keep the route `/elements/:index` in the list, indicating that the `index` parameter is optional. Just add the sign `"?"` following the parameter. This means that this parameter can be present 0 or 1 time (it is therefore optional).

Optional index parameter

```
var router = new VueRouter({
  routes : [
    // { path : "/elements", component : Elements },
    { path : "/elements/:index?", component : Elements },
    { path : "/home", component : Home }
  ]
})
```

```
],  
});
```

The route `/elements` having no more use, is put in comments.

Index parameter in integer form

The `index` parameter must be written as an integer, otherwise the corresponding element will not exist in the list. But since you can enter the index directly in the URL, you have to watch out for any typing errors.

We can indicate in a route the form of a parameter, for example that it is an integer. As for regular expressions, we write `(\d+)` after the name of the parameter in the path.

Index parameter in integer form

```
var router = new VueRouter({  
  routes : [  
    // { path : "/elements", component : Elements },  
    { path : "/elements:index(\d+)?", component : Elements },  
    { path : "/home", component : Home }  
  ],  
});
```

The route will only be activated if the `index` parameter is specified as an integer.

You can find more information on the possibilities of regular expressions in writing routes at <https://github.com/pillarjs/path-to-regexp>, because

Vue Router uses this library to analyze the route.

Use parameters as props

The previous example shows how to pass parameters in routes. These parameters are retrieved from the component using `this.$route.params` which is an object containing the parameters passed.

A small drawback of this mechanism is that to access the value of a parameter, you have to use this object, which sometimes takes a bit long to write. It would be easier to write `index` rather than `this.$route.params.index`.

Vue Router allows this, by indicating that the parameter is passed in props (in addition to being passed in `this.$route.params`). All you have to do is indicate the `props` property set to `true` in the route description (`routes` section of the `router` object). This props (here `index`) will be integrated into the props of the component and accessible like the other props of the component (on condition of course to indicate the props in the props of the component, in the `props` section).

Let's add the `index` props to the `Elements` component props, and indicate that the route uses props:

Use the index props to pass the element's index(src/App.vue

file)

```
var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true
    },
    { path : "/home", component : Home }
  ],
});
```

The **props** property must be set to **true** in the route for the route parameters to be passed in the props. If the **props** property is set to **false**, no parameters are passed in the props.

It is also necessary to modify the **Elements** component so that it takes into account this new props.

src/components/Elements.vue file

```
<template>
  <div>
    <ul>
      <li v-for="(element, i) in elements" v-bind:key="i"
        v-show="index==undefined || index==i">{{ element }}</li>
    </ul>
  </div>
</template>
<script>
export default {
  data() {
    return {
      elements : [
        "Element 1",
        "Element 2",
        "Element 3",
```

```

    "Element 4",
    "Element 5"
  ]
}
},
// computed : {
//   index() {
//     return this.$route.params.index;
//   }
// },
  props : [
    "index"
  ]
}
</script>

```

The **index** props allows you to no longer use the computed property of the same name (hence the comment in this section).

Indicate that a route is unknown

In the event that the URL specified in the browser does not match any of the routes indicated in the routes section, an error should be displayed. To do this, we indicate last (in the list of routes) the route to choose when all the previous routes have failed (remember that Vue Router chooses the first route whose path is similar to the browser URL).

Let us indicate in the path of the last route a path which we are sure will be that of the displayed URL. For that,

we indicate the path worth `"*"`, that means any characters, even none.

We can create a special component that will be used to display the error. You can also indicate the template in the definition of the route, as below.

Indicate a path for an unknown URL

```
var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home", component : Home },
    { path : "*", component : { template : "<div><h1>Unknown URL</h1>
</div>" } }
  ],
});
```

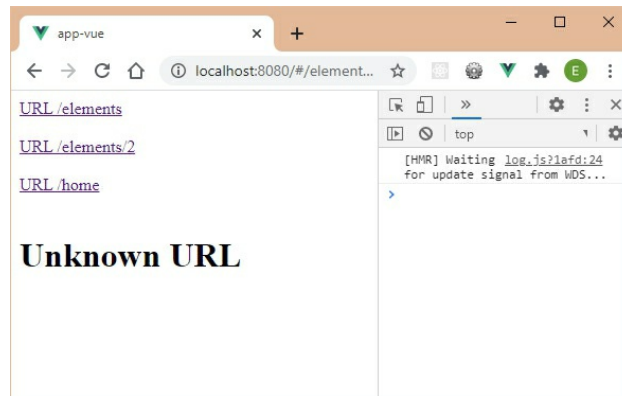
If the component template is defined in the route itself, you must configure the `vue.config.js` file as follows (see below), then restart the server. This configuration of the `vue.config.js` file is unnecessary if the component template is defined in an external component (such as the `Home` and `Elements` components).

vue.config.js file (server's root)

```
module.exports = {
  runtimeCompiler: true
}
```

Once this file has been created or modified, restarting the server is mandatory.

When the URL does not match any of the authorized URLs (except the last one in the list which captures them all):



Named routes

Rather than using a route via its path in the template (e.g. `/elements/2`), it can sometimes be easier to give a name (`name` attribute) to the route and use it by name rather than by its path in the template.

The use in the template is made via the `<router-link>` tag by passing it an attribute `:to` (and not `to` as before), whose value is a JSON object.

For example, to simulate the path `/elements/3`, we write:

Simulate URL `/elements/3`

```
<router-link :to="{name:'index', params:{index:3}}">URL  
/elements/3</router-link>
```

Let's show on an example how to use named routes.

We assign a name to the `/elements/:index` route, and we use it with that name in the template.

Create and use a named route (src/App.vue file)

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link :to="{name:'index', params:{index:3}}">URL
    /elements/3</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-view/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@/components/Elements.vue";
import Home from "@/components/Home.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true,
    name : "index" },
    { path : "/home", component : Home }
  ],
});
```

```
export default {
  router
}

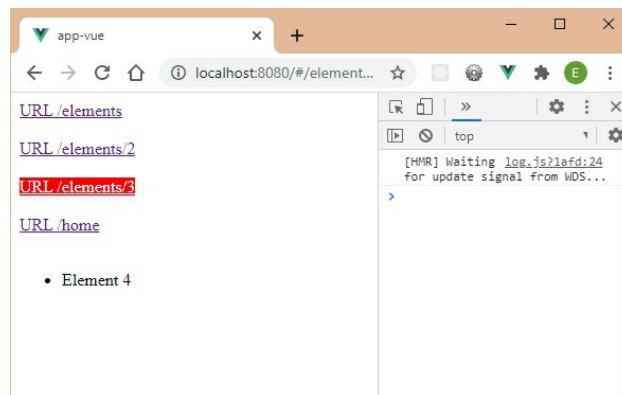
</script>

<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>
```

The `/elements/2` and `/elements/3` routes work identically, but the `/elements/2` route uses the classic system with the path, while the `/elements/3` route uses the named route system.



Named views

In all of the previous examples, we have assumed that displaying a route causes the display of a single component, which is registered in the `<router-view>`

tag of the template.

We therefore had a single component to display, in a single place on the page represented by the `<router-view>` tag. This location is called a view.

Now imagine that displaying a route causes several components to be displayed in different locations on the page. This is the principle of named views.

Display a component in multiple places on the page

Let's start with the simplest. Let's display the components in the `App` component template at three successive locations on the page.

To do this, we duplicate the `<router-view>` tag three times in the template, without changing anything else in the `App` component.

`<router-view>` tag duplicated three times in the template(src/App.vue file)

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-view/>
    <router-view/>
```

```

    <router-view/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@/components/Elements.vue";
import Home from "@/components/Home.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home", component : Home },
    { path : "*", component : { template : "<div><h1>Unknown URL</h1>
</div>" } }
  ]
});

export default {
  router
}

</script>

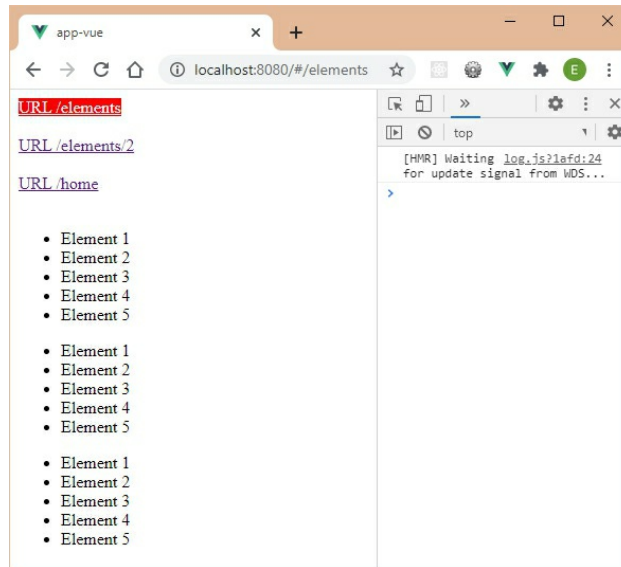
<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

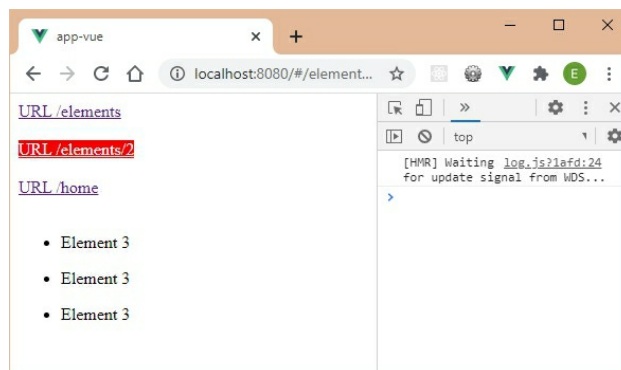
</style>

```

Using the `/elements` route, the global list of elements is displayed three times:



Using the route `/elements/2`, element with index 2 is also displayed three times:



It would be the same with the other routes. In fact, each component of each route is associated here with the view named **"default"**, which is the name of the view associated by default with a `<router-view>` tag.

Default view

The `<router-view>` tag can also be written using its **name** attribute in the template, specifying the value

"default":

Use the name attribute in the <router-view> tag

```
<router-view name="default"/>
```

If the last two views of the template are named "view1" and "view2", the components associated with the routes will no longer be displayed because they are displayed (by default) in the default view (the one whose name is empty or which is "default").

Name the last two views "view1" and "view2"

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-view name="default"/>
    <router-view name="view1"/>
    <router-view name="view2"/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";
import Home from "@components/Home.vue";

Vue.use(VueRouter);
```

```

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home", component : Home },
    { path : "*", component : { template : "<div><h1>Unknown URL</h1></div>" } }
  ]
});

export default {
  router
}

</script>

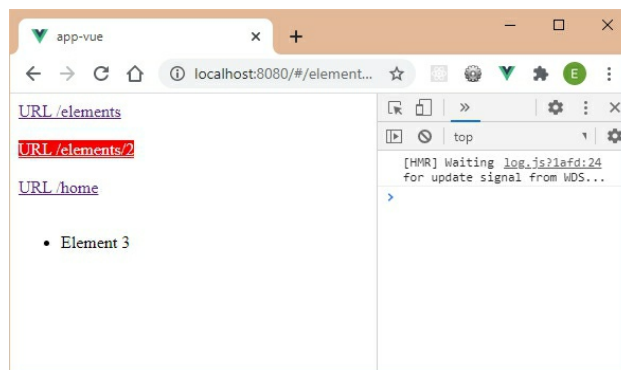
<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>

```

The result is now different, because the views **"view1"** and **"view2"** are no longer affected by the routes indicated (only the default view displays its component).



We therefore see that we have a mechanism allowing to display, according to the indicated route, one component or another in the page. Let us now study this mechanism.

Assign a component to a view

When indicating a route in the form:

Route assigned to a component

```
{ path : "/elements/:index(\\d+)?", component : Elements, props : true }
```

It actually looks like this:

Route assigned to a component

```
{ path : "/elements/:index(\\d+)?", components : { default : Elements },  
  props : { default:true } }
```

Note in this case the use of the **components** property instead of **component**, as a path can use multiple components (actually multiple views).

Which can be written on several lines:

Route assigned to a component

```
{ path : "/elements/:index(\\d+)?",  
  components : {  
    default : Elements  
  },  
  props : {  
    default : true  
  }  
}
```

We indicate for a route the views that will be

displayed, and for each view the component that corresponds to it. In our example, for the indicated route, we have a single view named **"default"**, in which we display the **Elements** component.

But we could use additional views (in which other components would be displayed). So if we add the views **"view1"** and **"view2"** in the route:

Added views "view1" and "view2" to the /elements/:index route

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-view name="default"/>
    <router-view name="view1"/>
    <router-view name="view2"/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";
import Home from "@components/Home.vue";

Vue.use(VueRouter);
```

```

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?",
      components : {
        default : Elements,
        view1 : { template : "<h2> View 1 </h2>" },
        view2 : { template : "<h2> View 2 </h2>" }
      },
      props : {
        default : true
      }
    },
    { path : "/home", component : Home },
    { path : "*", component : { template : "<div><h1>Unknown URL</h1></div>" } }
  ]
});

export default {
  router
}

</script>

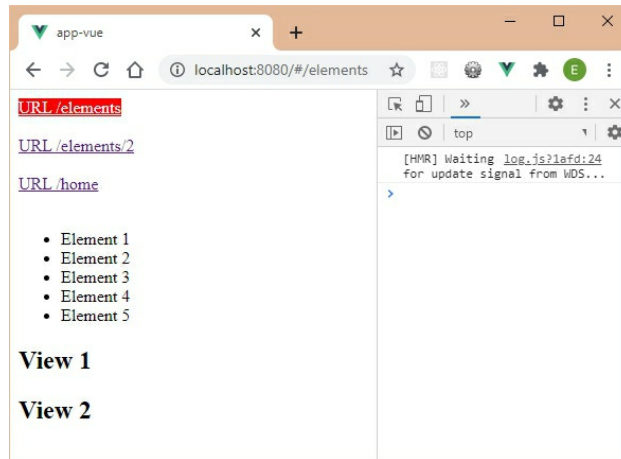
<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>

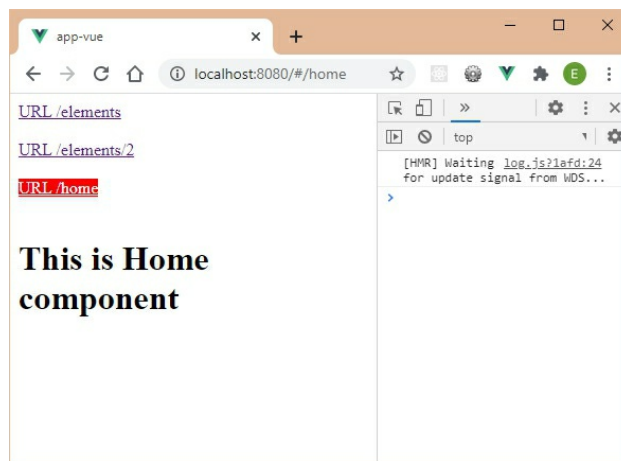
```

When displaying the route */elements*, we get:



All three views are displayed.

While for the **/home** route, only the **Home** component of the default view is displayed:



We therefore have a simple and powerful mechanism to display specific views according to the URLs used.

Nested routes and components

So far, the **<router-view>** tag has only been used in the main **App** component of the application. But this **<router-view>** tag can be used inside other components

that will be displayed through the **App** component.

Consider the **Home** component, which is displayed when the URL is **/home**. We also want:

- If the URL is **/home/connect**, an internal component is displayed (in the **Home** component) which suggests entering the user's email address,
- If the URL is **/home/register**, another internal component (in the **Home** component) is displayed which offers the entry of the user's email and password.

The **Home** component is modified to integrate the display of these new components. We insert the **<router-view>** tag in the **Home** component to indicate that a new component will be included when selecting this path.

src/components/Home.vue file

```
<template>
  <div>
    <h1>This is Home component</h1>
    <router-view />
  </div>
</template>
```

The new routes are called child roads, and are grouped together in the **children** property of the route that defines the main **/home** route.

Define child routes with the children property (src/App.vue file)

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-link to="/home/connect">URL /home/connect</router-link>
    <br><br>
    <router-link to="/home/register">URL /home/register</router-link>
    <br><br>
    <router-view/>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";
import Home from "@components/Home.vue";
import Connect from "@components/Connect.vue";
import Register from "@components/Register.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home",
      component : Home,
      children : [
        { path : "connect", component : Connect },

```

```

    { path : "register", component : Register }
  ]
},
{ path : "*", component : { template : "<div><h1>Unknown URL</h1>
</div>" } }
]
});

export default {
  router
}

</script>

<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>

```

The **children** property of a route is an array of internal routes used. Note that the path indicated does not include the "/" at the beginning, because this would be interpreted as being the root of the site (it would then be necessary to introduce the path **/connect** or **/register** to reach the component).

The **Connect** and **Register** components are:

src/components/Connect.vue file

```

<template>
  <div>
    Email : <input type="email">

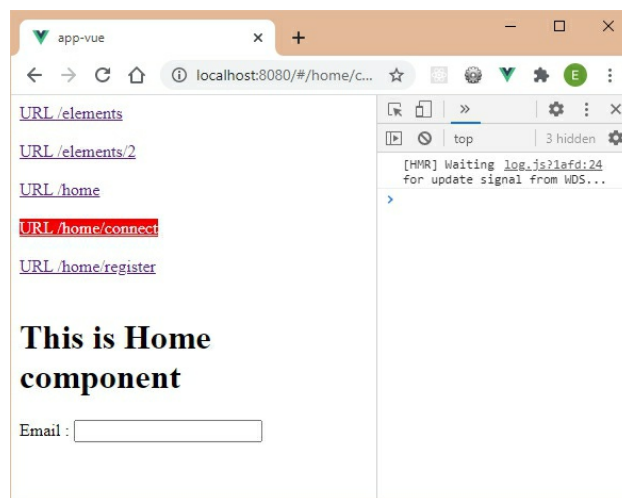
```

```
</div>
</template>
```

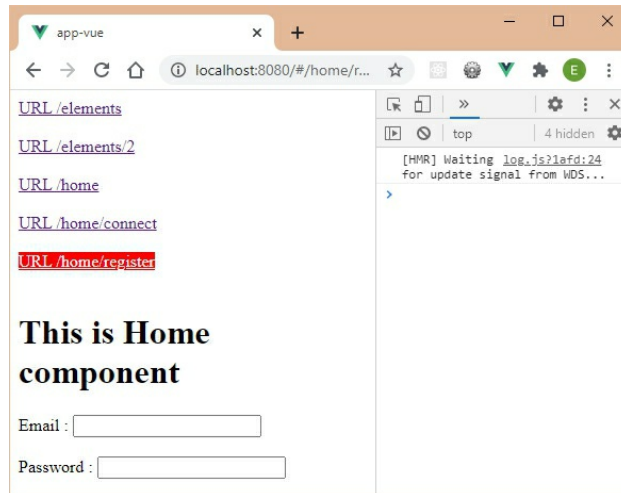
src/components/Register.vue file

```
<template>
  <div>
    Email : <input type="email"><br><br>
    Password : <input type="password">
  </div>
</template>
```

Using the **/home/connect** path, we display the **Home** component including the **Connect** component:



While using the path **/home/register**, we display the **Home** component including the **Register** component:



Use redirects

A redirection allows you to display a path other than the one chosen. We are redirected to the new path.

For this, we use the **redirect** property in the route, indicating as value the path to which we redirect this route.

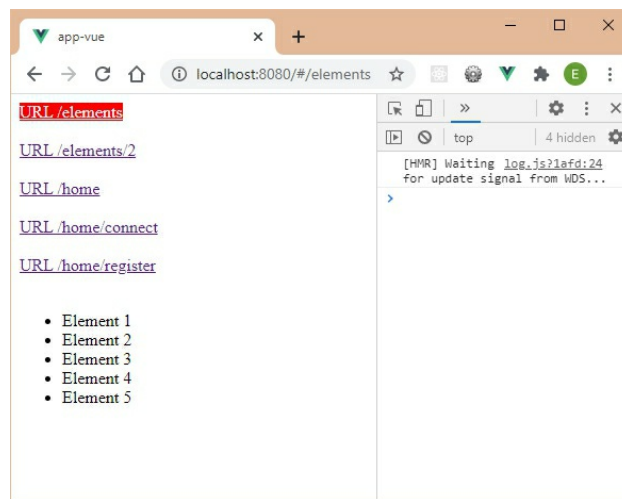
Let's indicate a redirect from **/home/connect** to **/elements**.

Redirection from /home/connect to /elements

```
var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home",
      component : Home,
      children : [
        { path : "connect", component : Connect, redirect : "/elements" },
        { path : "register", component : Register }
      ]
    }
  ]
})
```

```
},
  { path : "*", component : { template : "<div><h1>Unknown URL</h1>
</div>" } }
]
});
```

Let's click on the path **/home/connect** in the displayed page. The URL automatically changes to display the path **/elements**.



Use aliases

An alias is used to indicate a new path for a route. The route can therefore be accessed:

- By its path indicated in the **path** attribute,
- Or by its other path indicated in the **alias** attribute.

Let's give the **/home/connect** route a new alias. Let's simplify it by simply specifying **/connect**.

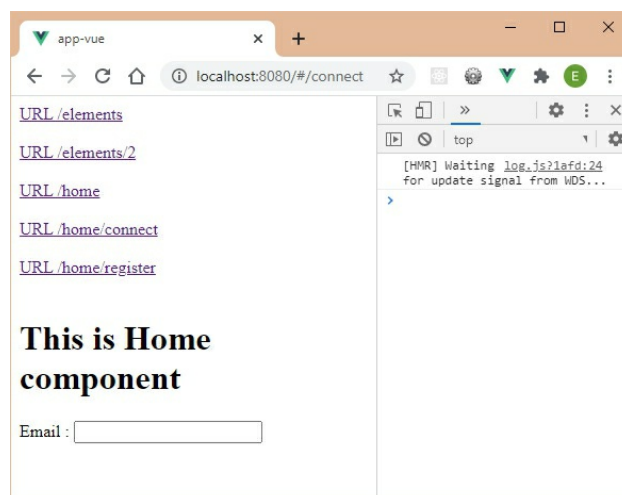
The new route is now, indicating the alias **/connect** to

the `/home/connect` route:

Indicate the alias `/connect` to the `/home/connect` route (src/App.vue file)

```
var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home",
      component : Home,
      children : [
        { path : "connect", component : Connect, alias : "/connect" },
        { path : "register", component : Register }
      ]
    },
    { path : "*", component : { template : "<div><h1>Unknown URL</h1></div>" } }
  ]
});
```

Let's indicate the route `/connect` in the navigator. Although the route displayed in the address bar is `/connect`, it is the `/home/connect` route that is displayed in the window.



An alias will therefore make it possible to simplify certain URLs by making it possible to indicate a path simpler than the normal path.

Using the Vue Router API

Vue Router already provides a set of interesting features by allowing the creation of routes which then display Vue components.

But Vue Router can also be used by JavaScript methods. So rather than writing `<router-link>` tags which display links allowing to navigate in the page, we can use the `router.push(location)` method which allows to display the page corresponding to the indicated path.

The navigation methods are described below, and also here

<https://router.vuejs.org/guide/essentials/navigation.html> for more details.

router.push(location) method

The `router.push(location, callbackSuccess, callbackError)` method navigates to the specified path. This path is represented by the `location` variable which is:

- Either a character string indicating a path (for

example `"/elements"`),

- Let be an object (eg `{ path: "/elements" }`).

The `push()` method is part of the `router` object created by `new VueRouter()`. The `router` object can also be accessed in components using `this.$router`.

Let's create a button in the page simulating a click on a link `/elements`. We keep the elements already created in the page, by simply adding this button and the associated process in the `App` component.

`/elements` button (src/App.vue file)

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-link to="/home/connect">URL /home/connect</router-link>
    <br><br>
    <router-link to="/home/register">URL /home/register</router-link>
    <br><br>
    <button v-on:click="elements">/elements</button>
    <br><br>
  </div>
</template>

<script>
import Vue from "vue";
```



```
import VueRouter from "vue-router";

import Elements from "@/components/Elements.vue";
import Home from "@/components/Home.vue";
import Connect from "@/components/Connect.vue";
import Register from "@/components/Register.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home",
      component : Home,
      children : [
        { path : "connect", component : Connect, alias : "/connect" },
        { path : "register", component : Register }
      ]
    },
    { path : "*", component : { template : "<div><h1>Unknown URL</h1></div>" } }
  ]
});

export default {
  router,
  methods : {
    elements() {
      this.$router.push("/elements", function(route) {
        console.log(route);
      }, function(route) {
        console.log(route);
      });
    }
  }
}
```

</script>

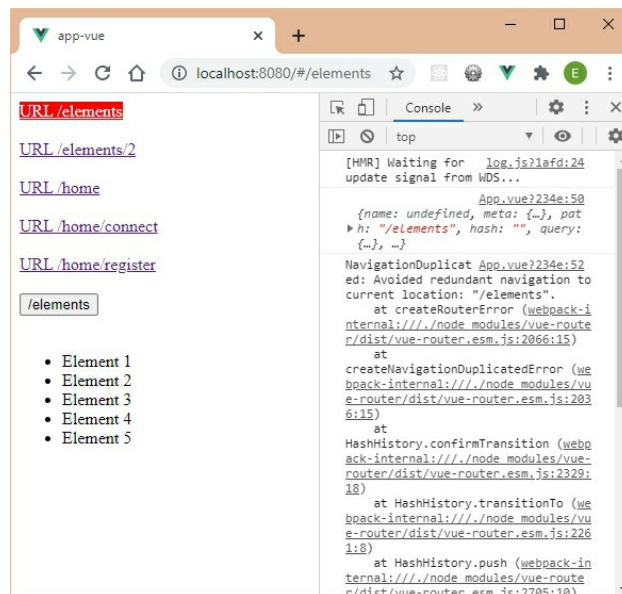
```

<style>
.router-link-exact-active {
  background-color:red;
  color: white;
}
</style>

```

Clicking the `/elements` button activates the `elements()` method of the `App` component. The `router` object is used through `this.$router` in the `App` component.

The `push()` method is used here by indicating the path as a string. The two callback functions listed below display the route object they use. In the case of two successive presses on the button, the error function is called indicating a `NavigationDuplicated` object because we are trying to display the URL already displayed.



Note that the `push()` method call can also be written using an object as the first parameter. For example :

Use an object to indicate the path

```
this.$router.push({ path : "/elements" }, function(route) {  
  console.log(route);  
}, function(route) {  
  console.log(route);  
});
```

router.replace(location) method

The `router.replace(location)` method is similar to `router.push(location)`. The difference is that `push()` introduces a new entry into the browsing history, unlike `replace()` which replaces the previous entry with the new one.

router.go(n) method

Depending on the value of the integer `n`, the `router.go(n)` method is used to navigate in the browsing history:

- If `n` is positive, we advance in the history of `n` pages (similar to the Forward button of the browser),
- If `n` is negative, we go back in the history of `n` pages (similar to the Back button in the browser).

Let's create the Back and Forward buttons in the page

allowing to go back to the previous or next page.

Back and Forward buttons (src/App.vue file)

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-link to="/home/connect">URL /home/connect</router-link>
    <br><br>
    <router-link to="/home/register">URL /home/register</router-link>
    <br><br>
    <button v-on:click="elements">/elements</button>
    <br><br>
    <button v-on:click="back">Back</button>
    <button v-on:click="forward">Forward</button>
    <br><br>
  </div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";
import Home from "@components/Home.vue";
import Connect from "@components/Connect.vue";
import Register from "@components/Register.vue";

Vue.use(VueRouter);

var router = new VueRouter({
```

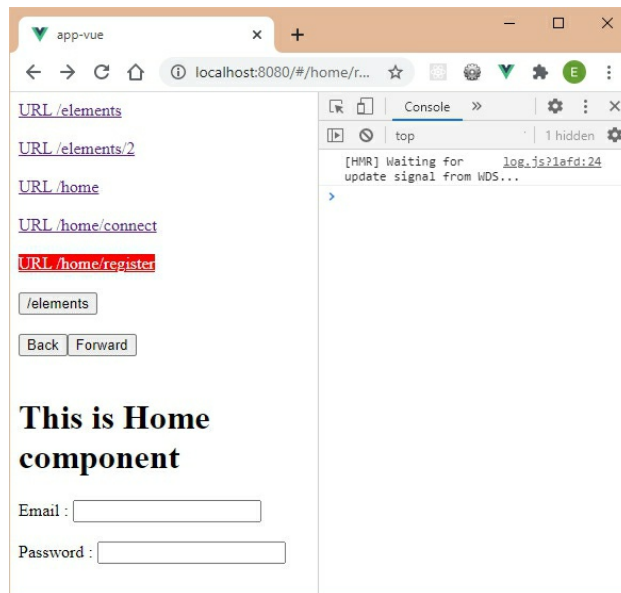
```
routes : [
  { path : "/elements/:index(\\d+)?", component : Elements, props : true },
  { path : "/home",
    component : Home,
    children : [
      { path : "connect", component : Connect, alias : "/connect" },
      { path : "register", component : Register }
    ]
  },
  { path : "*", component : { template : "<div><h1>Unknown URL</h1>
</div>" } }
]
});
```

```
export default {
  router,
  methods : {
    elements() {
      this.$router.push({ path : "/elements" }, function(route) {
        console.log(route);
      }, function(route) {
        console.log(route);
      });
    },
    back() {
      this.$router.go(-1);
    },
    forward() {
      this.$router.go(1);
    }
  }
}
```

```
</script>
```

```
<style>
```

```
.router-link-exact-active {  
  background-color:red;  
  color: white;  
}  
  
</style>
```



Manage events on the routes

Vue Router allows processing to be performed during certain events on the routes, and whether or not to continue processing on the route (for example, despite clicking on a link, you can decide not to go on this route).

Events can be managed at different locations in the program:

- On the **router** object: these events are used to perform global processing in the application, for

all routes.

- On the definition of a route: these events are used to perform processing on a particular route.
- On a component associated with the route: these events are used to perform processing on the routes of this component.

The events on the routes are therefore processed by methods positioned on the **router** object, or in the definition of the route, or in the components of the application.

These events are triggered regardless of the mode in which the new route is accessed (click on a link, Back or Forward buttons in the browser, **push()**, **replace()** or **go()** methods previously seen on the **router** object).

Let us now examine the modes of definition of these events according to the place where they are positioned (**router** object, definition of a route or component).

Events associated with the router object

The events associated with the **router** object are used to act on all the routes of the application.

The **router.beforeEach(callback)** method is used to receive events related to a change of route (before it has actually occurred), regardless of the route. The callback function is triggered during this event.

The callback function is of the form `callback(to, from, next)`:

- The parameter `to` indicates the route towards which we are heading,
- The parameter `from` represents the current route, which we will leave to go to the route `to`,
- The `next` parameter is a function allowing to go or not on the new route.

Let's use this `beforeEach()` method in the previous program, displaying in the console the value of the `to` object of the callback function.

Use `router.beforeEach()` method (src/App.vue file)

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-link to="/home/connect">URL /home/connect</router-link>
    <br><br>
    <router-link to="/home/register">URL /home/register</router-link>
    <br><br>
    <button v-on:click="elements">/elements</button>
    <br><br>
    <button v-on:click="back">Back</button>
    <button v-on:click="forward">Forward</button>
    <br><br>
  </div>
</template>
```



```
</router-view/>
</div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@components/Elements.vue";
import Home from "@components/Home.vue";
import Connect from "@components/Connect.vue";
import Register from "@components/Register.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home",
      component : Home,
      children : [
        { path : "connect", component : Connect, alias : "/connect" },
        { path : "register", component : Register }
      ]
    },
    { path : "*", component : { template : "<div><h1>Unknown URL</h1>
</div>" } }
  ]
});

router.beforeEach(function(to, from, next) {
  console.log(to);
  next();
});

export default {
  router,
```

```
methods : {
  elements() {
    this.$router.push({ path : "/elements" }, function(route) {
      console.log(route);
    }, function(route) {
      console.log(route);
    });
  },
  back() {
    this.$router.go(-1);
  },
  forward() {
    this.$router.go(1);
  }
}
}
}
</script>

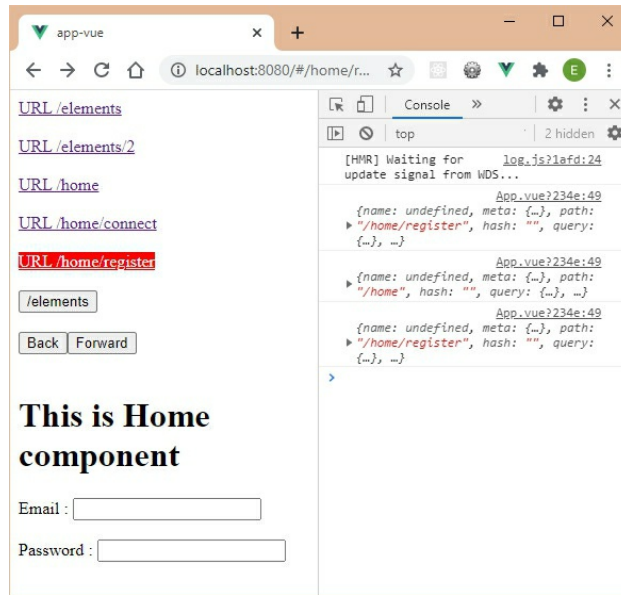
<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>
```

We simply added the call to the `router.beforeEach()` method, displaying the value of the `to` route each time the event is triggered. Then we call the `next()` method which allows you to go on the new route.

Forgetting to call the `next()` method produces an error when the page is executed.



In the same way that we are warned before switching to another route, Vue Router can tell us that we have switched to a new route using the `router.afterEach(callback)` method.

The callback function in this case is of the form `callback(to, from)`:

- The parameter `to` designates the route to which we have just accessed,
- The `from` parameter designates the route from which we came.

Note that there is no next parameter here (since we have already reached the destination route).

Events associated with the definition of a route

You can also define events when defining a route. We then use the `beforeEnter(callback)` method to authorize or not the entry on this route (the route in which the method is defined).

Note that the `afterEnter()` method does not exist on the definition of a route.

The callback function is of the form `callback(to, from, next)`. The `next` parameter is used to validate access to the route, as we have seen for the `router.beforeEach()` method.

Let's see this on an example. We use the `beforeEnter()` method on the `/home` route.

Using the `beforeEnter()` method on the `/home` route

```
<template>
  <div>
    <router-link to="/elements">URL /elements</router-link>
    <br><br>
    <router-link to="/elements/2">URL /elements/2</router-link>
    <br><br>
    <router-link to="/home">URL /home</router-link>
    <br><br>
    <router-link to="/home/connect">URL /home/connect</router-link>
    <br><br>
    <router-link to="/home/register">URL /home/register</router-link>
    <br><br>
    <button v-on:click="elements">/elements</button>
    <br><br>
    <button v-on:click="back">Back</button>
    <button v-on:click="forward">Forward</button>
```

```

<br><br>
</router-view/>
</div>
</template>

<script>

import Vue from "vue";
import VueRouter from "vue-router";

import Elements from "@/components/Elements.vue";
import Home from "@/components/Home.vue";
import Connect from "@/components/Connect.vue";
import Register from "@/components/Register.vue";

Vue.use(VueRouter);

var router = new VueRouter({
  routes : [
    { path : "/elements/:index(\\d+)?", component : Elements, props : true },
    { path : "/home",
      component : Home,
      beforeEnter(to, from, next) {
        console.log("beforeEnter() route /home");
        next();
      },
    children : [
      { path : "connect", component : Connect, alias : "/connect" },
      { path : "register", component : Register }
    ]
  ],
  { path : "*", component : { template : "<div><h1>Unknown URL</h1></div>" } }
  ]
});

router.beforeEach(function(to, from, next) {
  next();

```

```

});

router.afterEach(function(to, from) {
  console.log(from);
});

export default {
  router,
  methods : {
    elements() {
      this.$router.push({ path : "/elements" }, function(route) {
        console.log(route);
      }, function(route) {
        console.log(route);
      });
    },
    back() {
      this.$router.go(-1);
    },
    forward() {
      this.$router.go(1);
    }
  }
}

</script>

<style>

.router-link-exact-active {
  background-color:red;
  color: white;
}

</style>

```

The **beforeEnter()** method is defined in the properties of the **/home** route. The call to the **next()** method

validates access to the route.

Events associated with a component

Finally, events can be defined on the component associated with a route. These events are handled by the following methods:

- The `beforeRouteEnter(to, from, next)` method is used to perform pre-entry processing on the route that displays this component. The call to the `next()` method allows to validate or not the access to the route.
- The `beforeRouteUpdate(to, from, next)` method is used to perform processing before the route is updated. This means that the same component will be used, as it is just an update of the route. If it is not an update of the route, it is the method `beforeRouteLeave(to, from, next)` which is called (see below).
- The `beforeRouteLeave(to, from, next)` method is called when we leave the route and also the component (otherwise it would be `beforeRouteUpdate()` that would be called).

Notice that in these three methods the `this` object represents the component in which the method is defined, except for the first `beforeRouteEnter()` method

for which this is **null**. Indeed, as we have not yet validated the entry on the route in this method, the component has not yet been created.

Let's use the **Elements** component on which we define these three methods. We also show how to access the this object represented by the **Elements** component, specifically in the **beforeRouteEnter()** method. Indeed, in this case, the call to the **next()** method uses a callback function, which when called, will have as a parameter an object representing the this of the component (because in this callback, the component is finally created).

Use route events on the Elements component **(src/components/Elements.vue file)**

```
<template>
  <div>
    <router-view/>
    <ul>
      <li v-for="(element, i) in elements" v-bind:key="i"
        v-show="index==undefined || index==i">{{element}}</li>
    </ul>
  </div>
</template>
<script>
export default {
  data() {
    return {
      elements : [
        "Element 1",
        "Element 2",
```



```

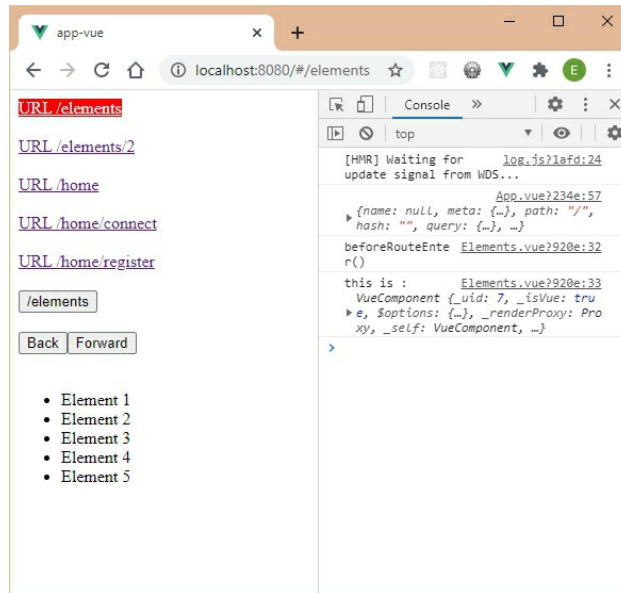
    "Element 3",
    "Element 4",
    "Element 5"
  ]
}
},
computed : {
  index() {
    return this.$route.params.index;
  }
},
beforeRouteEnter(to, from, next) {
  next(function(vm) {
    console.log("beforeRouteEnter()");
    console.log("this is : ", vm);
  });
},
beforeRouteUpdate(to, from, next) {
  console.log("beforeRouteUpdate()");
  console.log("this is : ", this);
  next();
},
beforeRouteLeave(to, from, next) {
  console.log("beforeRouteLeave()");
  console.log("this is : ", this);
  next();
}
}
</script>

```

In the `beforeRouteEnter()` method, we use the callback function associated with the `next(callback)` method to obtain the component's `this` as a parameter.

In all other methods, the `this` object associated with the

component is directly accessible.



10 – USE MIXINS AND PLUGINS

Mixins and plugins are ways to easily import functionality into Vue programs. They allow the basic functionality of Vue to be enriched by adding those written in special modules called mixins and plugins.

This is for example what we did using Vuex and Vue Router (see previous chapters). Vuex and Vue Router are actually two plugins that allow respectively:

- Add a common store functionality to the entire application (for Vuex),
- Add a routing system with URLs (for Vue Router).

Vue makes it easy to integrate this kind of functionality. Let's see this on examples.

Using mixins

A mixin is a JavaScript object used to add new functionality to a Vue component, or to the Vue

module itself:

- If we add the functionalities to the **Vue** module used in our program, these functionalities will be accessible to all the components of the program,
- If the functionalities are added only to one or more components, these functionalities will only be accessible in the components for which they have been added.

The Vue module is the one retrieved by an instruction of the type **import Vue from "vue"**.

Let's first look at how to create a mixin, then how to integrate it into our program according to these two types of use of mixins.

Creating a mixin

A mixin is a JavaScript object similar to those already used when creating components. In this object, you will find the usual sections used when defining a component:

- The **data** section allows you to define the reactive variables,
- The **methods** section allows you to define methods that use reactive variables if necessary,
- The **computed** section defines the computed properties,

- The **filters** section allows you to define the filters.

There is no **props** or **template** section because that is not the function of a mixin.

In addition, as the mixin will be integrated into the Vue module or a Vue component, we can add to these sections those that allow you to manage the life cycle of a component (methods **created()**, **beforeMount()**, **mounted()**, etc ...).

Now let's create a mixin to manage a person's name and city. The mixin is created in a **MyMixin.js** file located in the **src/mixins** directory (directory which will contain all the mixins created for the application).

The mixin being defined in a module, the object associated with the module is exported by means of the **export default { ... }** instruction.

src/mixins/MyMixin.js file

```
export default {
  data() {
    return {
      name : "Robert",
      city : "Atlanta"
    }
  },
  created : function() {
    console.log("MyMixin.created :", this);
  },
}
```

```
methods : {
  nameInCity() {
    return this.name + " in " + this.city;
  },
  displayNameInCity : function() {
    console.log(this.nameInCity());
  }
},
computed : {
  name_in_city() {
    return this.nameInCity();
  },
  name_in_city_h1() {
    return "<h1>" + this.nameInCity() + "<h1>";
  }
}
};
```

The mixin created here is similar to creating a component. It will allow you to add the features that are described in the mixin to the Vue module directly or to the components that wish to use it.

This means that components that have access to the mixin, will be able to use the reactive variables, methods and calculated properties of the mixin as if they were internal to the component.

Adding a mixin to the Vue module

Adding the mixin to the Vue module allows all our components to benefit from the features described in the mixin module.

Attention: this must be well thought out because all the components are modified by this addition! For example all reactive variables of the mixin will become reactive variables of all components.

Reactive variables (**data** section), calculated properties (**computed** section), methods (**methods** section) and lifecycle methods will be accessible in all components used in the application.

Adding the mixin to the Vue module is done using the **Vue.mixin(MyMixin)** instruction, having previously imported the **MyMixin** mixin using the **import** instruction.

If you want to integrate several mixins, you just have to perform the **Vue.mixin(...)** instruction several times.

Import and add the mixin to the Vue module (src/App.vue file)

```
<template>
  <Elements />
</template>

<script>

import Vue from "vue";
import Elements from "@components/Elements.vue";
import MyMixin from "@mixins/MyMixin.js";

Vue.mixin(MyMixin);

export default {
  created() {
    console.log("App created");
  }
}
```

```

    },
    components : {
      Elements
    },
    methods : {
    }
  }
</script>
<style>
</style>

```

The **App** component imports the mixin to the Vue module, and displays in its template the **Elements** component, described below:

src/components/Elements.vue file

```

<template>
  <div>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}}</li>
    </ul>
    <hr>
    <p>As a calculated property <b>name_in_city</b></p>
    {{name_in_city}}
    <hr>
    <p>As a calculated property <b>name_in_city_h1</b></p>
    <div v-html="name_in_city_h1"></div>
  </div>
</template>
<script>
export default {
  data() {

```

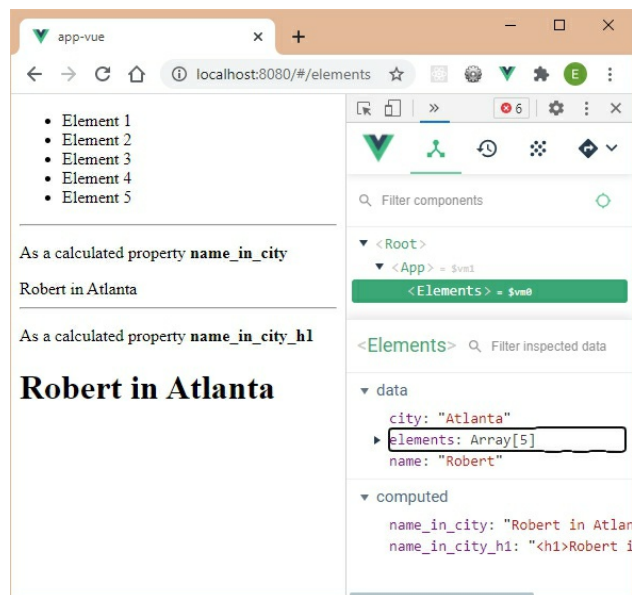


```

return {
  elements : [
    "Element 1",
    "Element 2",
    "Element 3",
    "Element 4",
    "Element 5"
  ]
}
},
created() {
  console.log("Elements created");
  this.displayNameInCity();
}
}
</script>

```

The **Elements** component uses the data defined in the mixin, as if it were its own. All other components used in the application could do the same.



We can clearly see in the Vue tab that the **Elements**

component perfectly integrates the reactive variables defined in the mixin, as well as the calculated properties, by integrating them into its own.

Moreover, it would be useful, in a mixin, to indicate names which do not risk overlapping the names of the data already defined in the components (for example if the **city** variable was also defined in the **Elements** component, it would be in conflict with that defined in the mixin).

Adding a mixin to a component

A mixin can be used in one or more components (apart from all the components of the application, otherwise it must be done as indicated in the previous section by integrating it into the Vue module).

This way of using a mixin is the most common in Vue programs.

To use a mixin in a component, you must:

- Import the mixin file using the **import** instruction (as before),
- Indicate that the component uses the mixin, by means of the **mixins** section in the component. We indicate in the **mixins** section, in array form, the list of all the mixins used by the component.

The mixin remains identical to that defined previously.

It is the way of integrating it into the components that differs.

To use the mixin directly in the **App** component:

Use a mixin in the App component (src/App.vue file)

```
<template>
  <Elements />
</template>

<script>

import Vue from "vue";
import Elements from "@/components/Elements.vue";
import MyMixin from "@/mixins/MyMixin.js";

export default {
  created() {
    console.log("App created");
    this.displayNameInCity();
  },
  components : {
    Elements
  },
  methods : {
  },
  mixins : [
    MyMixin
]
}

</script>

<style>

</style>
```

We import the mixin file and declare it in the **mixins**

section. This allows us to use all the data defined in the mixin (here we use the `displayNameInCity()` method which displays the name and the city in the console).

The `Elements` component must do the same in order to continue using the mixin.

Use a mixin in the Elements component (src/components/Elements.vue file)

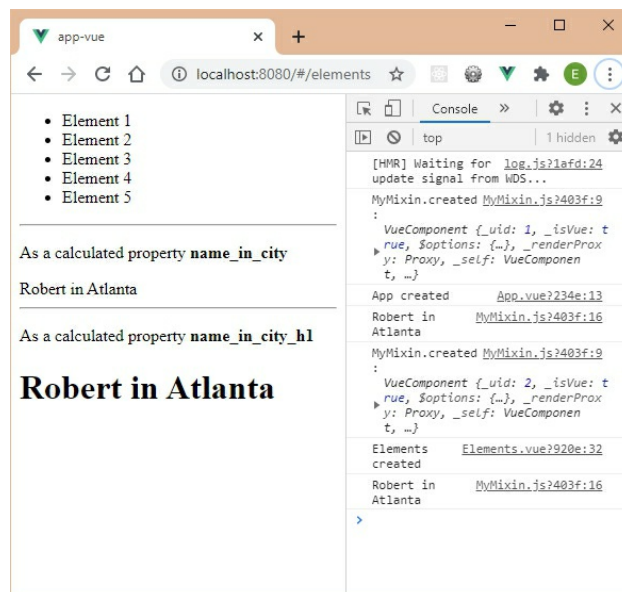
```
<template>
  <div>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        {{element}} </li>
    </ul>
    <hr>
    <p>As a calculated property <b>name_in_city</b></p>
    {{name_in_city}}
    <hr>
    <p>As a calculated property <b>name_in_city_h1</b></p>
    <div v-html="name_in_city_h1"></div>
  </div>
</template>
<script>
  import MyMixin from "@mixins/MyMixin.js";
  export default {
    data() {
      return {
        elements : [
          "Element 1",
          "Element 2",
          "Element 3",
          "Element 4",
          "Element 5"
        ]
      }
    }
  }
</script>
```

```

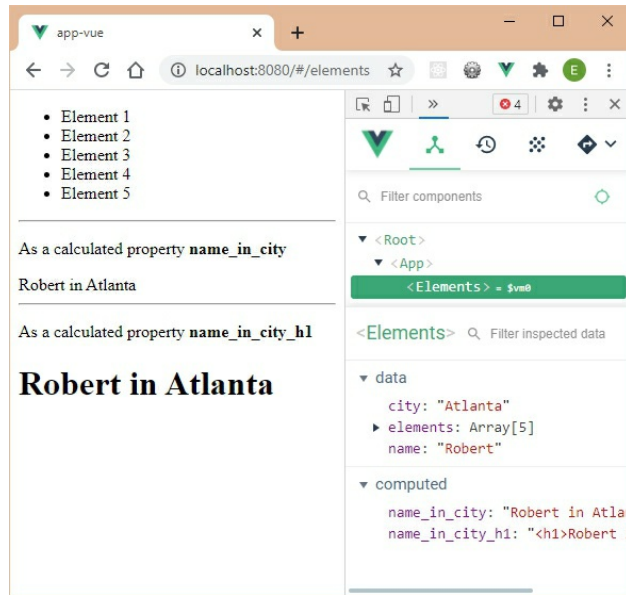
    ]
  }
},
created() {
  console.log("Elements created");
  this.displayNameInCity();
},
mixins : [
  MyMixin
]
}
</script>

```

The Console tab shows that the `created()` methods are executed correctly (in the mixin and components):



The Vue tab shows the integration of reactive variables and calculated properties in the components (here for the `Elements` component):



Use plugins

We have seen that with a mixin we could transmit data to users that will be accessible in the component that integrates the mixin.

Now suppose we want to pass components or directives, and make them easily accessible to other Vue applications? We then integrate them into a plugin.

This is what we did, but in a different way, when we had created the directories directives, components (which already existed), etc. in the **src** directory, and that we import each file into the component that uses it. With a plugin, everything will be grouped in the plugin file, and we will only have to import the plugin file to use what it contains: components, directives, mixins,

even filters.

Creating a plugin

A plugin is a JavaScript module that exports an object having the `install(Vue, options)` method as a property.

For example, let's create the `MyPlugin.js` file which contains this minimum structure. It will be enriched thereafter. This file is created in the `src/plugins` directory which will contain our plugins.

src/plugins/MyPlugin.js file

```
export default {
  install(Vue, options) {
    console.log("MyPlugin install");
  }
}
```

Note that as the `Vue` module is indicated as a parameter of the `install()` method, this module does not need to be imported into the plugin file.

Using a plugin

To install this plugin in our `Vue` application, all you have to do is import the plugin file and then use the `Vue.use(plugin)` method. This must be done before the main `Vue` object of the application is created. Since this `Vue` object is created in the `main.js` file which imports the `src/App.vue` file first, these instructions can be inserted into the `App.vue` file.

Insertion and use of the plugin (src/App.vue file)

```
<template>
  <div>
    App component using a plugin
  </div>
</template>

<script>

import Vue from "vue";
import MyPlugin from "@plugins/MyPlugin.js";

Vue.use(MyPlugin);

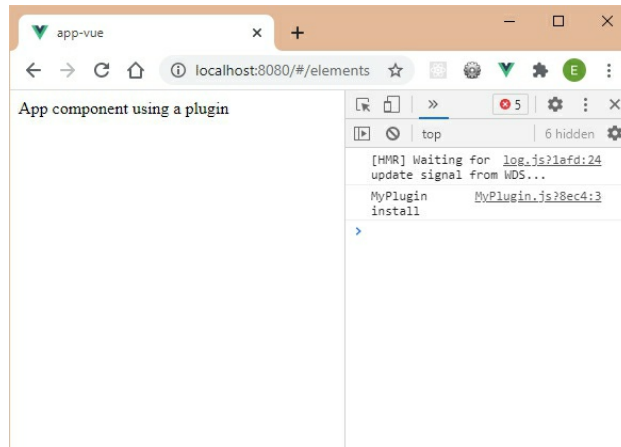
export default {
  data() {
    return {
    }
  },
  components : {
  },
  methods : {
  }
}

</script>

<style>

</style>
```

The display in the console shows that the plugin's **install()** method is correctly executed after calling the **Vue.use(MyPlugin)** method.



Now that we've seen how to create and use the plugin, let's enrich it with things like components, directives, etc.

Adding a component in a plugin

Let's start by adding a component in the **MyPlugin.js** plugin. For example let's add the **Elements** component. This component can be defined in an external file (eg **Elements.vue**) or be defined directly in the plugin file. Even if the first way of defining the component is the most used, we show the two ways of doing it below.

Define the component in an external file

The **Elements** component file is for example the following:

src/components/Elements.vue file

```
<template>
  <div>
    <ul>
```

```

    <li v-for="(element, index) in elements" v-bind:key="index">
      {{element}}
    </li>
  </ul>
</div>
</template>
<script>
export default {
  data() {
    return {
      elements : [
        "Element 1",
        "Element 2",
        "Element 3",
        "Element 4",
        "Element 5"
      ]
    }
  },
  created() {
  },
  components : {
  }
}
</script>

```

The **Elements** component is defined in the traditional way. It is here in its simplest form, namely that it does not depend on any other component (for example it does not currently include the **Element** component which describes a list item).

The **Elements** component is included in the plugin as follows:

src/plugins/MyPlugin.js file

```
import Elements from "@/components/Elements.vue";
export default {
  install(Vue, options) {
    console.log("MyPlugin install");
    Vue.component("Elements", Elements);
    console.log("Elements install");
  }
}
```

The component being defined in an external file, this file is first imported into the plugin file. Then the component is installed in the plugin using **Vue.component()**.

This means that when the plugin will install via **Vue.use(MyPlugin)**, the **Elements** component will be accessible everywhere (without having to import **Elements**).

For example let's use the **Elements** component in the **App** component.

Use the Elements component in the App component (src/App.vue file)

```
<template>
  <div>
    App component using a plugin
    <Elements />
  </div>
</template>

<script>
```

```
import Vue from "vue";
import MyPlugin from "@plugins/MyPlugin.js";

Vue.use(MyPlugin);

export default {
  data() {
    return {
    }
  },
  components : {
  },
  methods : {
  }
}

</script>

<style>

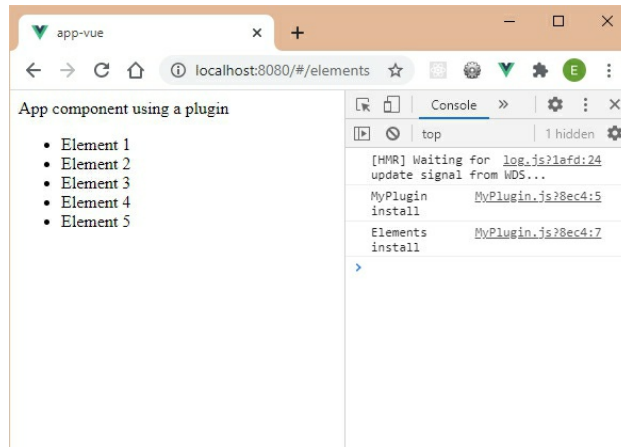
</style>
```

The **App** component uses the **Elements** component in its template, and yet the **App** component:

- Does not include **Elements** module,
- Do not declare it in its **components** section.

We see that the use of the plugin simplifies the use of the components that are included in it.

Let's check that the list of elements is displayed:



Define the component in the plugin

This way of proceeding is less common because it writes the component code into the plugin code, which is less maintainable.

src/plugins/MyPlugin.js file

```
export default {
  install(Vue, options) {
    console.log("MyPlugin install");
    Vue.component("Elements", {
      data() {
        return {
          elements : [
            "Element 1",
            "Element 2",
            "Element 3",
            "Element 4",
            "Element 5"
          ]
        }
      },
      created() {
      },
      components : {
```

```
    },
    template : `
      <div>
        <ul>
          <li v-for="(element, index) in elements" v-bind:key="index">
            {{element}}
          </li>
        </ul>
      </div>
    `,
  });
  console.log("Elements install");
}
```

The code of the **Elements** component is directly registered in the plugin, by creating the **template** section in the component.

The **Elements.vue** file is no longer useful in this case. The **App** component file remains the same.

Adding other components in the plugin

By using a **.vue** file for each component, you will need in the **install()** method of the plugin:

- Import the component file,
- Use the **Vue.component()** method to define it in the plugin.

Each component thus defined becomes usable in the entire Vue application.

What if one component of the plugin uses another component?

Suppose the **Elements** component internally uses the **Element** component (which allows you to define a single list item).

We can of course declare this new component in the plugin (as we did for the **Elements** component), but very often this new **Element** component is already declared in its parent **Elements**. It is therefore not necessarily useful to also declare it in the plugin (if it is not used elsewhere).

Here's how to do it. The **Elements** component is modified to introduce the **Element** component that it uses.

src/components/Elements.vue file

```
<template>
  <div>
    <ul>
      <li v-for="(element, index) in elements" v-bind:key="index">
        <Element v-bind:text="element" />
      </li>
    </ul>
  </div>
</template>
<script>
  import Element from "@components/Element.vue";
  export default {
    data() {
```

```
return {
  elements : [
    "Element 1",
    "Element 2",
    "Element 3",
    "Element 4",
    "Element 5"
  ]
}
},
created() {
},
components : {
  Element
}
}
</script>
```

The **Element** component is not included in the plugin, to use it in another component, import it and declare it in the **components** section.

The **Element** component is as follows:

src/components/Element.vue file

```
<template>
  <span style="font-size:20px;">
    {{text}}
  </span>
</template>
<script>
export default {
  props : [
    "text"
],
```



```
data() {
  return {
  }
},
created() {
},
updated() {
},
methods : {
},
components: {
}
}
</script>
<style>
</style>
```

We use a **20px** font to check that the **Element** component is taken into account in the display.

The plugin file and the **App** component file are as follows:

src/plugins/MyPlugin.js file

```
import Elements from "@components/Elements.vue";
export default {
  install(Vue, options) {
    console.log("MyPlugin install");
    Vue.component("Elements", Elements);
    console.log("Elements install");
  }
}
```

src/App.vue file

```
<template>
```

```
<div>
  App component using a plugin
  <Elements />
</div>
</template>

<script>

import Vue from "vue";
import MyPlugin from "@plugins/MyPlugin.js";

Vue.use(MyPlugin);

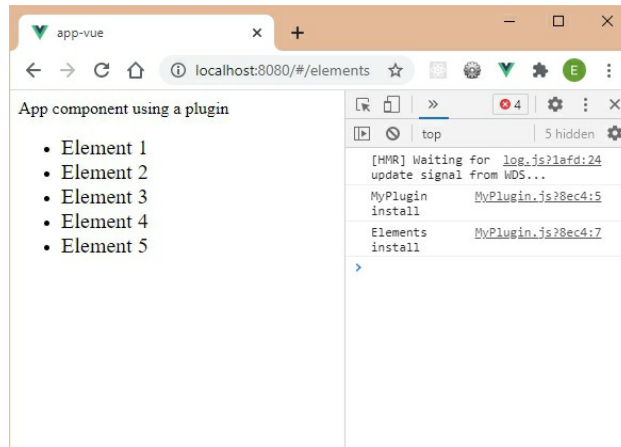
export default {
  data() {
    return {
    }
  },
  components : {
  },
  methods : {
  }
}

</script>

<style>

</style>
```

Let's check that everything is working:



Adding a directive in a plugin

Assume that the directive is written to an external file, for example located in the `src/directives` directory.

We previously created two directives in this directory (see chapter 4 "*Creating directives*"):

- The `v-log` directive (in the `src/directives/log.js` file) displays in the console information about the element to which it applies,
- The `v-hide` directive (in the `src/directives/hide.js` file) allows you to hide (if `true`) or display (if `false`) the element to which it applies.

The guidelines were described as follows. They use the definition by `Vue.directive()`.

`src/directives/log.js` file

```
import Vue from "vue"
import { alertMsg1, alertMsg2 } from "@/assets/helpers.js"
```

```
Vue.directive("log", {
  inserted(el) {
    alertMsg1("v-log directive applied on el element : ", el);
    alertMsg2("Whose parent is:", el.parentElement);
  }
});
```

src/directives/hide.js file

```
import Vue from "vue"
Vue.directive("hide", function(el, binding) {
  var hide = binding.value;
  console.log("hide = " + hide);
  if (hide) el.style.display = "none";
});
```

Let's integrate these two directives into the **MyPlugin.js** plugin. All you have to do is import the corresponding JavaScript files into the plugin.

src/plugins/MyPlugin.js file

```
import Elements from "@components/Elements.vue"
import hide from "@directives/hide.js"
import log from "@directives/log.js"
export default {
  install(Vue, options) {
    Vue.component("Elements", Elements);
  }
}
```

The directive files are simply included, and no further processing is done in the **install()** method of the plugin.

Of course, if the directives were not defined in external files like here, we could indicate their treatment in the **install()** method of the plugin (also

using `Vue.directive()`).

Let's use these guidelines in our components. We use the `v-log` directive in the `App` component, and the `v-hide="true"` directive to hide the first item in the list in the `Elements` component.

These directives having been associated with the plugin, are accessible everywhere (as for the components declared in the plugin).

src/App.vue file

```
<template>
  <div>
    App component using a plugin
    <Elements v-log />
  </div>
</template>

<script>

import Vue from "vue";
import MyPlugin from "@plugins/MyPlugin.js";

Vue.use(MyPlugin);

export default {
  data() {
    return {
    }
  },
  components : {
  },
  methods : {
  }
}
```

```
</script>
```

```
<style>
```

```
</style>
```

The **v-log** directive has been positioned on the **Elements** component displaying the set of all the elements in the list.

src/components/Elements.vue file

```
<template>
```

```
<div>
```

```
<ul>
```

```
  <li v-for="(element,index) in elements" v-bind:key="index" v-  
  hide="index==0" >
```

```
    <Element v-bind:text="element"/>
```

```
  </li>
```

```
</ul>
```

```
</div>
```

```
</template>
```

```
<script>
```

```
import Element from "@components/Element.vue"
```

```
export default {
```

```
  data() {
```

```
    return {
```

```
      elements : [
```

```
        "Element 1",
```

```
        "Element 2",
```

```
        "Element 3",
```

```
        "Element 4",
```

```
        "Element 5"
```

```
      ]
```

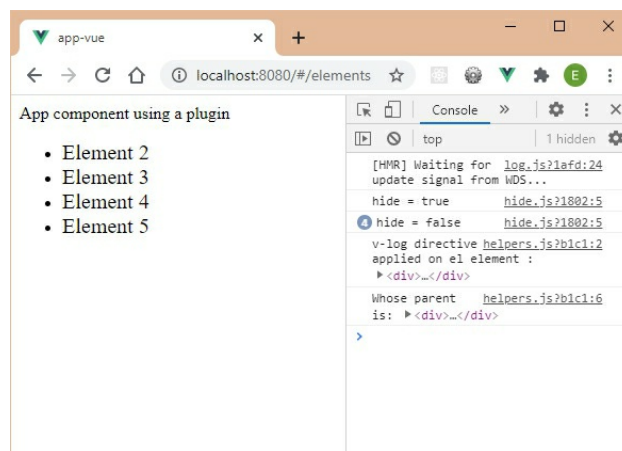
```
    }
```

```
  },
```

```
  created() {
```

```
},
components : {
  Element
}
}
</script>
```

The **v-hide** directive is set to **true** on the first item in the list, and **false** for the other items.



Adding a filter in a plugin

The principle for adding a filter in a plugin is the same as for adding a directive. We import the JavaScript file associated with the filter into the plugin file.

Consider the upper filter that we defined in the **src/filters/upper.js** file. Its content was as follows:

src/filters/upper.js file

```
import Vue from "vue"
Vue.filter("upper", function(value) {
  return value.toUpperCase();
});
```

Importing the file into the plugin is as follows:

src/plugins/MyPlugin.js file

```
import Elements from "@components/Elements.vue"
import hide from "@directives/hide.js"
import log from "@directives/log.js"
import upper from "@filters/upper.js"
export default {
  install(Vue, options) {
    Vue.component("Elements", Elements);
  }
}
```

The use of the filter is done here in the **Element** component, in order to capitalize the displayed list items.

Using the upper filter in the Element component (src/components/Element.vue file)

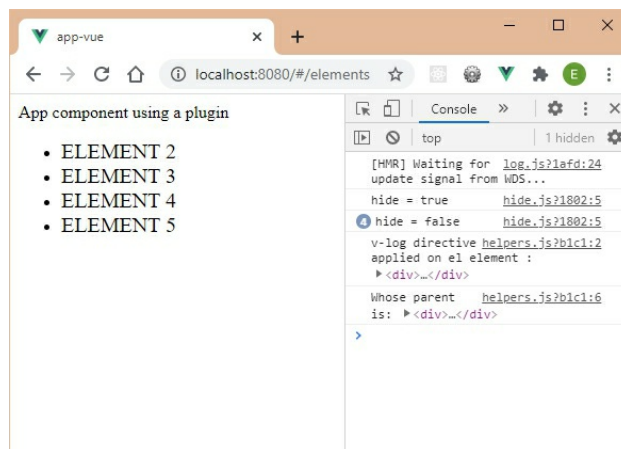
```
<template>
  <span style="font-size:20px;">
    {{text|upper}}
  </span>
</template>
<script>
export default {
  props : [
    "text"
  ],
  data() {
    return {
    }
  },
  created() {
```



```

    },
    updated() {
    },
    methods : {
    },
    components: {
    }
  }
</script>
<style>
</style>

```



Adding a mixin in a plugin

Adding a mixin is similar. Let's take the previous mixin located in [src/mixins/MyMixin.js](#).

src/mixins/MyMixin.js file

```

export default {
  data() {
    return {
      name : "Robert",
      city : "Atlanta"
    }
  }
}

```

```

},
created : function() {
  console.log("MyMixin created");
},
methods : {
  nameInCity() {
    return this.name + " in " + this.city;
  },
  displayNameInCity : function() {
    console.log(this.nameInCity());
  }
},
computed : {
  name_in_city() {
    return this.nameInCity();
  },
  name_in_city_h1() {
    return "<h1>" + this.nameInCity() + "<h1>";
  }
}
};

```

The use of the mixin in the plugin is done by importing the file, and by using the `Vue.mixin()` method in the `install()` method of the plugin. This is because the imported file only contains one object that must be declared as a mixin, hence the `Vue.mixin()` statement.

The plugin file is modified as follows:

src/plugins/MyPlugin.js file

```

import Elements from "@components/Elements.vue"
import hide from "@directives/hide.js"
import log from "@directives/log.js"
import upper from "@filters/upper.js"

```

```
import MyMixin from "@mixins/MyMixin.js"
export default {
  install(Vue, options) {
    Vue.component("Elements", Elements);
    Vue.mixin(MyMixin);
  }
}
```

Be careful because the mixin being here associated with the Vue module, this means that its data will be accessible throughout the Vue application (as we explained previously in the section on mixins).

Let's use the data from the mixin in the **App** component. In particular let's use the computed **name_in_city** property displayed below the list of items.

src/App.vue file

```
<template>
  <div>
    App component using a plugin
    <Elements v-log />
    {{name_in_city}}
  </div>
</template>

<script>

import Vue from "vue";
import MyPlugin from "@plugins/MyPlugin.js";

Vue.use(MyPlugin);

export default {
  data() {
```

```
return {
  },
  components : {
  },
  methods : {
  }
}

</script>

<style>

</style>
```

